

95-1660R1

A Fix for Source End System Rule 5

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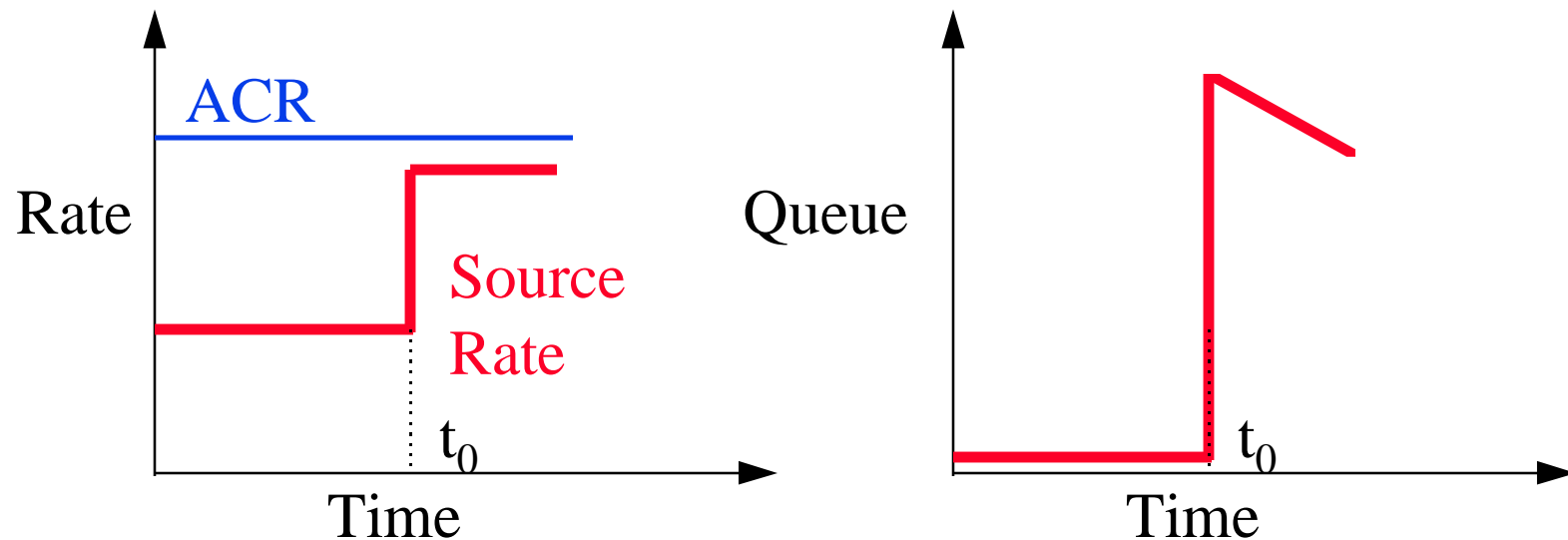
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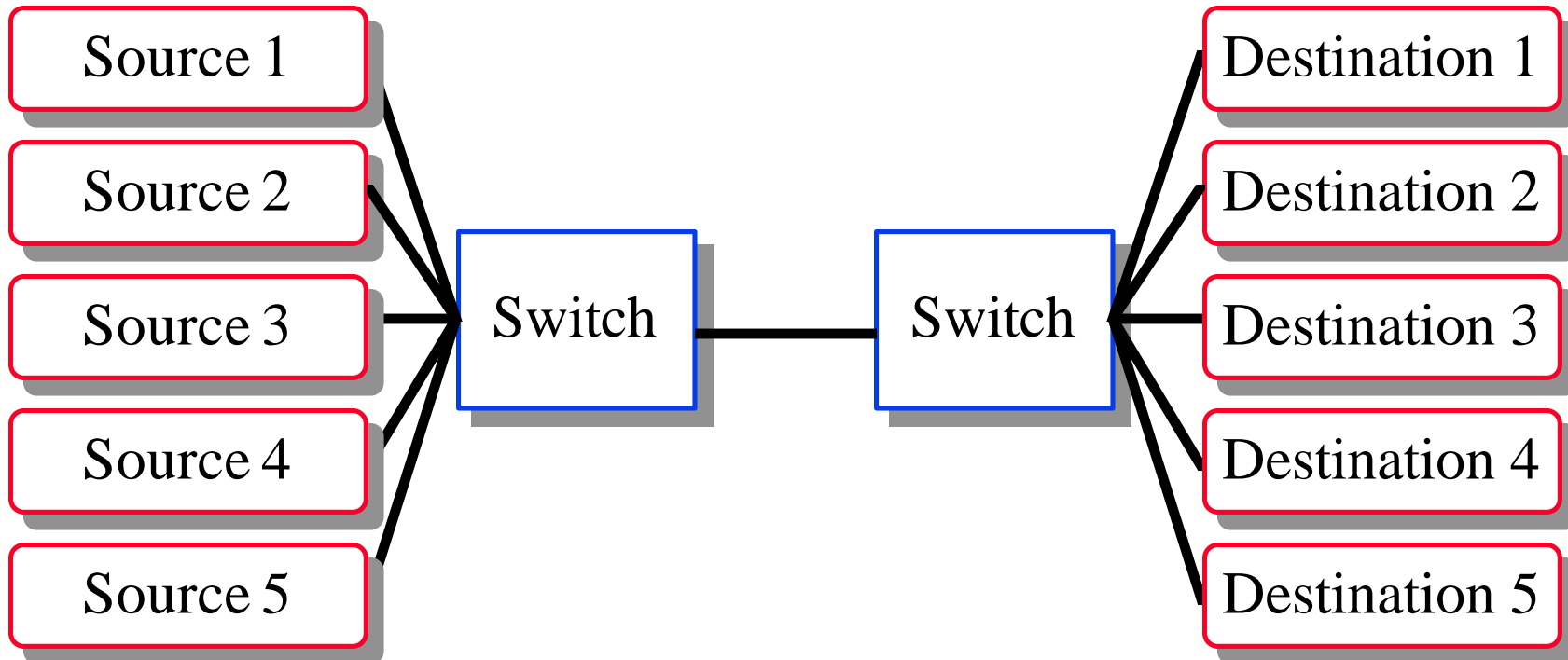
- ❑ Do we really need rule 5?
- ❑ Key Design Issues
 - ❑ Multiplicative vs additive
 - ❑ Rule 5b
- ❑ Our proposal
- ❑ Comparison with other four proposals
- ❑ Parameter selection guidelines for our proposal

