

94-1173

# Transient Performance of EPRCA and EPRCA++

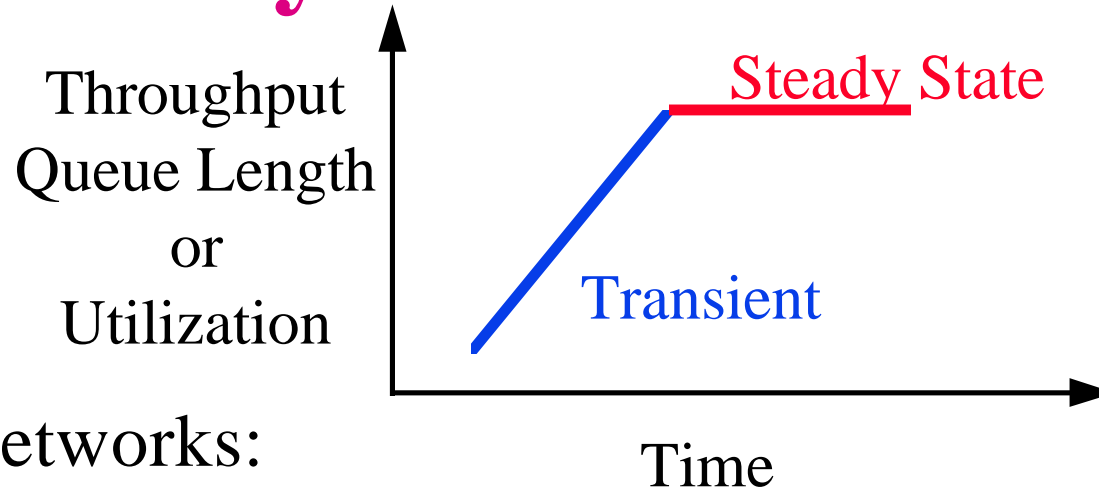
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- ❑ Why worry about transient performance?
- ❑ Transient performance and bursty traffic
- ❑ EPRCA++
- ❑ Simulation Results
- ❑ Future Improvements

