

ATM Adaptation Layer

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ATM Adaptation Layer

- ❑ Segmentation and Reassembly
- ❑ Convergence sublayer:
Defines services AAL provides to higher layers.
- ❑ CS is broken into two parts:
 - ❑ Service Specific Convergence Sublayer (SSCS)
Specific to video service, CBR, etc.
SSCS of AAL5 is empty.
 - ❑ Common Part Convergence Sublayer (CPCS)

Convergence Sublayer	Service Specific Convergence Sublayer (SSCS)
	Common Part Convergence Sublayer (CPCS)
Segmentation and Reassembly	

Original Classes of Traffic

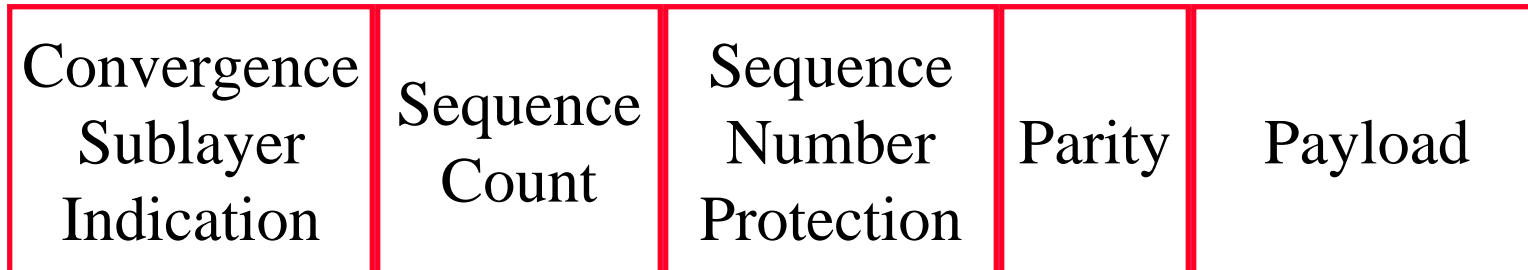
	Class A	Class B	Class C	Class D
Time Synch	Required		Not Required	
Bit Rate	Constant	Variable		
Connection Mode	Connection oriented			Connect ionless
AAL	AAL 1	AAL 2	AAL 3	AAL 4
Examples	Circuit emulation	Compressed Video	Frame Relay	SMDS

AAL Types

- ❑ Initially four *classes* of AALs. One for each class.
- ❑ Later four *types* \Rightarrow An AAL type can service more than one class. USA wanted to use one type for both connection-oriented and connectionless data.
- ❑ AAL type 4 was based on DQDB.
- ❑ Type 4 could support both \Rightarrow Type 3/4 (combined).
- ❑ AAL type 2 was meant for variable bit rate video. VBR codecs do not exist yet.
- ❑ AAL 5 Started in ITU. Completed by ATM Forum.
- ❑ AAL 0 = No AAL = Straight from application to ATM
- ❑ Signalling AAL (SAAL) uses retransmissions for guaranteed delivery

AAL1

← Sequence Number →



1b

3b

3b

1b

47B

- ❑ Designed for CBR Traffic
- ❑ Misordering bad \Rightarrow Sequence number
- ❑ Convergence Sublayer Indication (CSI): Two uses
 - ❑ CSI bits from 4 successive cells
= Synchronous Residual timestamp for clock recovery
 - ❑ For structured data transfers:
 - + CSI = 1 \Rightarrow 8-bit pointer to first byte of payload,
 - 0 \Rightarrow no pointer for partially filled cells

AAL Type 2

Header	Seq #	Cell type	Payload	Length	CRC
5B	4b	4b	45B	6b	10b ← Size

- ❑ Designed for VBR Video/Audio
- ❑ Under development. One proposal above.
- ❑ CRC is used for error correction and detection

AAL 3/4

- ❑ Designed for Data (3 and 4 were merged)
- ❑ Connectionless or Connection Oriented:
 - ❑ Connectionless PDUs are handled independently
 - ❑ Connection-oriented PDUs may be multiplexed
⇒ up to 2^{10} logical connections per VC
- ❑ Message or Streaming Mode:
 - ❑ Message-oriented protocols provide blocks of data
 - ❑ Stream-oriented protocols provide a continuous stream of data presented in fixed size blocks.
Blocks may be as small as one byte. One block per cell.