Do We Really Need Rule 5?

- Is ACR Retention a real problem?
- **Answer: It depends!**
- ACR retention \Rightarrow ACR \gg Source Rate
 \Rightarrow Source rate can go high any moment
 \Rightarrow Long Queue length if Σ ACR $>$ Available Bandwidth



Five Source Configuration



← 1000 km → ← 1000 km → ← 1000 km →

- All links 155 Mbps
- All source bottlenecked at 10 Mbps upto 200 ms
At $t = 200$ ms, the sources are able to use their full ACR

Simulation Parameters

- Source: Parameters selected to maximize ACR
ICR = { 155.2 Mbps, 1 Mbps }
TBE = 4096 \Rightarrow Rule 6 disabled
CRM (Xrm) = $\text{Min}\{ \text{TBE}/\text{Nrm}, \text{PCR} \times \text{FRTT}/\text{Nrm} \}$
TDF = { 0, 1/8 }
PNI = { 0, 1 }
TOF = 2
PCR = 155.52 Mbps, MCR= 0, RIF (AIR) = 1, Nrm = 32,
Mrm = 2, RDF = 1/512, Trm = 100ms, CDF (XDF) = 0.5,
TCR = 10 c/s
- Traffic: Bi-directional, infinite. Source bottlenecked initially.
- Switch: ERICA modified
Target Utilization = 90%
Averaging interval = $\text{min}\{ 30 \text{ cells}, 200 \mu\text{s} \}$