# Why Worry About Transients?

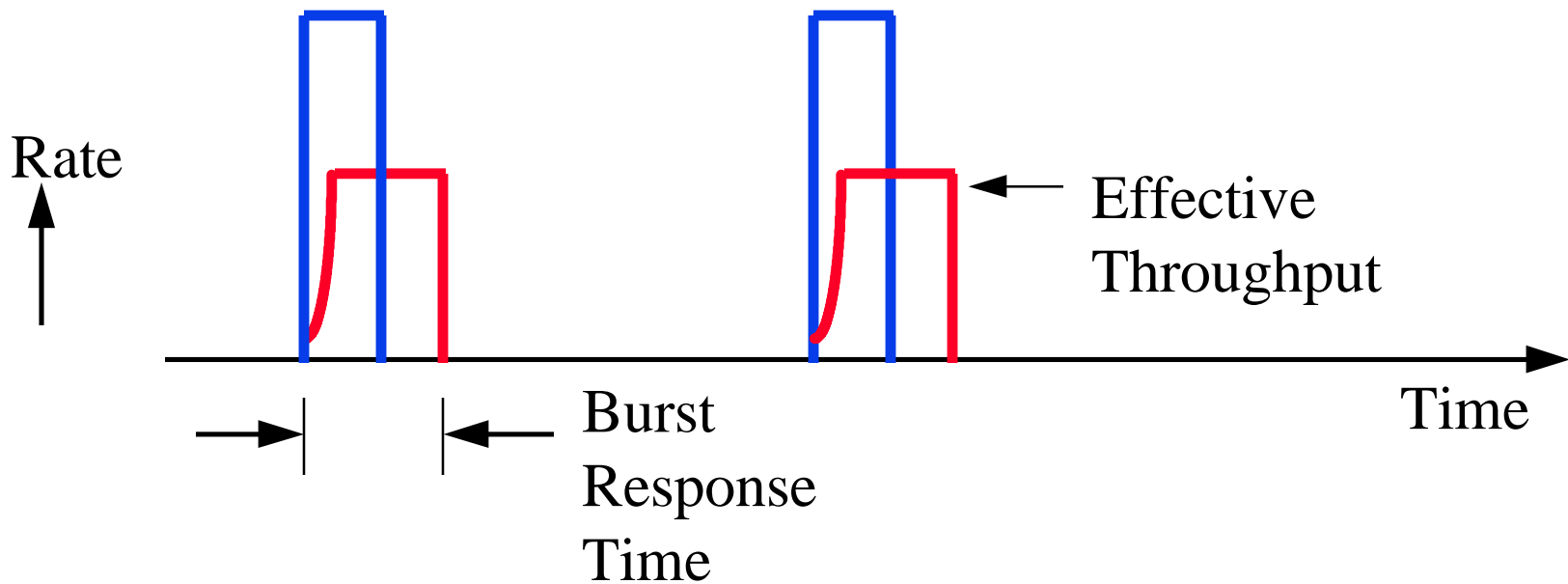
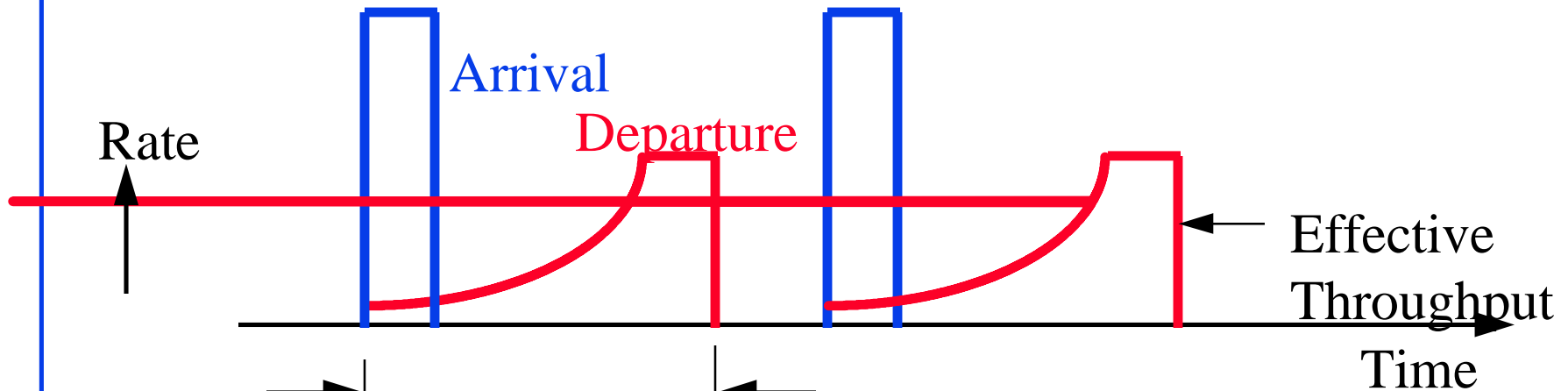


On most networks:

- ❑ There are no infinite sources.
- ❑ Sources come and go
- ❑ VCs may stay but are mostly inactive
- ❑ Traffic is highly bursty

⇒ Networks are operating in the transient region, most of the time.

# Burst Performance



# Legacy LANs vs ATM

- ❑ Today's LANs have a very fast transient response. Can get to the peak rate within **a few microseconds**
- ❑ On ATM LANs:  
Wait for connection setup and then...  
Everytime, a burst arrives, take **several milliseconds** to ramp up
- ❑ Q: Given 100 Mbps Switched Ethernet and 155 Mbps ATM at the same price, which one would you buy?

