

# **PNNI: Routing in ATM Networks**

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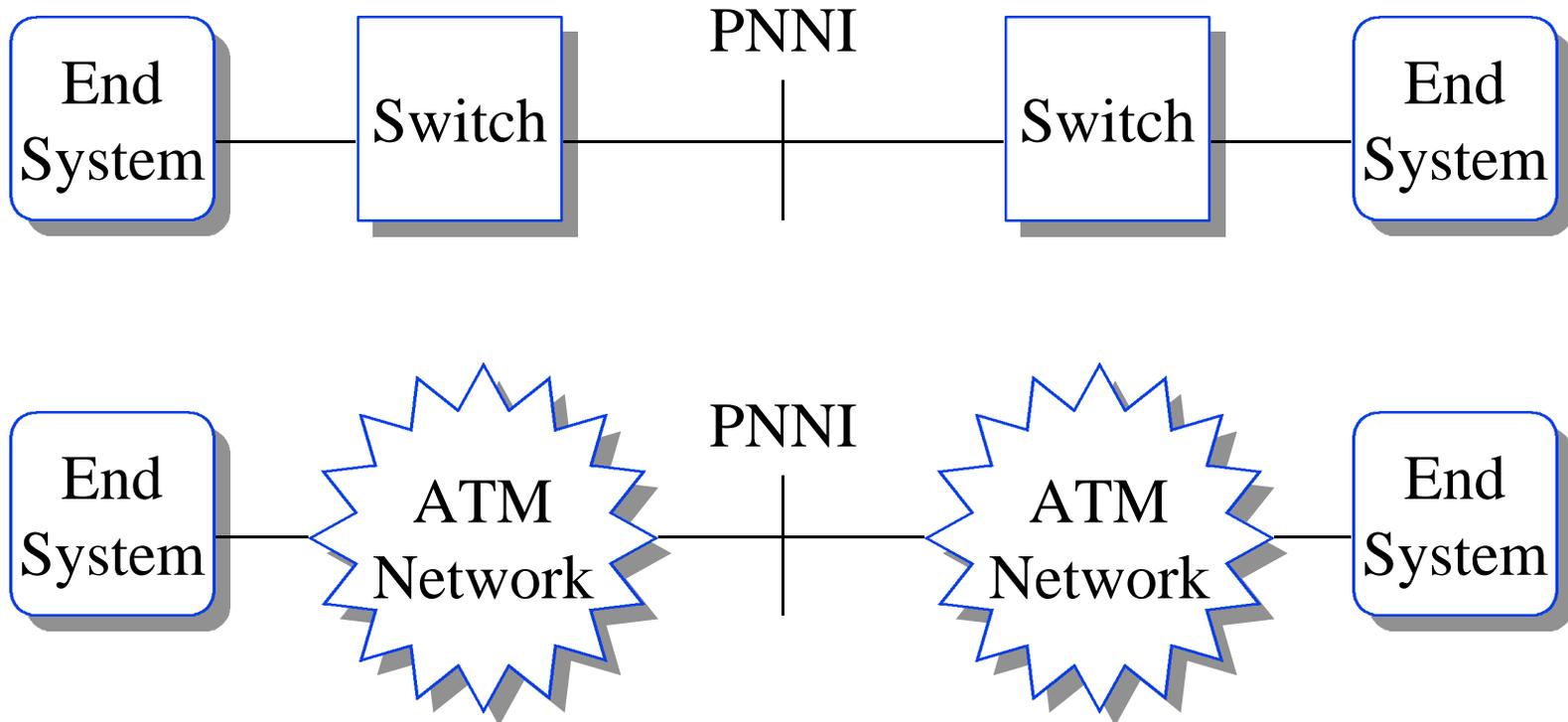
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- q Distribution of topology information
- q Hierarchical groups
- q Source routing  $\Rightarrow$  Designated Transit Lists
- q Crankback and Alternate routing
- q Addressing

Ref: ATM Forum 94-0471R9, "PNNI Draft Specification  
(Phase 1)"

# PNNI



- q Private Network-to-network Interface
- q Private Network Node Interface

# Features of PNNI

- q Point-to-point and point-to-multipoint connections
- q Can treat a cloud as a single logical link
- q Multiple levels of hierarchy  $\Rightarrow$  Scalable for global networking.
- q Reroutes around failed components at connection setup
- q Automatic topological discovery  $\Rightarrow$  No manual input required.
- q Connection follows the same route as the setup message (associated signaling)
- q Uses: Cost, capacity, link constraints, propagation delay
- q Also uses: Cell delay, Cell delay variation, Current average load, Current peak load
- q Uses both link and node parameters
- q Supports transit carrier selection
- q Supports anycast

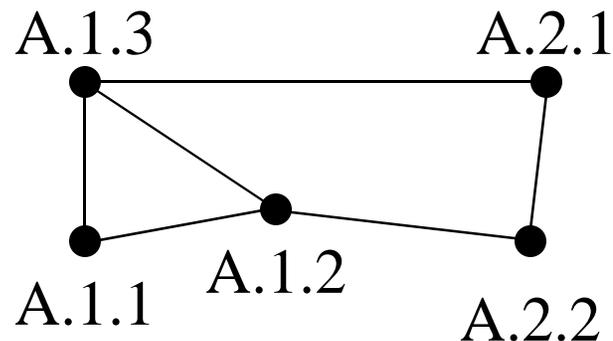
# Addressing

- q Multiple formats.
- q All 20 Bytes long addresses.
- q Left-to-right hierarchical
- q Level boundaries can be put in any bit position
- q 13-byte prefix  $\Rightarrow$  104 levels of hierarchy possible