Conclusion 1

- ❑ ACR Retention can cause sudden queue growth of $(\text{ACR-Source Rate}) \times \text{Feedback delay} \times (\text{Number of Sources} - 1)$
- ❑ Some form of Rule 5 is required
- ❑ ACR Retention even for a small interval
⇒ Switches are exposed to “sudden arrivals”
- ❑ Rule 5 proposals that allow ACR retention for some time are vulnerable to such “sudden arrivals” during those times
- ❑ VCs that disable Rule 5 (e.g., by setting $\text{ICR} = \text{PCR}$) can cause such “sudden arrivals”
- ❑ On LANs: Feedback delay is lower than Inter-RM time
Network feedback arrives faster than source sending FRMs
⇒ Rule 5 is not required on LANs

Rule 5 Proposals

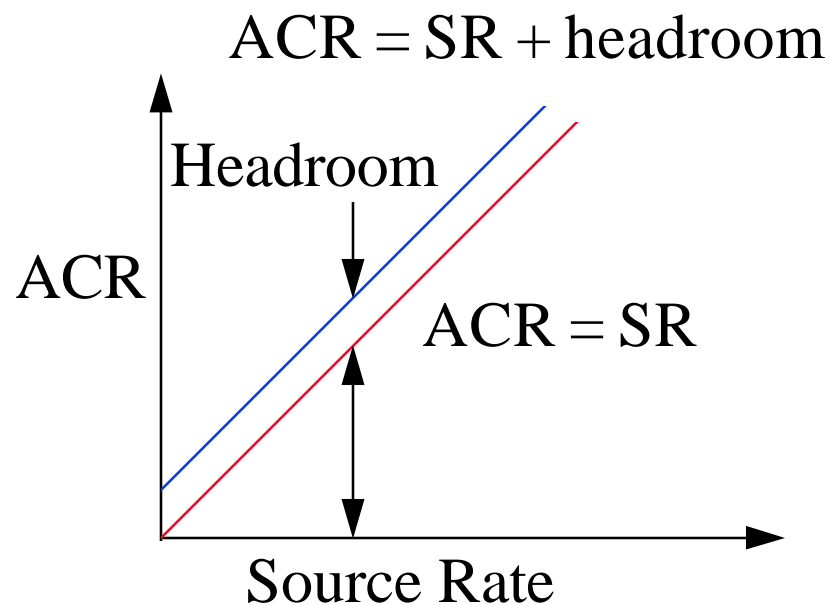
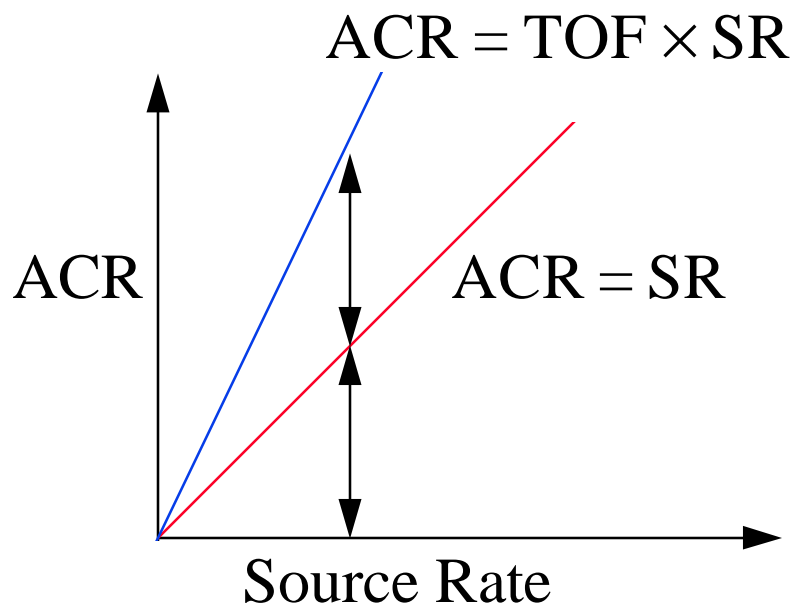
- ❑ No Rule 5
- ❑ Baseline: As in ATM Forum 95-0013/R9
 - ❑ Multiplicative headroom
 - ❑ $ACR = \text{Max}\{ICR, ACR \times T \times (1-TDF)\}$
- ❑ October: As proposed by Barnhart and Jain et al
 - ❑ Additive headroom
 - ❑ $ACR = \text{Max}\{ICR, ACR \times (1-TDF)\}$
- ❑ AF-TM 1614
 - ❑ Additive headroom
 - ❑ $ACR = \text{Max}\{SR+ICR, ACR \times (1-T/Tc)\}$
- ❑ This Proposal: Modification of our “October” proposal