AAL 3/4

□ Convergence Layer PDU Format

Common Part Indicator	Begin Tag	Buffer Allocation Size	Payload	PAD	Align ment	End Tag	Len- gth
1B	1B	2B	0-9188B	0-3B	1B	1B	2B

□ Cell Format

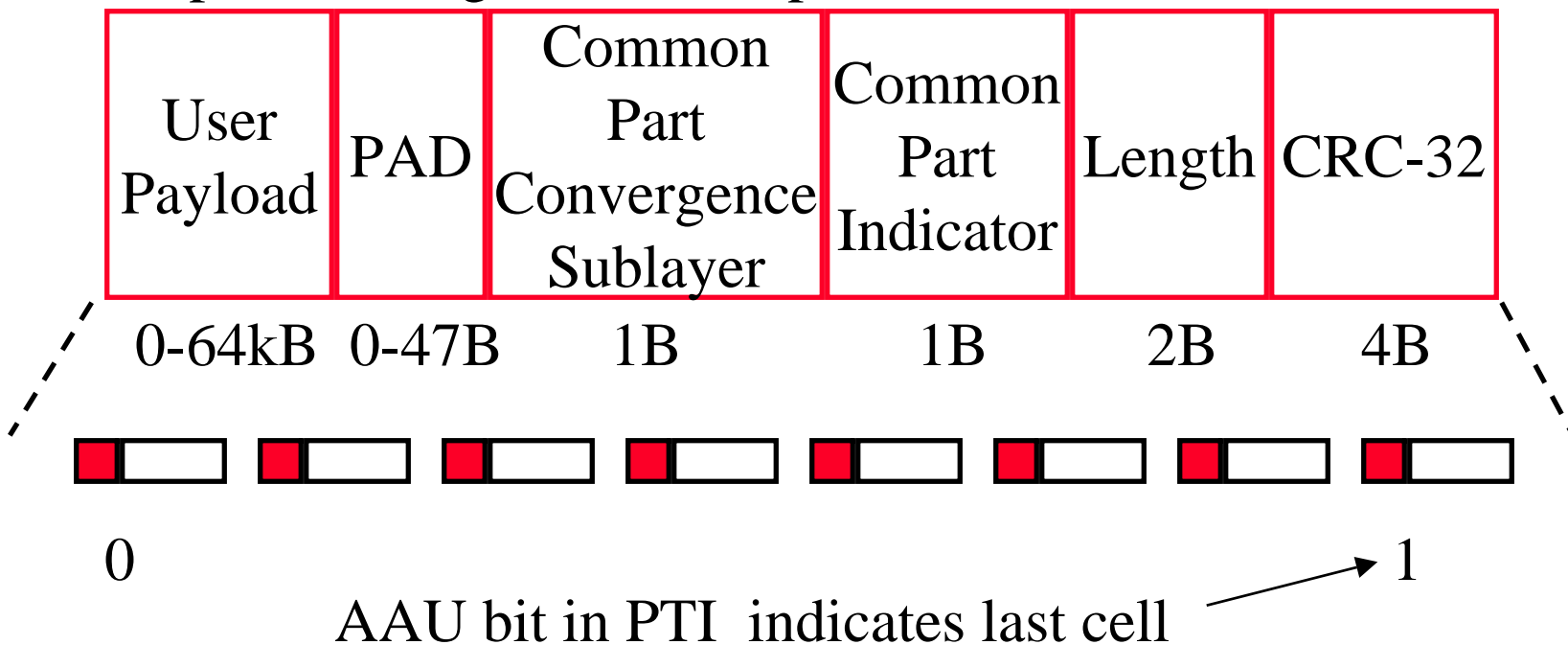
Segment Type	Seq No	Multiplexing ID	Payload	Length Indicator	CRC
2b	4b	10b	44B	6b	10b

AAL 3/4

- ❑ Common Part Indicator (CPI):
Interpretation of the PDU.
Only one interpretation is currently defined.
- ❑ Beginning Tag (Btag): PDU sequence number modulo 256
- ❑ End Tag (ETag): Must be same as BTag. Ensures the last cell and first cell are from the same PDU.
- ❑ Buffer Allocation Size: Max buffer size for reassembly.
= PDU size for message mode.
 \geq Payload size for streaming mode.
- ❑ Pad: Allows the trailer to begin on a 32-bit boundary
- ❑ Alignment: Makes the CPCS PDU a multiple of 32-bit
- ❑ Length: Length of the payload