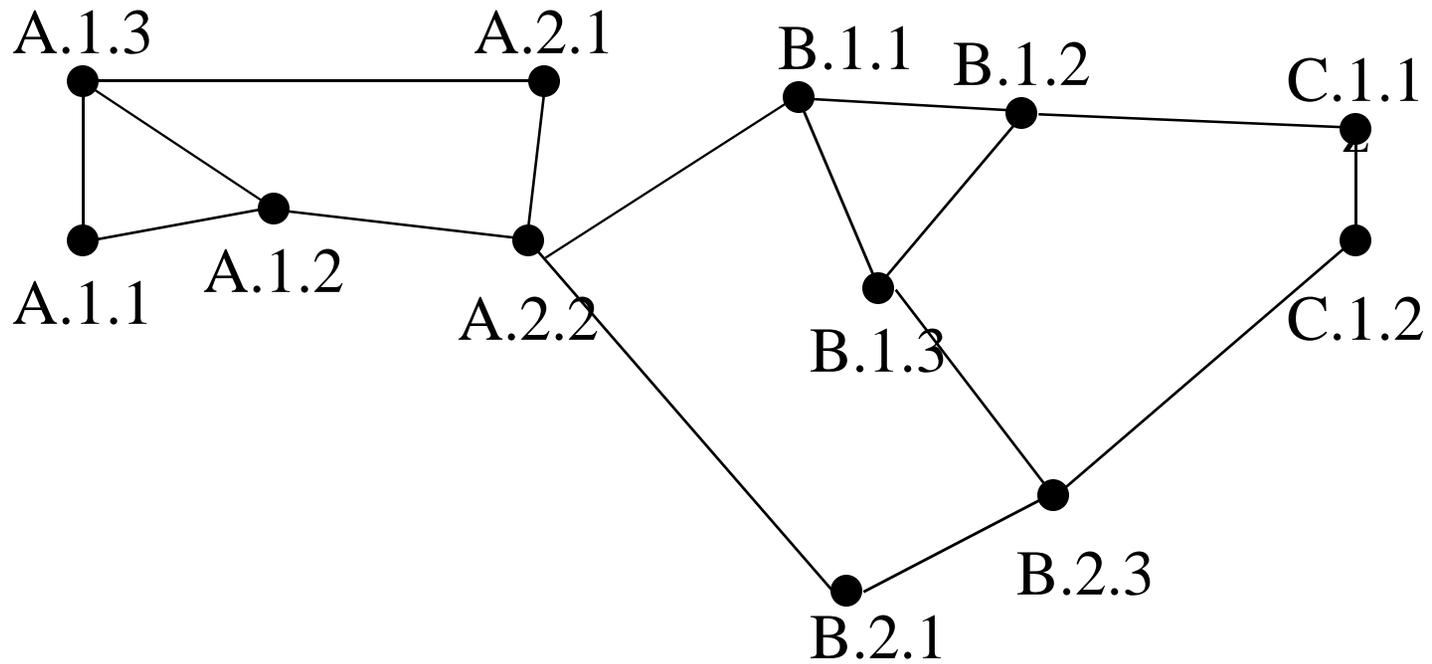


# Link State Routing

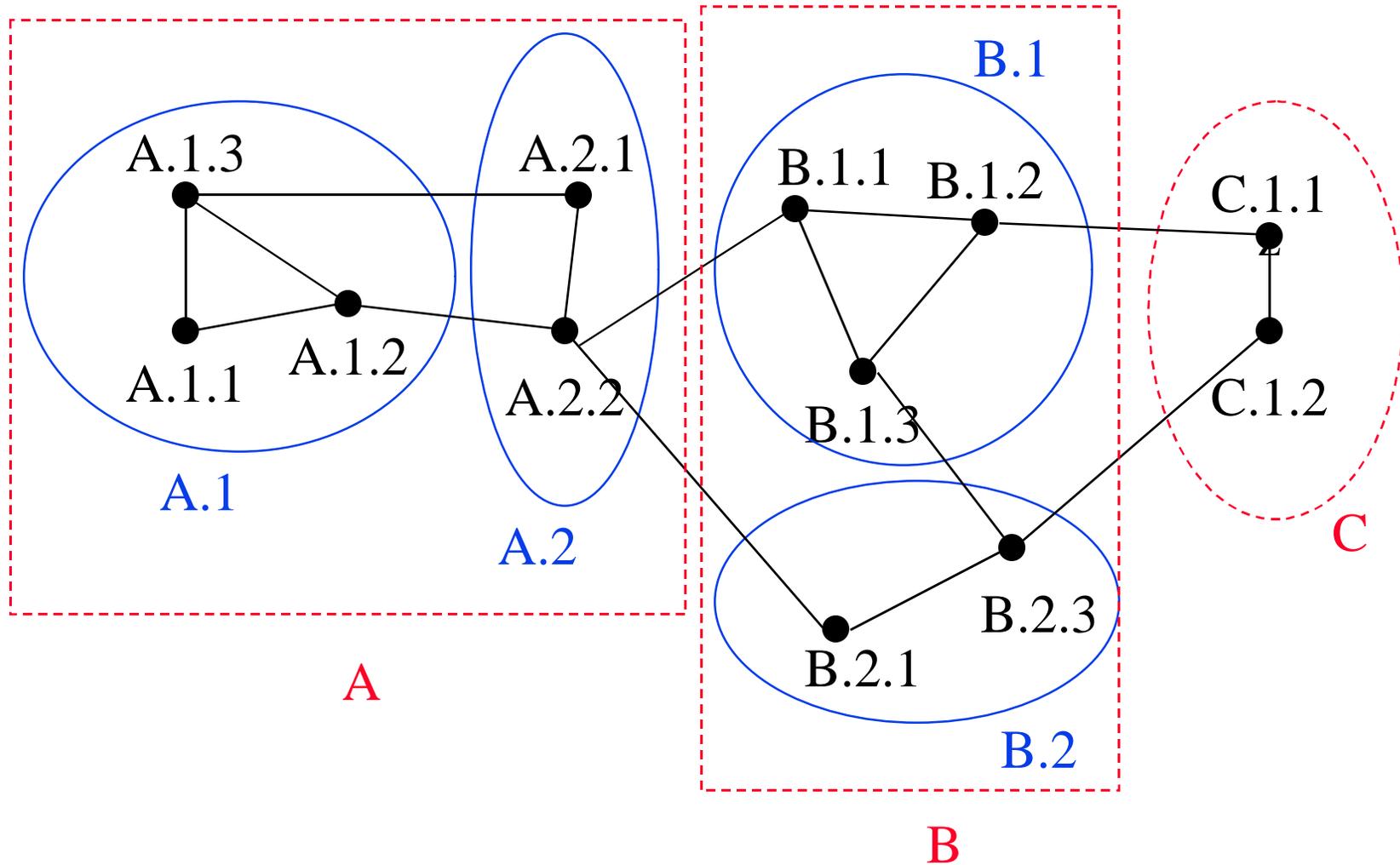
- q Each node sends “Hello” packets periodically and on state changes.