Rule 5 Design Issues

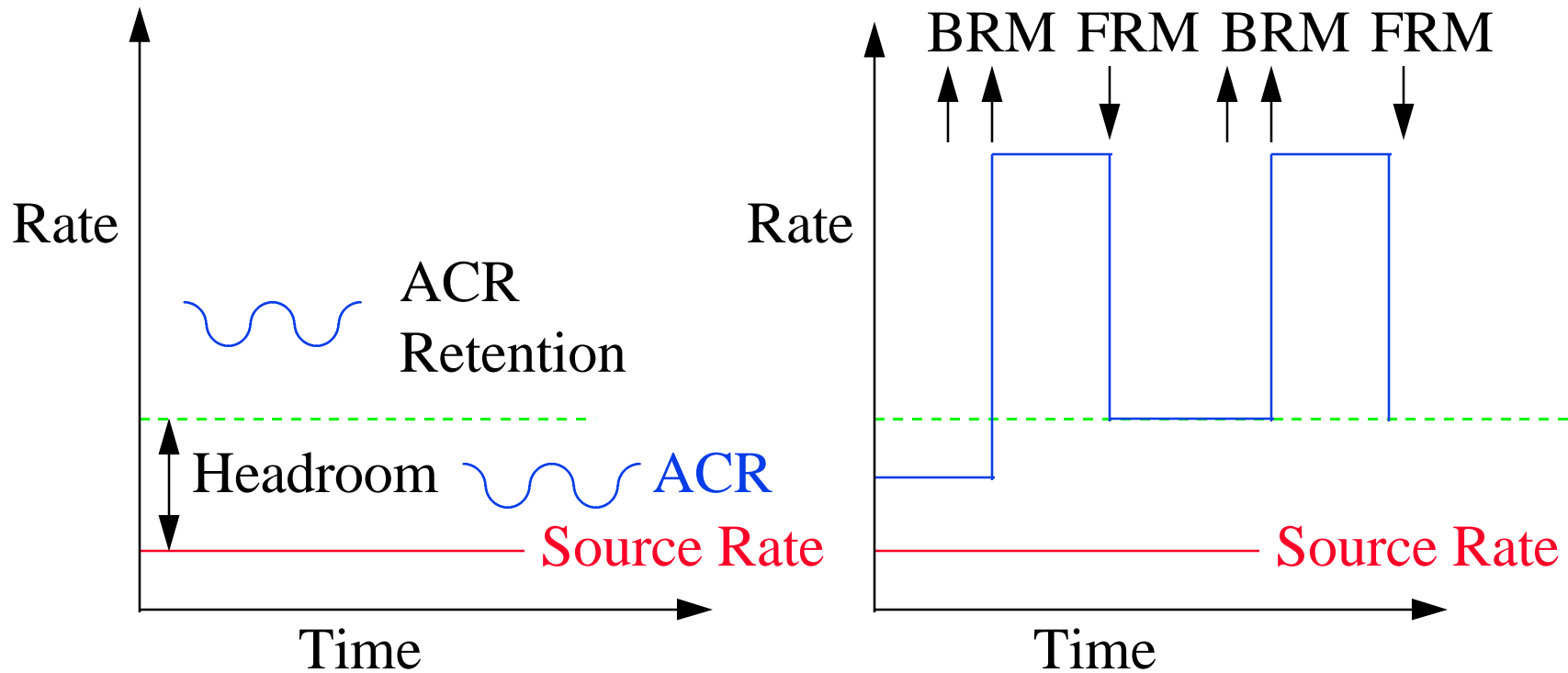
- ❑ Additive headroom vs multiplicative headroom
- ❑ Action on BRM:
How long should the feedback be ignored after an adjustment?
 - ❑ Do not ignore (as obtained by $PNI = 1$)
 - ❑ Ignore once (as in baseline and other proposals)
 - ❑ Ignore as long as there is any ACR retention
- ❑ Floor of Reduction:
 - ❑ ICR
 - ❑ Source Rate + Headroom
- ❑ Decrease proportional to T vs fixed decrease
- ❑ Do we need two parameters? ICR and headroom