AAL 5

- ❑ Designed for data traffic
- ❑ Less overhead bits than AAL 3/4
⇒ Simple and Efficient AAL (SEAL)
- ❑ No per cell length field, No per cell CRC



AAL 5

- ❑ No per cell overhead.
AAL 3/4 uses up 4 bytes per cell for overhead
- ❑ CPCS User-to-user Indication:
Transparently transfer user-to-user information.
- ❑ Common Part Indicator: Interpretation of the PDU.
Only one interpretation is defined.
- ❑ Higher layers preallocate buffers \Rightarrow BAsize is not required
- ❑ No sequence number \Rightarrow Assume ordered delivery
- ❑ No MID field \Rightarrow no PDU multiplexing.
End of PDU is marked by AAU bit in the header
- ❑ No LI field \Rightarrow pad is large enough to make PDU a multiple of 48 bytes (rather than 32-bits as in AAL 3/4)

Payload Type Field Coding

- ❑ 000 User data cell, no congestion, AAU = 0
- ❑ 001 User data cell, no congestion, AAU = 1
- ❑ 010 User data cell, congestion, AAU = 0
- ❑ 011 User data cell, congestion, AAU = 1
- ❑ 100 Segment OAM F5 cell
- ❑ 101 End-to-end OAM F5 cell
- ❑ 110 Resource management cell
- ❑ 111 Reserved

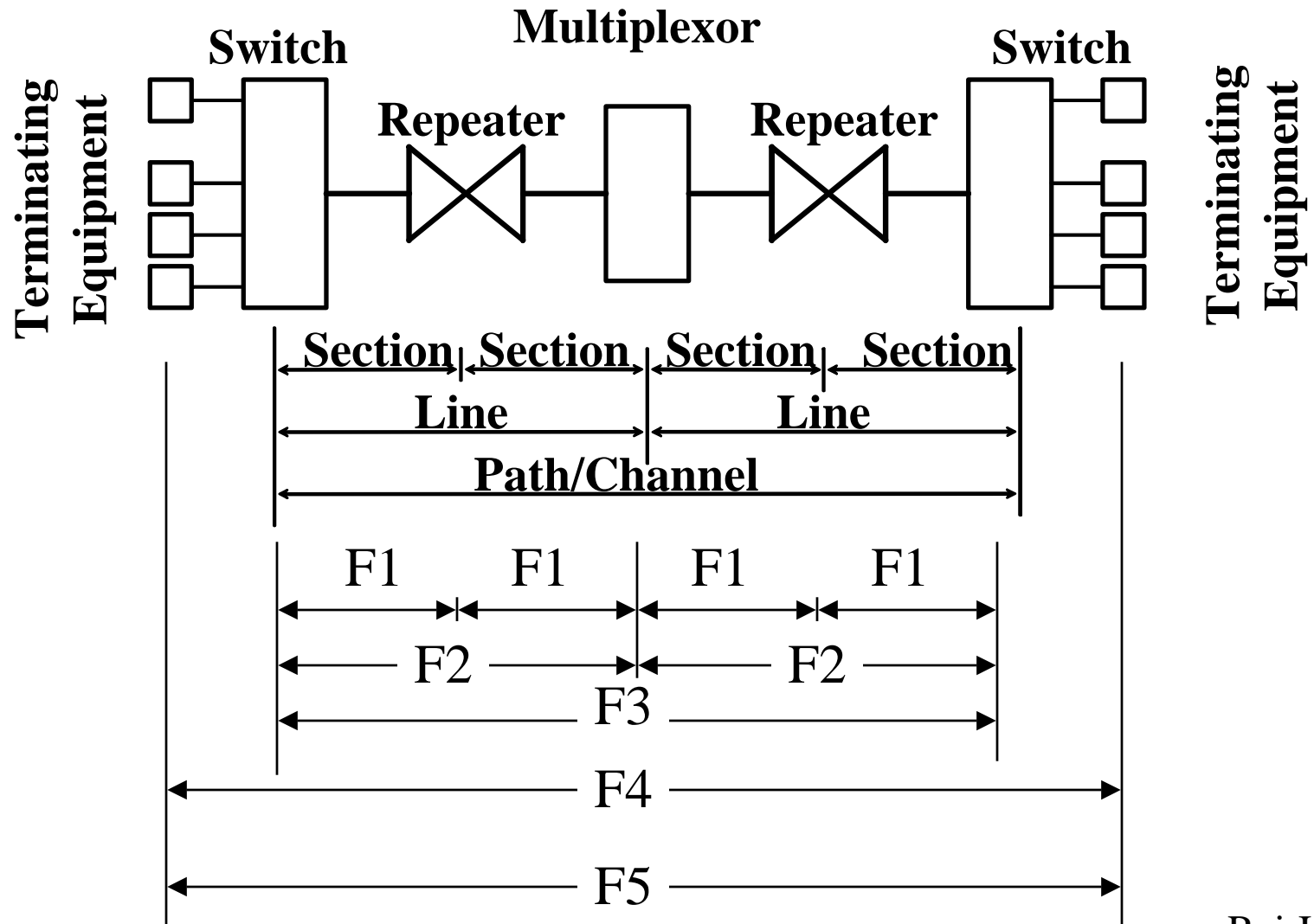
ATM-user-to-ATM-user (AAU) bit available for user-to-user indication