- q The packet contains state of all its links
- q The packet is flooded to all nodes in the network



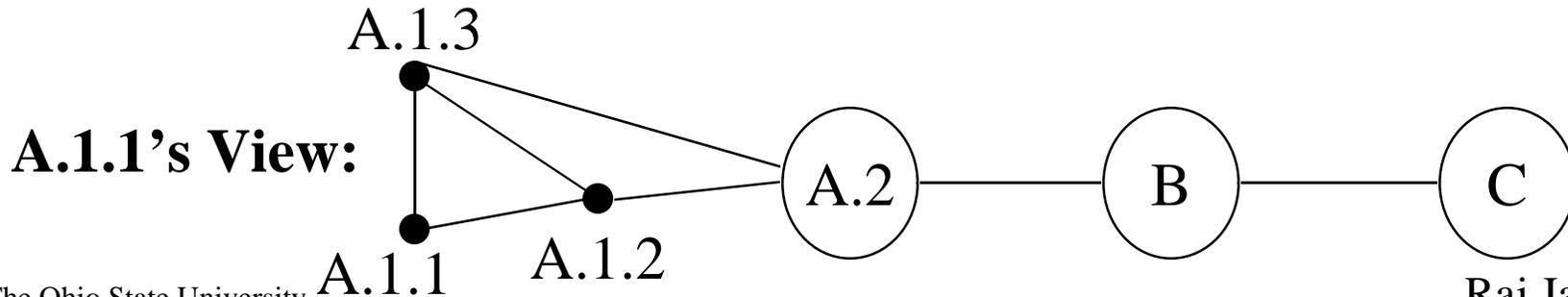
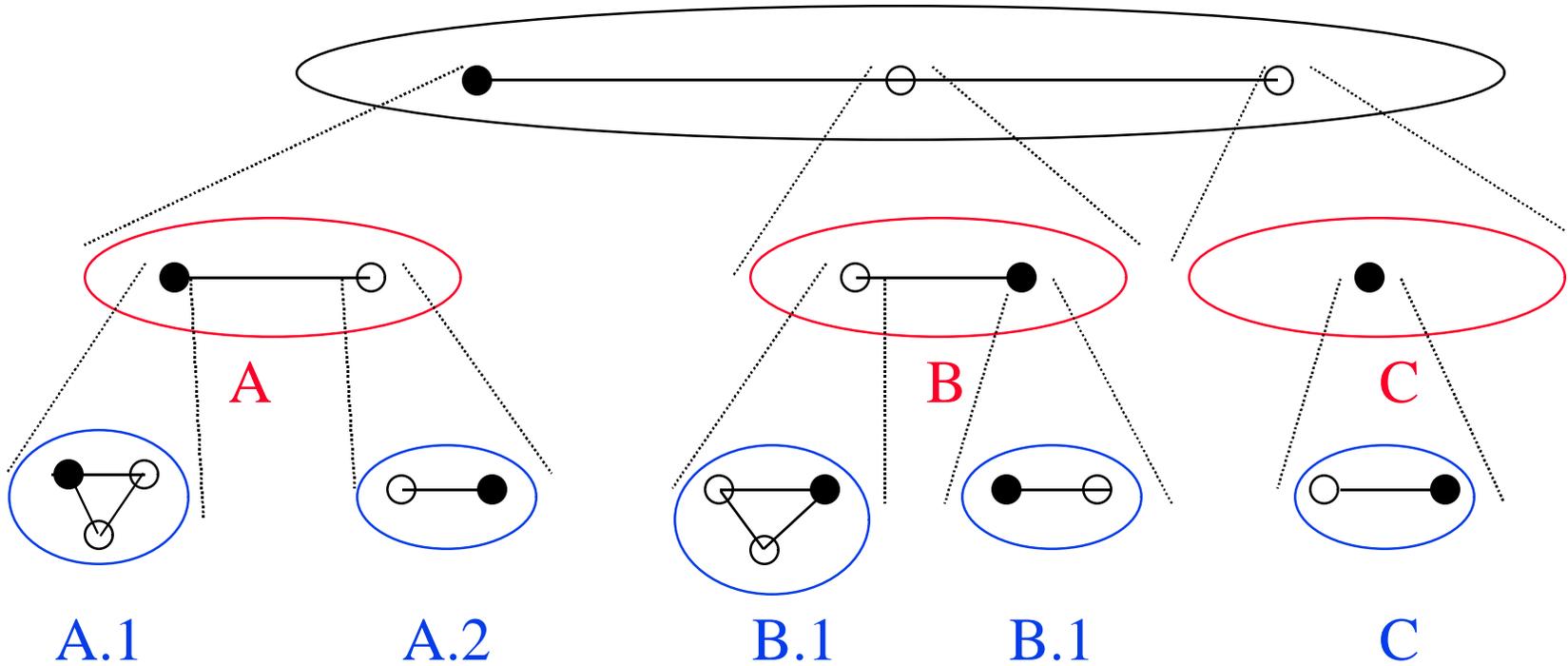
# Very Large Networks