Multiplicative vs Additive Headroom

- ❑ Multiplicative headroom \Rightarrow Large (ACR-SR) for some sources \Rightarrow Large queue growth possible
- ❑ Additive headroom \Rightarrow ACR-SR same regardless of SR
- ❑ Queue growth = (ACR-SR) \times Feedback delay \times # of sources \Rightarrow Additive headroom provides a better protection

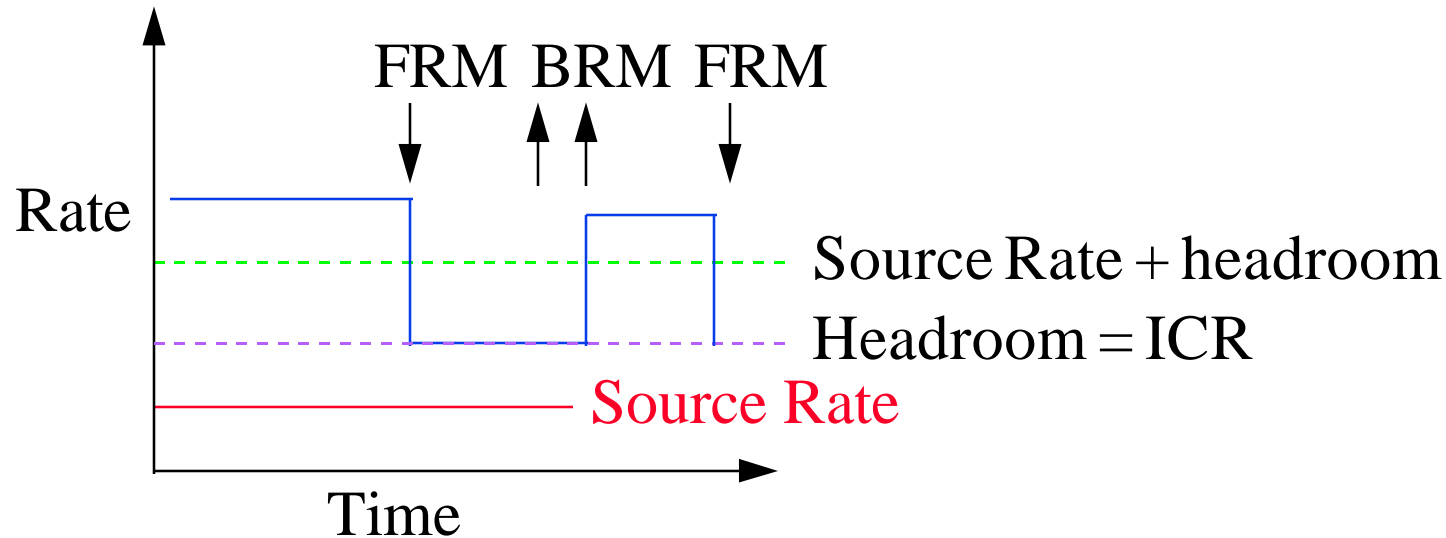


Action on BRM



- ❑ Should the explicit feedback increases be ignored?
 - ❑ Not ignoring will cause oscillations
 - ❑ Ignoring once still causes oscillations
 - ❑ Ignore as long as source has not used its previous ACR

Floor of ACR



- ❑ $ACR = \text{Max} \{ ICR, ACR(1-TDF) \}$
- ❑ For large TDF, ACR may be reduced below Source rate+headroom