# Transient vs Steady State Design

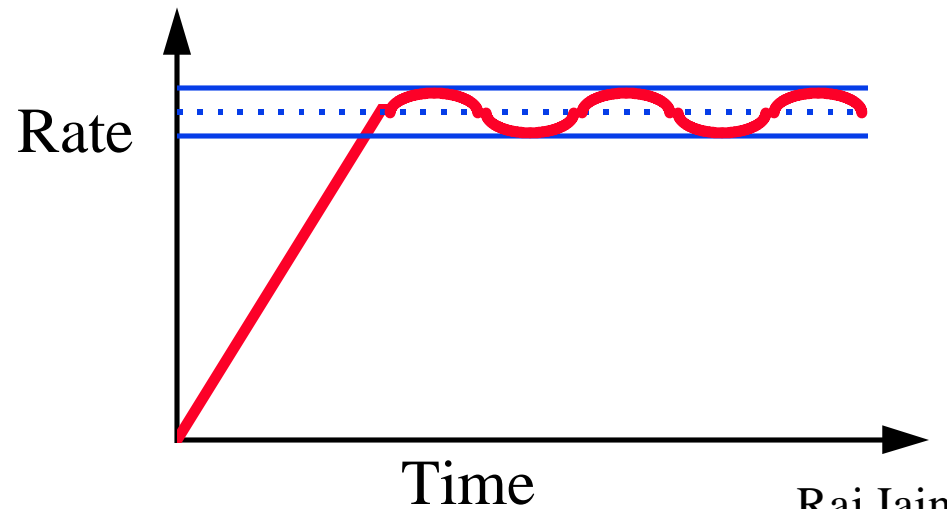
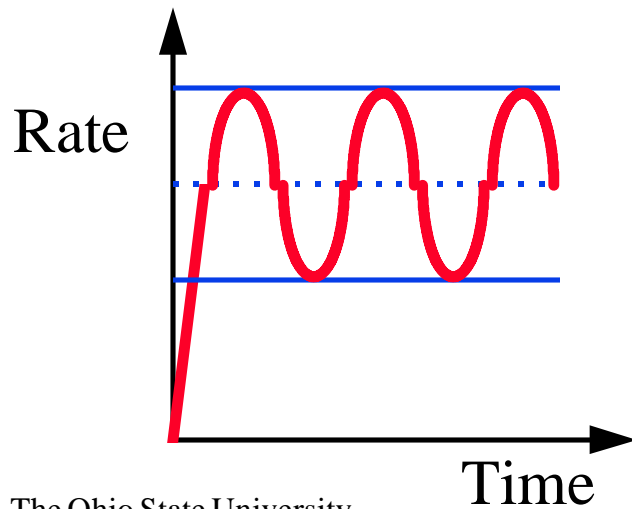
- ❑ Optimistic vs pessimistic design

- ❑ You get:

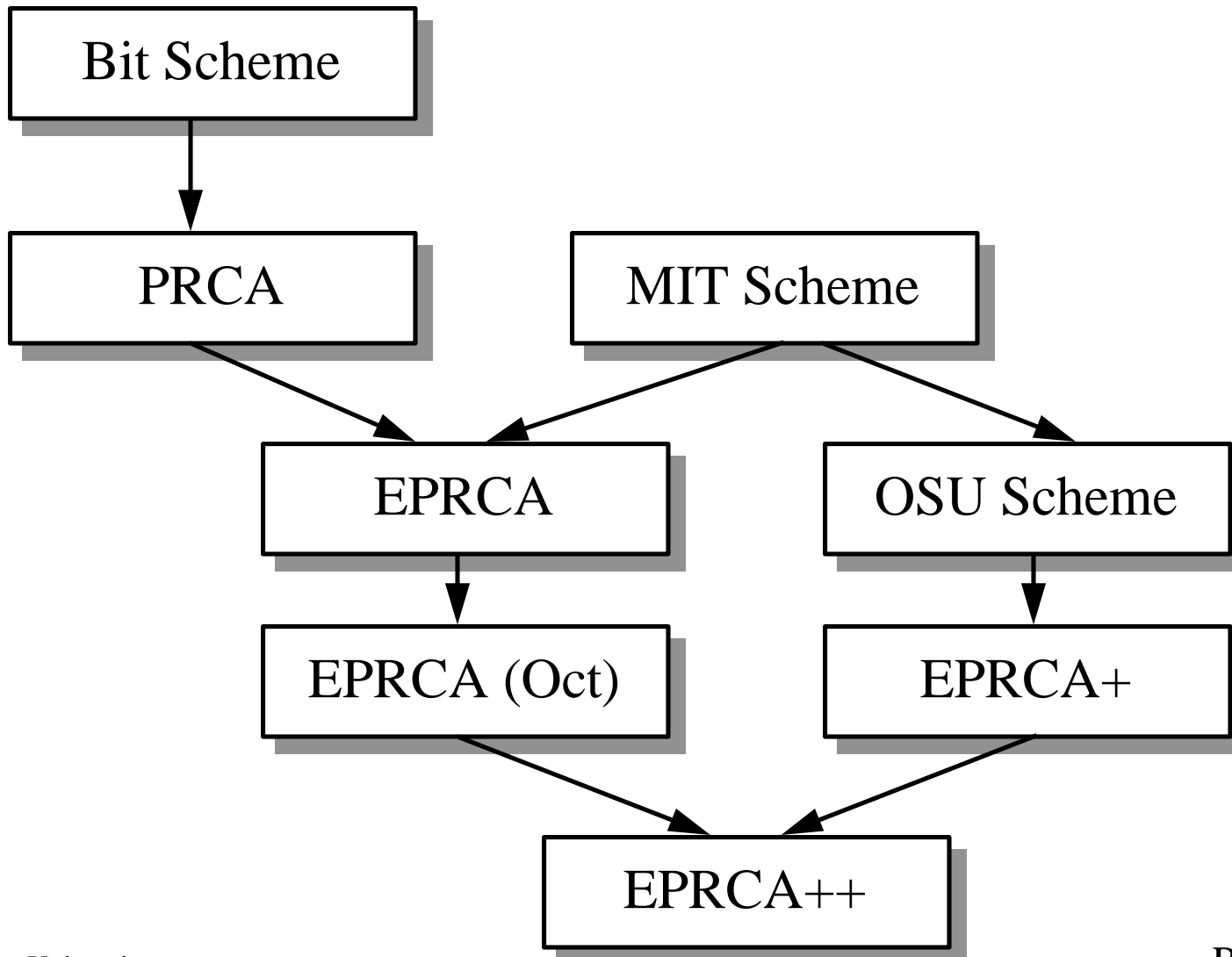
**Either** Fast ramp up

**Or** small oscillations

**Unless** you design carefully



# Rate-Based Schemes



# EPRCA++

- ❑ Count-based: Every  $N$ th cell is an RM cell  
Not every  $\Delta T$  interval
- ❑  $AIR = PCR$
- ❑ Decrease rate only if RM cell not received in  $k*N$  cells,  $k \gg 1$
- ❑ Fully compatible with current RM Cell format
- ❑ Different  $O(1)$  switch algorithm



# Source Algorithm

- $ACR = \text{Min}(ER, ACR + AIR, PCR)$

# Switch Algorithm

- Monitor:

Overload = Input rate / Target Utilization

Fair Share = fn(Available rate, # of active VCs )

- This VC's Share = fn(CCR, Overload)

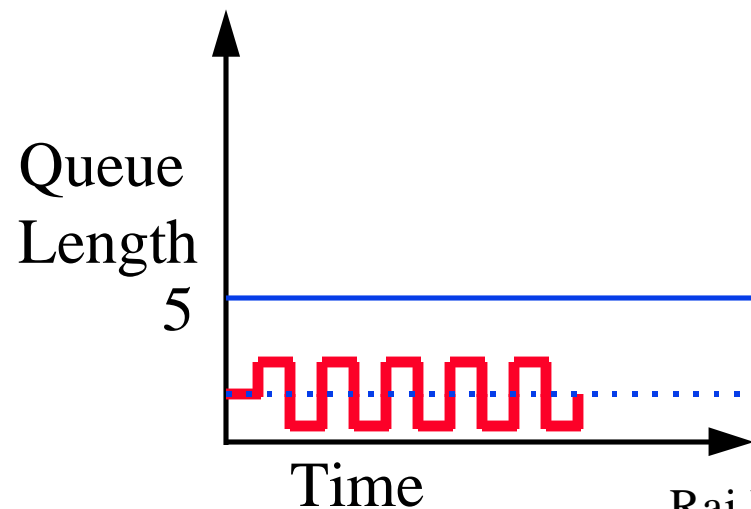
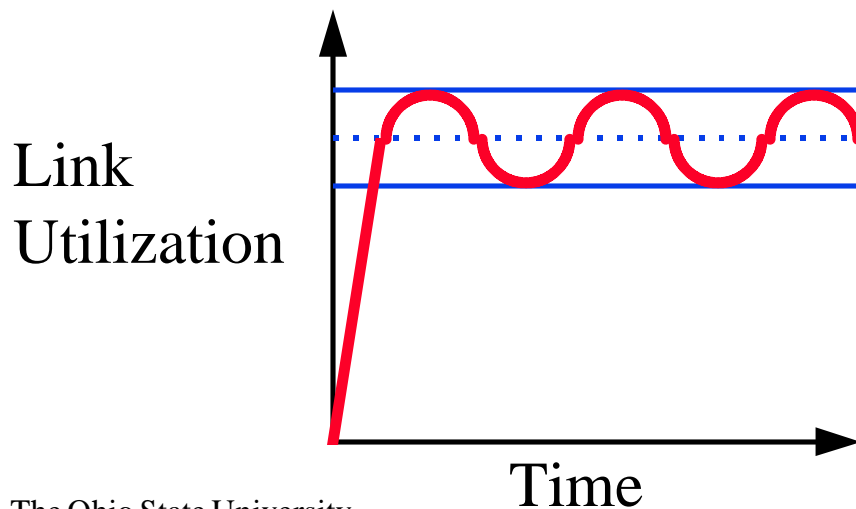
- ER = Max(Fair Share, This VC's Share)