# Hierarchical Layers



# Hierarchical View



# Terminology

- q Peer group: A group of nodes at the same hierarchy
- q Border node: one link crosses the boundary
- q Logical group node: Representation of a group as a single point
- q Logical node or Node: A physical node or a logical group node
- q Child node: Any node at the next lower hierarchy level
- q Parent node: Logical group node at the next higher hierarchy level
- q Logical links: links between logical nodes

- q Peer group leader (PGL):  
Represents a group at the next higher level.  
Node with the highest "leadership priority" and highest ATM address is elected as a leader.  
Continuous process  $\Rightarrow$  Leader may change any time.
- q PGL acts as a logical group node.  
Uses same ATM address with a different selector value.
- q Peer group ID: Address prefixes up to 13 bytes

# Topology State Information

- q Metric: Added along the path, e.g., delay
- q Attribute: Considered individually on each element.
  - q Performance, e.g., capacity or
  - q Policy related, e.g., security
- q State parameter: Either metric or attribute
- q Link state parameter. Node state parameter.
- q Topology = Link + Nodes
- q Topology state parameter: Link or node state parameter
- q PNNI Topology state element (PTSE):  
Routing information that is flooded in a peer group
- q PNNI Topology state packet (PTSP): Contains one PTSE

# Topology State Parameters

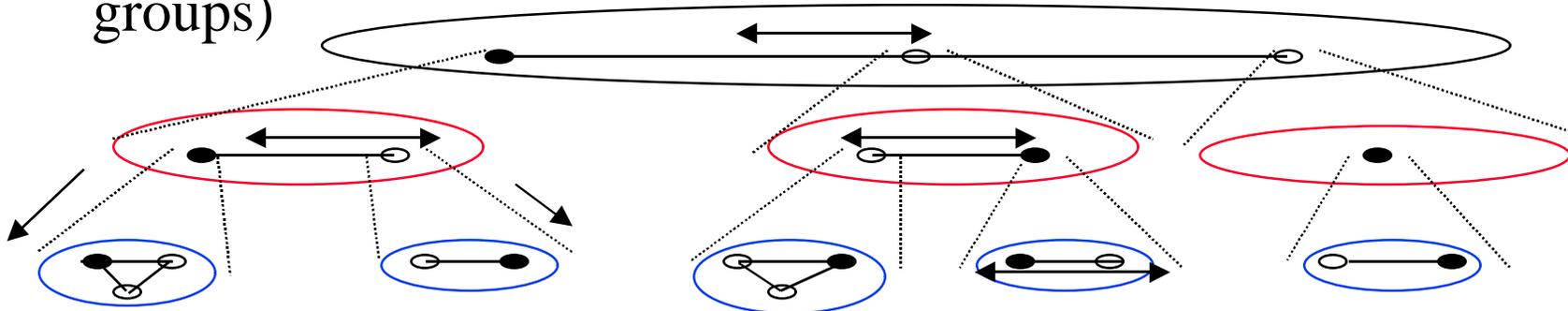
- q Metrics:
  - q Maximum Cell Transfer Delay (MCTD)
  - q Maximum Cell Delay Variation (MCDV)
  - q Maximum Cell Loss Ratio (MCLR)
  - q Administrative weight
- q Attributes:
  - q Available cell rate (ACR)
  - q Cell rate margin (CRM) = Allocated - Actual  
First order uncertainty. Optional.
  - q Variation factor (VF) =  $CRM / \text{Stdv}(\text{Actual})$   
Second order uncertainty. Optional.
  - q Branching Flag: Can handle point-to-multipoint traffic
  - q Restricted Transit Flag: Supports transit traffic or not

# Database Synchronization and Flooding

- q Upon initialization, nodes exchange PTSE headers (My topology database is dated 11-Sep-1995:11:59)
- q Node with older database requests more recent info
- q After synchronizing the routing database, they advertise the link between them
- q The ad (PTSP) is *flooded* throughout the peer group
- q Nodes ack each PTSP to the sending neighbors, update their database (if new) and forward the PTSP to all *other* neighbors
- q All PTSEs have a life time and are aged out unless renewed.
- q Only the node that originated a PTSE can reissue it.
- q PTSEs are issued periodically and also event driven.