- ❑ **Conclusion:** Do not go below source rate + headroom
 $ACR = \text{Max} \{ \text{Source Rate} + \text{headroom}, ACR(1-TDF) \}$

Our Proposal: Pseudocode

□ At FRM Send event:

SR = Nrm/T;

ACR_ok = ((ACR <= SR) || (TDF == 0.0));

IF (PR5 == False)

 IF (ACR > SR + headroom)

 ACR = Max(SR + headroom, ACR × (1.0 - TDF));

 ENDIF

ELSE

 PR5 = False;

□ At BRM Receive Event:

IF (NI = 0 AND ACR_ok)

 IF (ACR < ER) PR5 = True **ELSE PR5=False;**

 ACR = Min(ACR + AIR × PCR, PCR);

ENDIF

ACR = Min(ACR, ER);

ACR = Max(ACR, MCR);

Initialization:

ACR_ok = True;

PR5 = False;

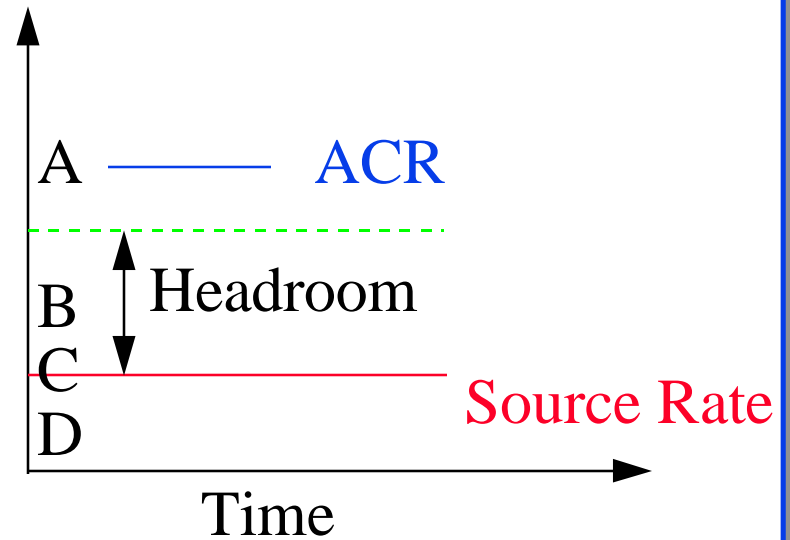
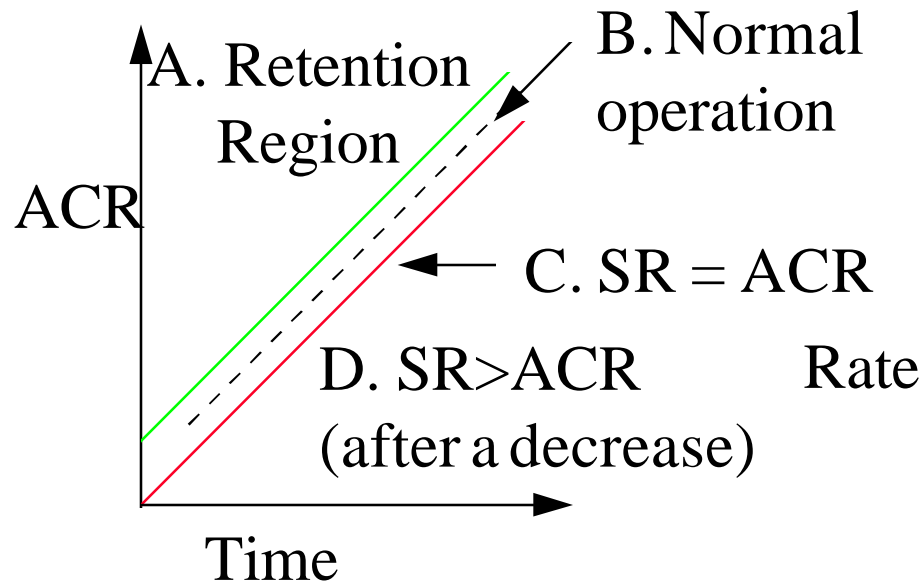
ACR_ok ⇒ VC has used its ACR