ER in Cell = Min(ER in Cell, ER)

- A few other minor details

# Features

- ❑ Congestion Avoidance
  - ❑ High throughput, Low delay
  - ❑ Small queues
- ❑ Bounded oscillations  $\Rightarrow$  Good for Video traffic
- ❑ Parameters: Few, insensitive, easy



# EPRCA++ Parameters

- Source:

$N_{rm} = 16$

$ICR = PCR/20$

- Switch:

Target Utilization = 95%

Averaging interval = 30 cells

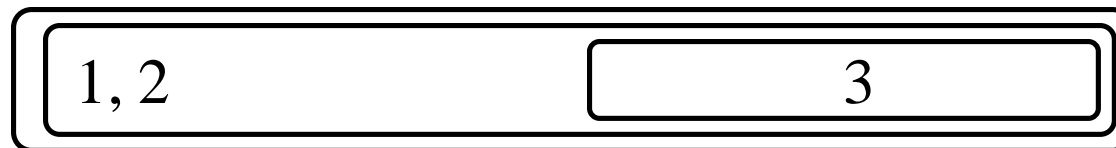
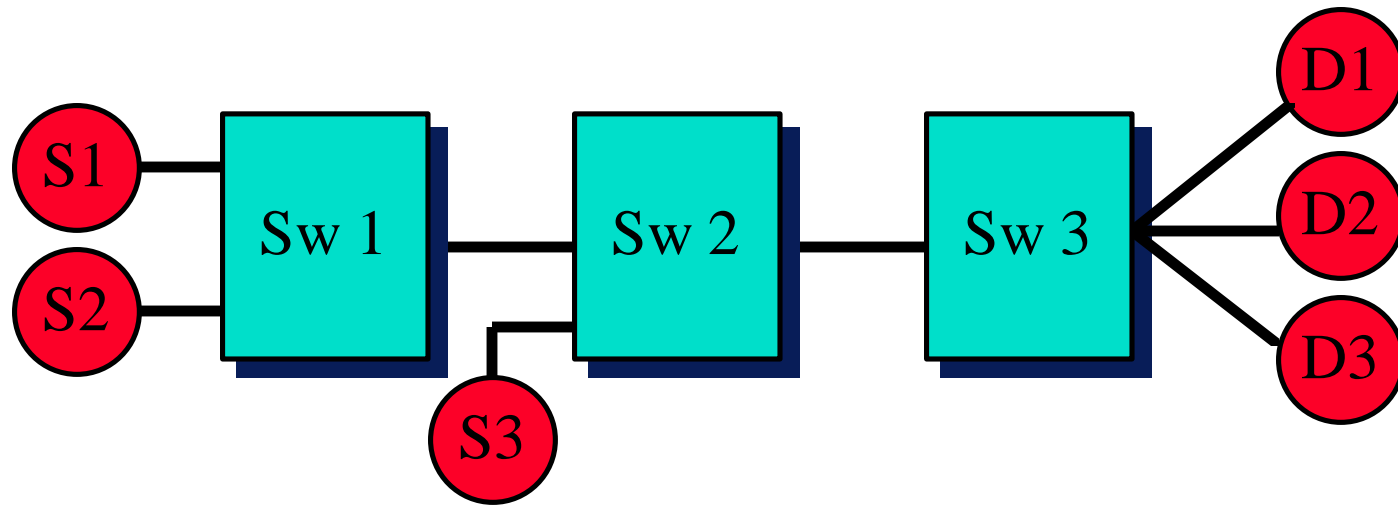
# EPRCA Parameters