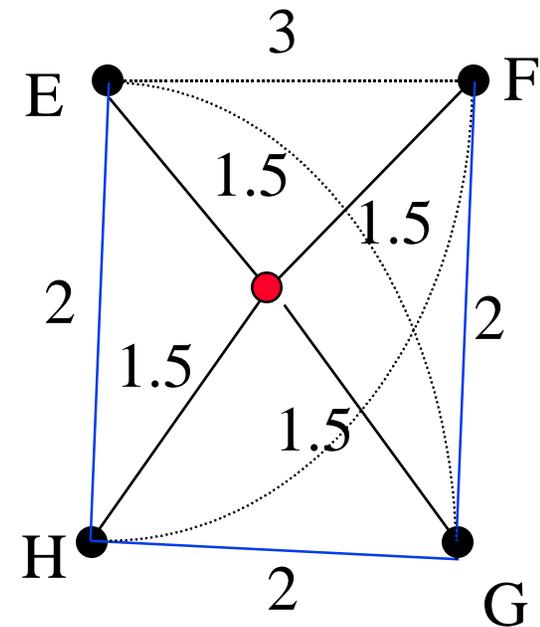
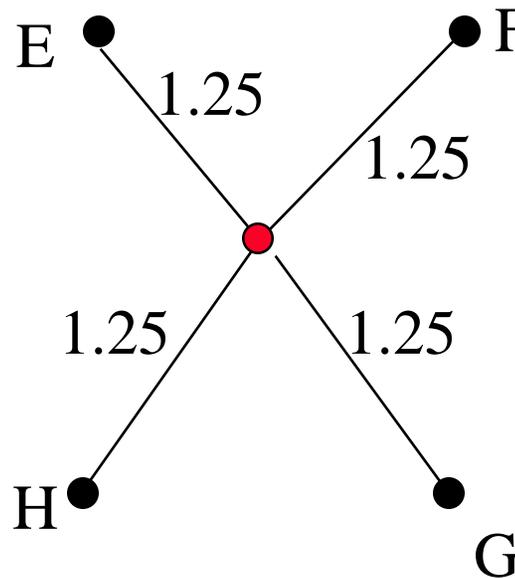
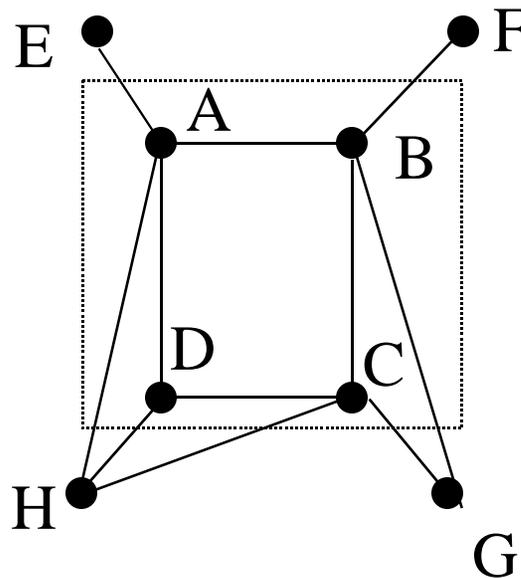
# Information Flow in the Hierarchy

- q Information = Reachability and topology aggregation
- q Peer group leaders *summarize* and circulate info in the parent group
- q A raw PTSE never flows upward.
- q PTSEs flow horizontally through the peer group and downward through children.
- q Border nodes do not exchange databases (different peer groups)

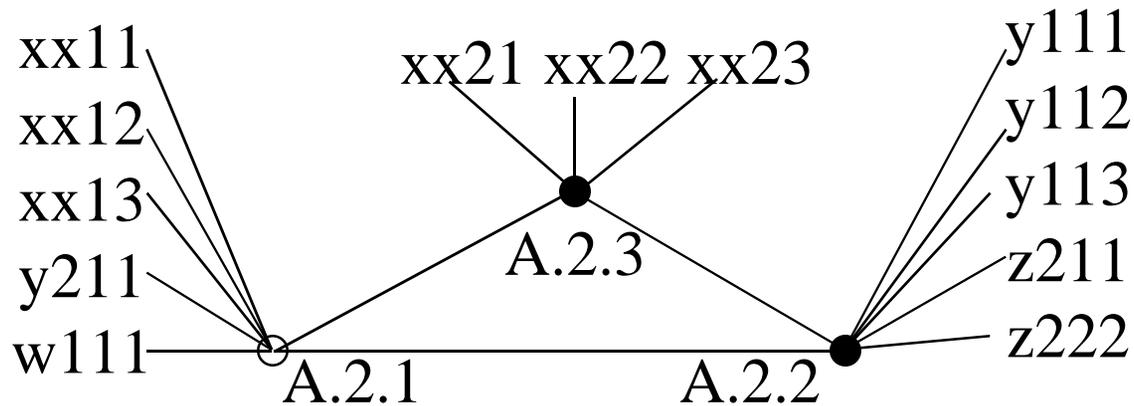


# Topology Aggregation

- q Get a simple representation of a group
- q Alternatives: Symmetric star ( $n$  links) or mesh ( $n^2/2$  links)
- q Compromise: Star with **exceptions**