PR5 ⇒ Network directed increase

Key Features

- ❑ SR = Source Rate is a temporary variable. It is not stored between successive execution of the code.
- ❑ ACR formula does not allow decrease below ACR + headroom
- ❑ ACR_ok \Rightarrow Source Rate is at or above ACR
 \Rightarrow No ACR Retention
- ❑ PR5 is set to “true” on network directed increase and set to “false” on all other BRMs
- ❑ PR5 = Prohibit next Rule 5 decrease
 \Rightarrow Ignore rule 5 once on next FRM
Named similar to “Prohibit Next Increase (PNI)”
- ❑ Source has to use its current allocation before rising
(ACR_ok \Rightarrow Source has used its previous allocation)

Regions of Operation



	Trigger	Increase	Decrease
	Rule 5	On BRM	On BRM
A	Yes unless PR5	No	Yes
B	No	No	Yes
C	No	Yes	Yes
D	No	Yes	Yes

Simulation Results:

Source Bottleneck Case

- ❑ Queue lengths are large if there is “no rule 5” or if rule 5 is disabled due to high ICR
- ❑ Ignoring feedback just once causes oscillations. Network is susceptible to large queues during oscillations. Our proposal eliminates such oscillations.
- ❑ Oscillations caused by low ICR in Baseline are eliminated in our proposal.
- ❑ Low headroom and high ICR is feasible with our proposal.
- ❑ Time to converge depends upon:
 - ❑ TDF (Large TDF \Rightarrow Faster convergence)
 - ❑ Inter-FRM cell time
- ❑ Continuous flow of BRMs \Rightarrow No protection due to Rule 6

Other Cases

- ❑ Normal Rise
- ❑ Short and long distance VCs sharing the same switch
- ❑ Bursty sources
 - ❑ Metric = Number of bursts transmitted per unit time

Bursty Sources

- ❑ Queue is not a problem for small/medium bursts
- ❑ Any attempt to reduce/eliminate ACR retention will reduce burst throughput
 - ⇒ Bursty sources want to retain ACR until they need it
- ❑ With our scheme, bursty sources are eventually allocated $ACR = \text{average source rate} + \text{headroom}$
 - ⇒ headroom should be high for bursty sources
 - headroom should be as low as possible for infinite sources
- ❑ Possible solutions for small bursts:
 - ❑ Use GCRA type of burst tolerance mechanism to allow small bursts at link rate
 - ❑ Use a small TDF
 - ❑ Use larger headroom

Decrease α T vs Fixed

- ❑ For LANs: T_c is small $\Rightarrow 1/T_c$ is large \Rightarrow Decrease is too large
- ❑ For WANs: T_c is large $\Rightarrow 1/T_c$ is small \Rightarrow Decrease is small.
- ❑ On WANs, deasonable decreases obtained only if T (time between FRMs and idle time) is large. Does not protect against source bottleneck case (no idle time).
More opportunity for ACR retention.
- ❑ The issue is that of decreasing every ΔT vs every N cells
- ❑ T_c depends upon round trip time. The feedback delay (round-trip between source and the bottleneck) affects the performance more than round-trip time.