[AF-TM 94-0735R1]

- ❑ AIR = Additive increase rate = 0.212 Mbps
- ❑ MDF = Multiplicative decrease factor =  $2^8$  (Adjusted for Nrm)
- ❑ Nrm = RM cell interval = 16
- ❑ SW\_HT = High threshold = 50
- ❑ SW\_LT = Low threshold = 45
- ❑ SW\_DQT = Very congested threshold = 100
- ❑ SW\_IMR = Initial rate for MACR = PCR/100 = 1.49
- ❑ SW\_VCS = VC Separator =  $1-2^{-3}$
- ❑ SW\_AV = Exponential averaging factor =  $2^{-4}$
- ❑ SW\_MRF = Major reduction factor =  $2^{-1}$  for WAN,  $2^{-2}$  for LAN
- ❑ SW\_DPF = Down pressure factor =  $1-2^{-3}$
- ❑ SW\_ERF = Explicit reduction factor =  $1-2^{-4}$

The SW\_\* parameters have been removed in EPRCA++

# Parking Lot Configuration

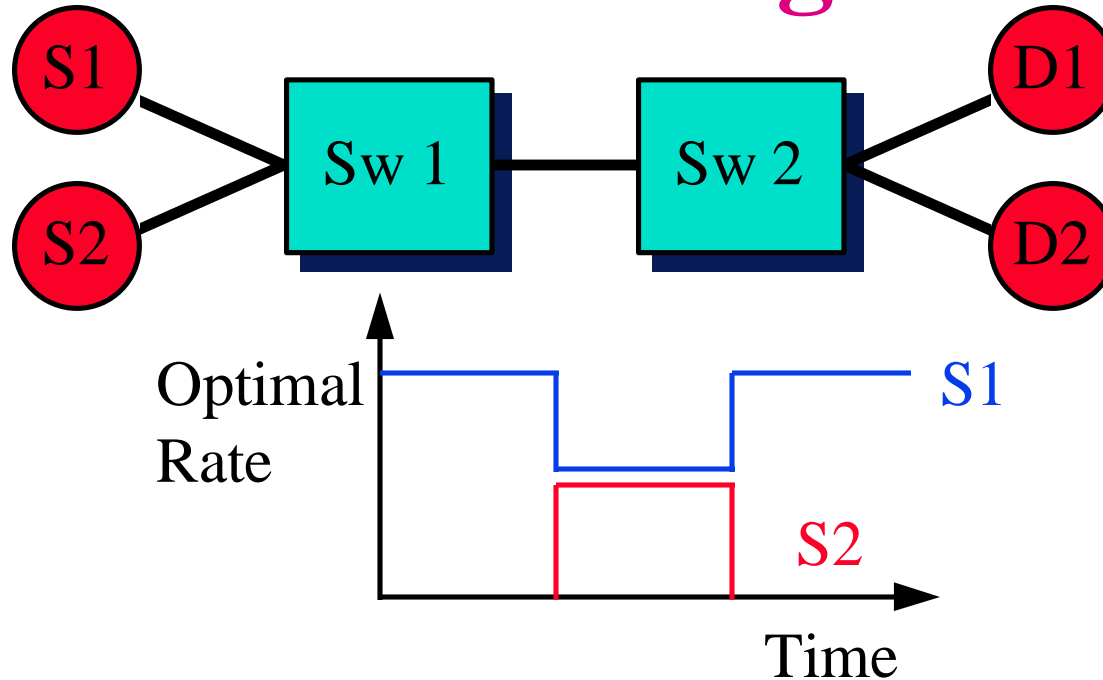


- ❑ All links 155 Mbps, 1 km
- ❑ Max-min optimal: 51.3, 51.3, 51.3 Mbps
- ❑ Goal: Test fairness

# Simulation Results

- ❑ EPRCA++ takes shorter time to converge  
= Max (RM Cell Interval, Round trip delay)
- ❑ Smaller oscillations
- ❑ Considerably smaller queue lengths:  
1-3 in EPRCA++  
50-60 in EPRCA  
Cell delay for  $Q = 50$  for T1 or small ABR  
bandwidth may be considered large.
- ❑ This applies to most configurations