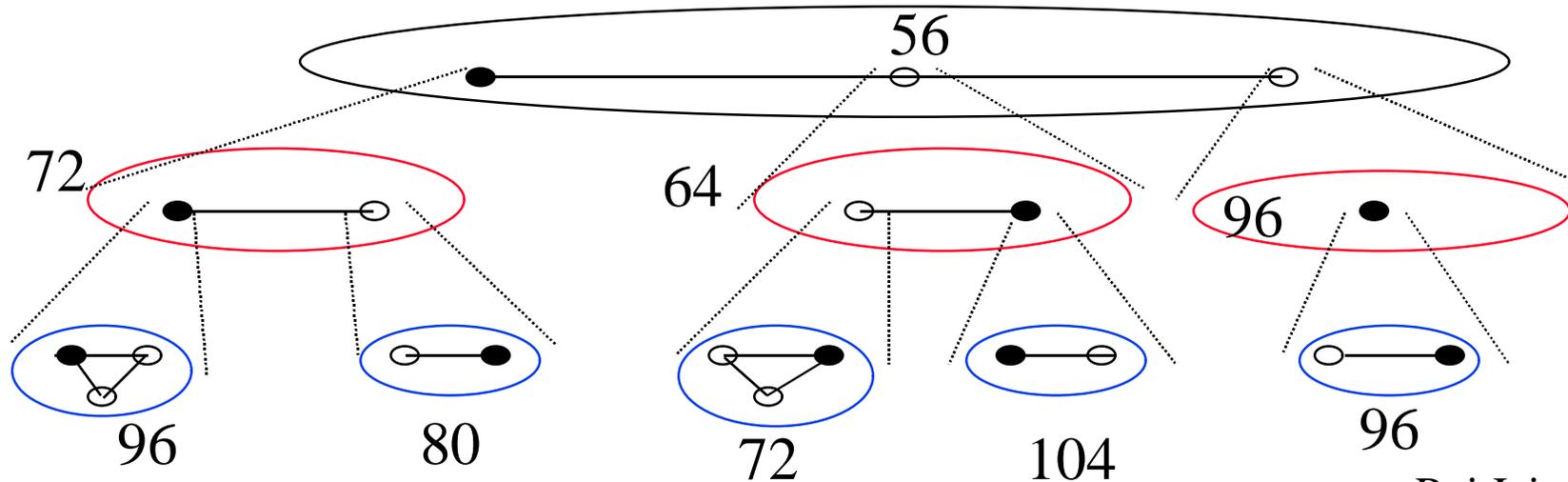
# Address Summarization



- q Summary = All nodes with prefix xxx, yyy, ...  
+ foreign addresses
- q Native addresses = All nodes with prefix xxx, yyy, ...
- q **Example:**
  - q A.2.1 = XX1\*, Y2\*, W111      A.2.2 = Y1\*, Z2\*
  - q A.2.3 = XX2\*
  - q A.2 = XX\*, Y\*, Z2\*, W111. W111 is a foreign address

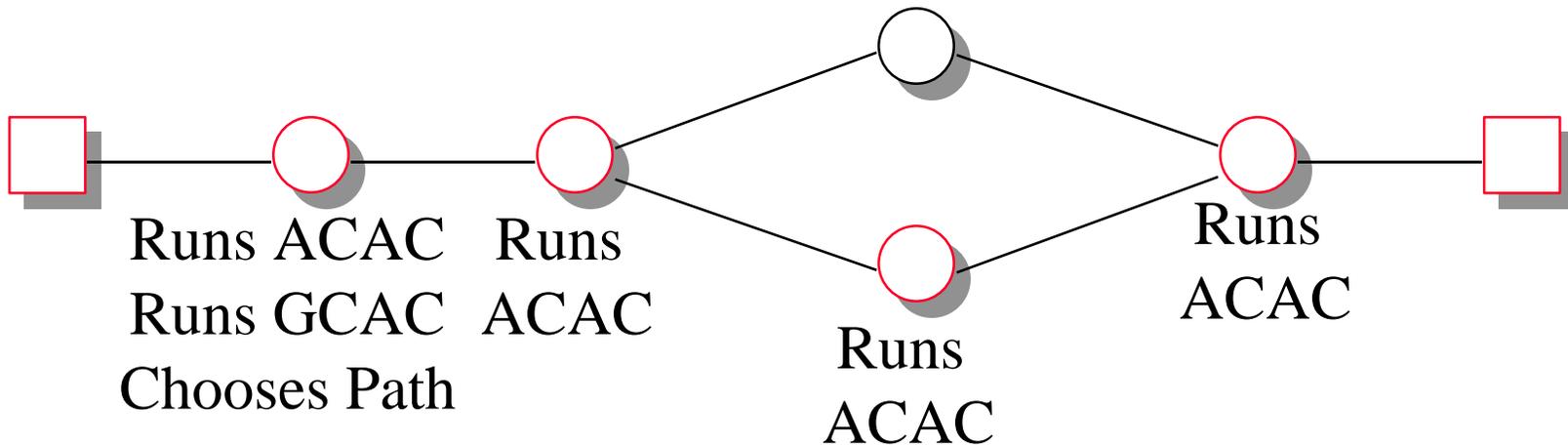
# Address Scope

- q Upward distribution of an address can be inhibited, if desired.  
E.g., Don't tell the competition B that W111 is reachable via A.
- q Each group has a level (length of the shortest prefix).
- q Each address has a scope (level up to which it is visible).