ICR Selection Guidelines

- ❑ Used just once on connection setup
- ❑ Equivalent to ER in the first RM cell
but available right after the connection is set up
As if a BRM was tagged to “Connect-Confirm” message.
- ❑ For switches, ICR is a short term decision like any other
ACR
- ❑ ICR can be high or low depending upon current congestion

Headroom Selection Guidelines

- ❑ Long term decision
 - Applies throughout the life of the VC
 - The duration could be several years (for PVCs)
- ❑ Controls how much the sources can lie at any time
- ❑ Determines how many cells you may receive at once
- ❑ Must be as low as possible
- ❑ Too low headroom is not good for bursty sources
- ❑ Recommended value = 10 Mbps
 - Allows LANE traffic at full Ethernet speed
 - Use smaller values for WANs
- ❑ Sources, which have been idle for long, will send an RM cell \Rightarrow Rule 5 will be triggered \Rightarrow Will start at headroom

TDF Selection Guidelines

- ❑ Determines the speed of convergence
Determines the duration for which network is susceptible to burst arrival due to ACR Retention
- ❑ Larger value \Rightarrow Faster convergence
- ❑ Should be as high as possible
- ❑ Low value preferred for bursty sources
- ❑ TDF = 0.0 disables rule 5
- ❑ Recommended value = $1/8$

Key Features of Our Proposal

- ❑ No oscillations even when ICR is low
- ❑ No oscillations during normal operation
- ❑ Less parameters: No TOF or PNI or Tc
- ❑ Separates out the role of ICR and headroom
- ❑ One parameter TDF can enable/disable the scheme
- ❑ Parameters are easy to select and negotiate

Motion

- Change pseudocode on page 74 section I.1 of R9 as follows and update text and flow chart accordingly

- At FRM Send event:**

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 ACR = Max(SR + headroom, ACR × (1.0 - TDF));

 ENDIF

ELSE PR5 = False;

- At BRM Receive Event:**

IF (NI = 0 AND ACR_ok)

 IF (ACR < ER) PR5 = True **ELSE PR5=False;**

 ACR = Min(ACR + AIR × PCR, PCR);

ENDIF

ACR = Min(ACR, ER);

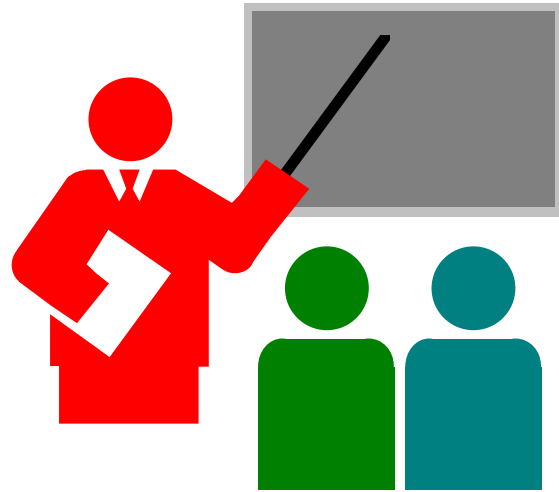
ACR = Max(ACR, MCR);

Initialization:

ACR_ok = True;

PR5 = False;

Summary



- ❑ Rule 5 is required for large bursts or ACR retaining infinite sources on WANs
- ❑ ACR retention, even for a short duration, can be dangerous.
- ❑ ICR and headroom have different roles.
Headroom is a long term commitment and should be allocated conservatively.