# Transient Configuration

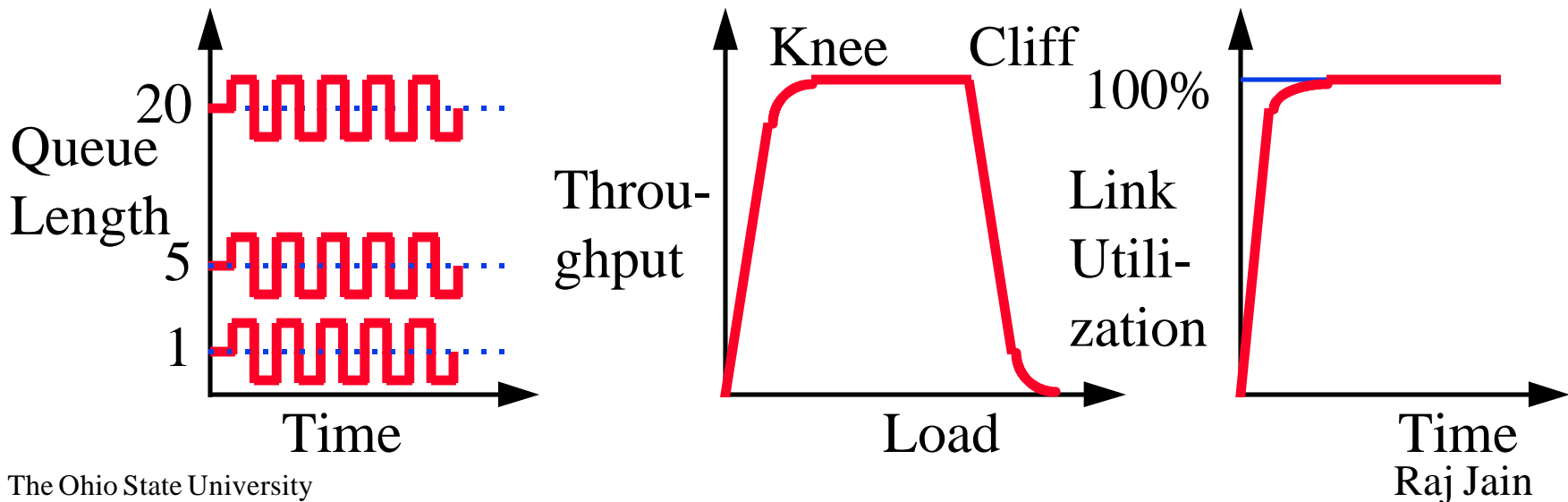


- ❑ All links 155 Mbps, 1 km
- ❑ Second source at 5 ms, transmits 0.7 Mb
- ❑ Goal: To check time to adapt to load changes

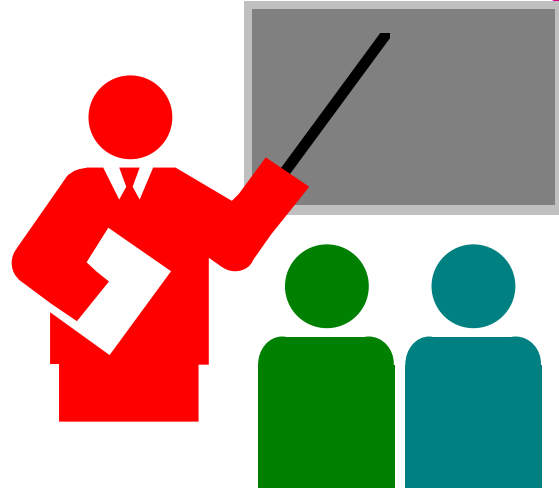


# Other Options: Queue Control

- ❑ Allows setting queue goal at any desired value
- ❑ Allows operation at any point between the knee and the cliff
- ❑ Allows utilization of all available capacity
- ❑ Useful when available bit rate varies widely.



# Summary



- ❑ Real networks are mostly in transient state  
⇒ Transient performance is important
- ❑ Slow transient ⇒ poor burst performance
- ❑ Fast transient **and** good steady state is possible