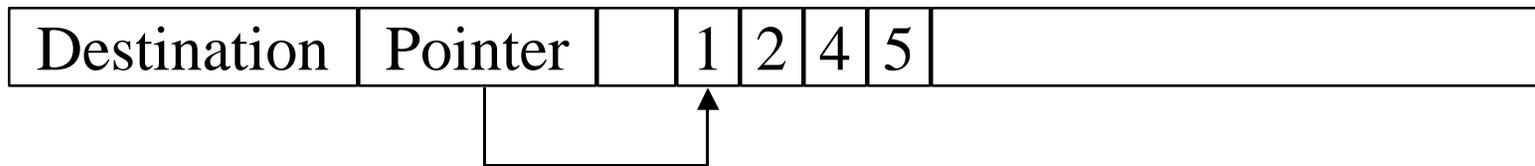
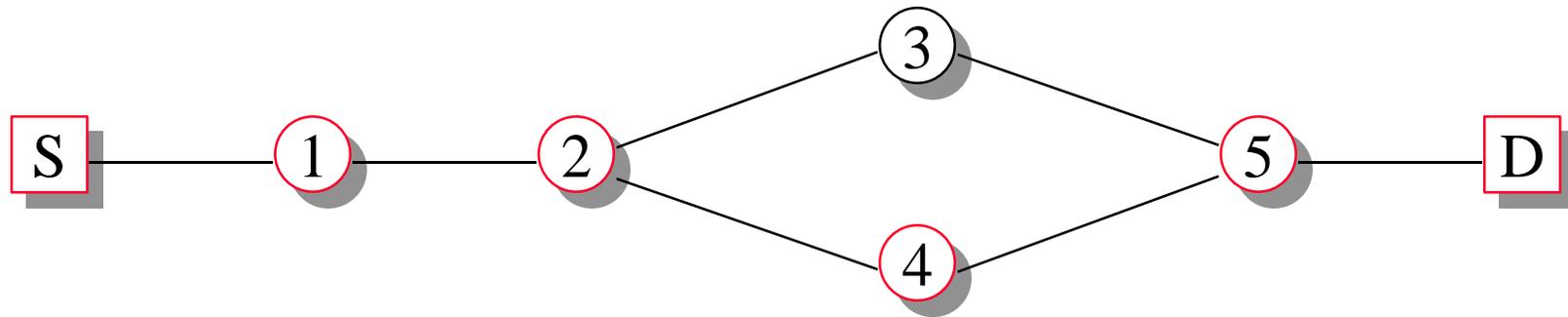
# Call Admission Control

- q Generic Call Admission Control (GCAC)
  - q Run by a switch in choosing a source route
  - q Determines which path can probably support the call
- q Actual Call Admission Control (ACAC)
  - q Run by each switch
  - q Determines if it can support the call



# Source Routing

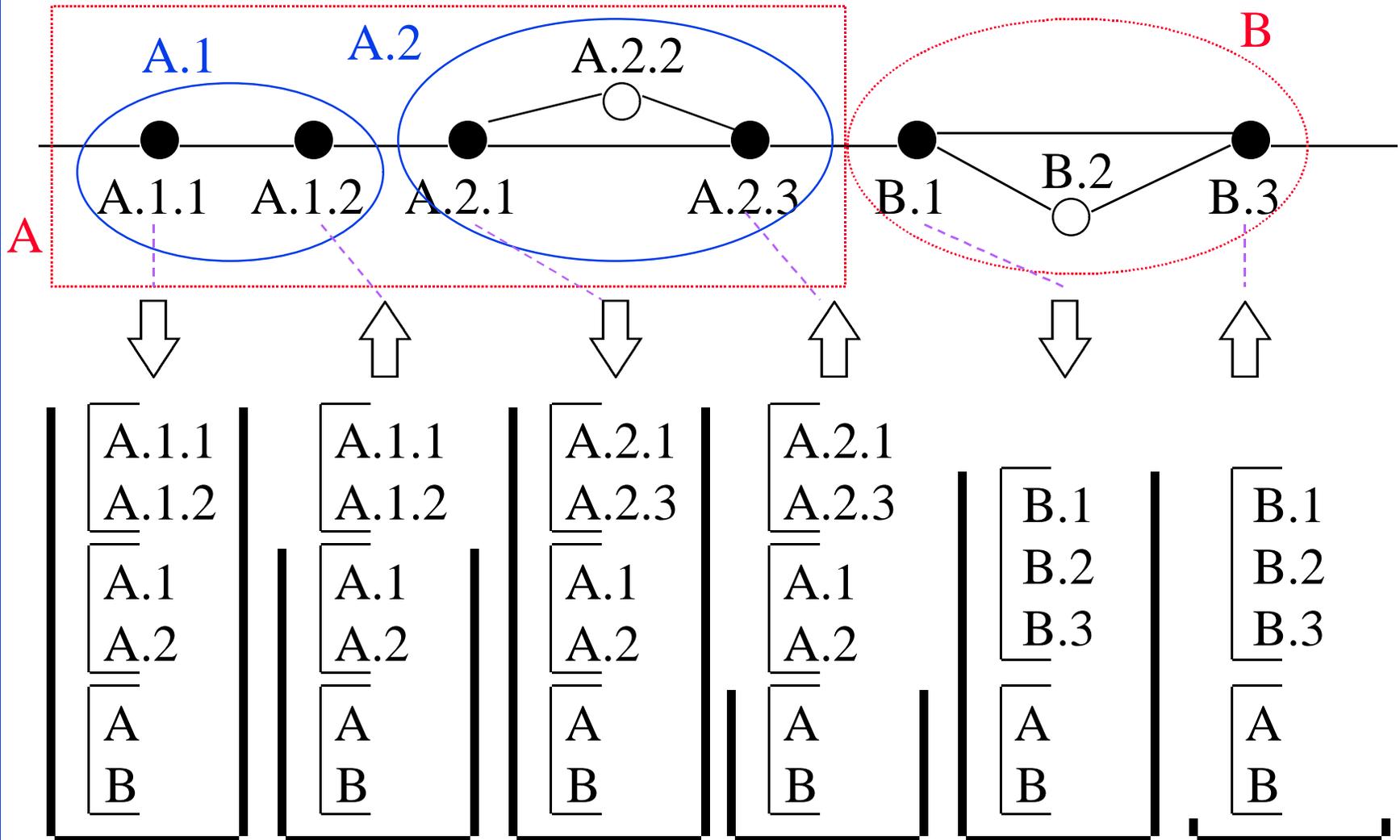
- q Used in IEEE 802.5 token ring networks
- q Source specifies all intermediate systems (bridges) for the packet