OAM cells may be inserted in any VC \Rightarrow In-band signaling

Operation Administration and Maintenance (OA&M)

- ❑ For supervision, testing, and performance monitoring
- ❑ Loopbacks for maintenance
- ❑ ITU TS standard uses CMIP
- ❑ Organized into 5 hierarchical levels
 - ❑ Virtual Channel (F5)
 - ❑ Virtual Path (F4)
 - ❑ Transmission Path (F3)
 - ❑ Digital Section (F2)
 - ❑ Regenerator Section (F1)

OAM Flows

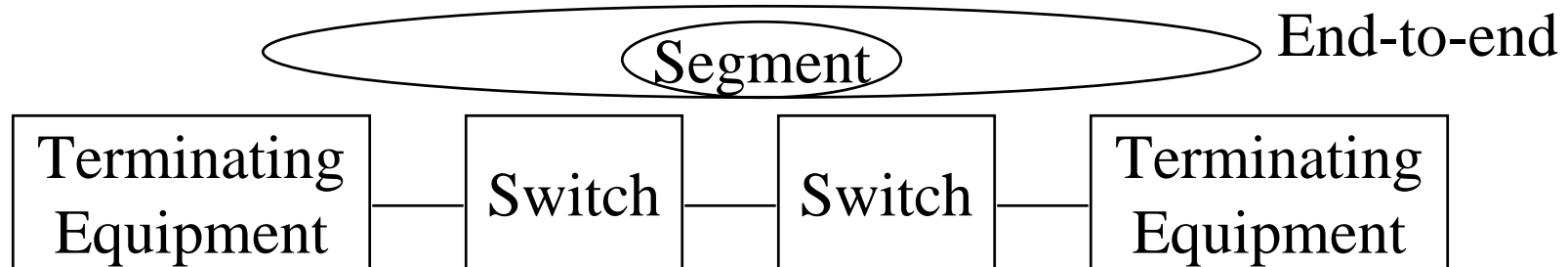


OAM Flows

- ❑ **F5:** Between VC endpoints
- ❑ **F4:** Between VP endpoints
- ❑ **F3:** Between elements that perform assembling, disassembling of payload, header, or control
- ❑ **F2:** Between section end-points.
Performs frame synchronization.
- ❑ **F1:** Between regeneration sections.

Segment vs End-to-End Flows

- ❑ End-to-end flows are seen by the user
- ❑ Segment flows are not seen by the user
- ❑ Segment = Single VP/VC link
or a group of VP/VC within one network provider
- ❑ Both types of flows can be VP flows (F4) or VC flows (F5)
- ❑ F5 flows are identified by PTI = 4 or 5.
VPI/VCI same as in user's flow.
- ❑ F4 flows are identified by VC = 3 or 4.
VPI same as in user's flow.



Preassigned VPI/VCI Values

- ❑ 0/0 Unassigned or Idle
- ❑ 0/1 Metasignaling
- ❑ 0/3 Segment F4 Flow
- ❑ 0/4 End-to-end F4 flow
- ❑ 0/5 Signaling
- ❑ 0/15 SMDS
- ❑ 0/16 Interim Layer Management Interface (ILMI)

References

- ❑ ITU-T Recommendation I.363, “B-ISDN ATM Adaptation Layer (AAL) Specification,” March 1993.
- ❑ T. Suzuki, "ATM Adaptation Layer Protocol," IEEE Communications Magazine, April 1994.