# Designated Transit Lists

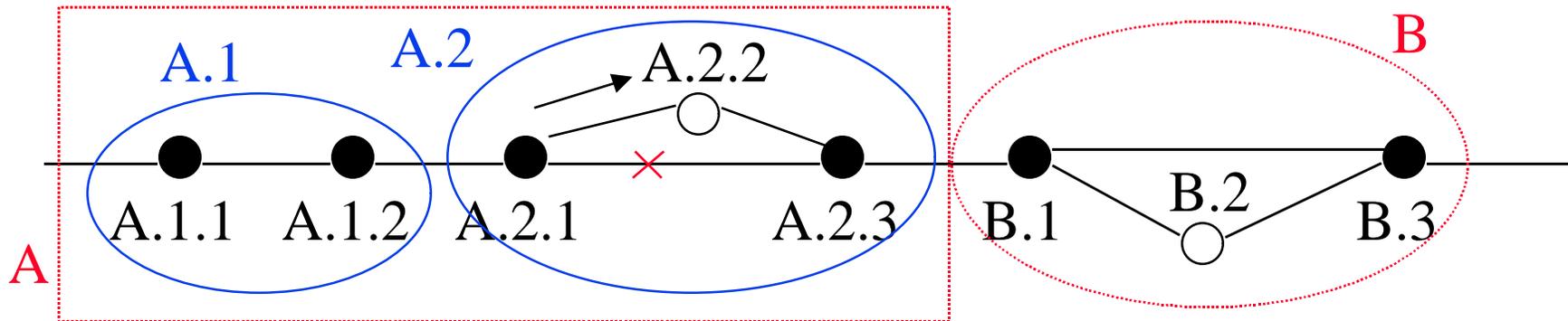
- q DTL: Source route across each level of hierarchy
- q Entry switch of each peer group specifies complete route through that group
- q Entry switch may or may not be the peer group leader
- q Multiple levels  $\Rightarrow$  Multiple DTLs  
Implemented as a stack

# DTL: Example



# Crankback and Alternate Path Routing

- q If a call fails along a particular route:
  - q It is *cranked back* to the originator of the top DTL
  - q The originator finds another route *or*
  - q Cranks back to the generator of the higher level source route



# Summary



- q Database synchronization and flooding
- q Hierarchical grouping: Peer groups, group leaders
- q Topology aggregation and address summarization
- q Designated transit lists
- q Crankback

# Abbreviations

- q AFI Authority and format identifier
- q BIS Border intermediate system
- q BISPDU Border intermediate system protocol data unit
- q CAC Connection admission control
- q CNR Complex node representation
- q CRM Cell rate margin
- q DSP Domain specific part
- q DTL Designated transit list
- q ES End system
- q ESI End system identifier
- q GCAC Generic connection admission control

- q IDI Initial domain identifier
- q IDP Initial domain part
- q IS Intermediate system
- q LGN Logical group node
- q LSAP Link service access point
- q MaxCR Maximum cell rate
- q NPDU Network protocol data unit
- q NSAP Network service access point
- q OSPF Open shortest path first
- q PG Peer group
- q PGL Peer group leader
- q PTSE PNNI Topology state element
- q PTSP PNNI Topology state packet

- q PNNI Private network-network interface
- q PVCC Permanent virtual channel connection
- q PVPC Permanent virtual path connection
- q RD Routing domain
- q SAAL Signaling ATM adaptation layer
- q SNPA Subnetwork point of attachment
- q TIG Topology information group
- q TLV Type, length, value
- q VF Variance factor

# References

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