

Chapter 2: Physical Layer

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- ❑ Frequency domain vs time domain
- ❑ Bandwidth of a channel
- ❑ Transmission Media
 - ❑ UTP, Coax, Fiber
 - ❑ Wireless: Radio, Microwave, Satellite

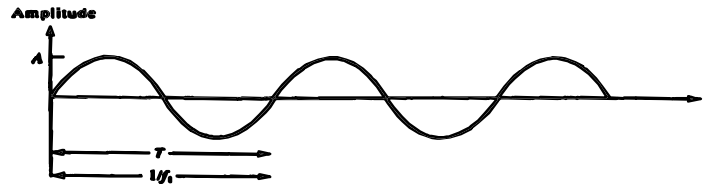
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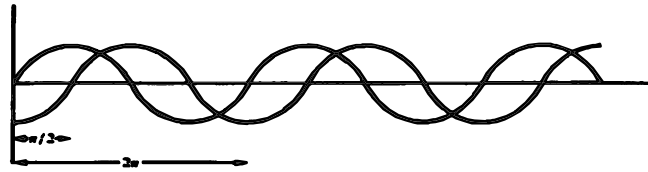
Frequency, Period, and Phase

□ $A \sin(2\pi ft + \theta)$

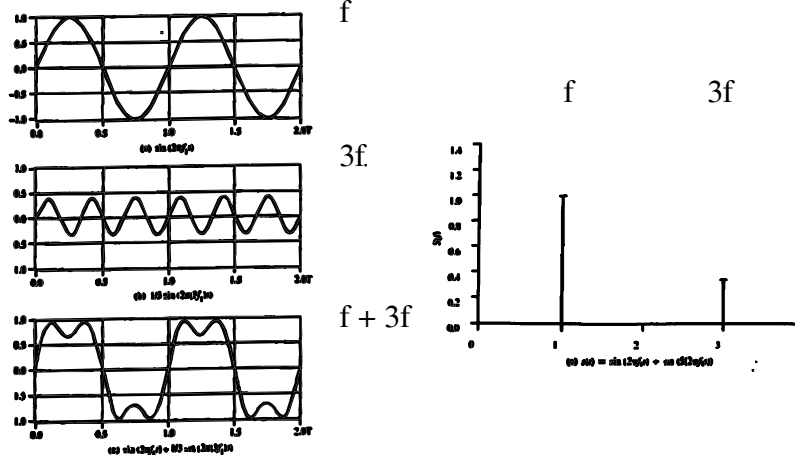


(a) Sine wave

□ $A \sin(2\pi ft)$ and $A \sin(2\pi ft + \pi/2)$



Time Domain vs Frequency Domain



Fourier Analysis

- Information can be transmitted on wires by varying voltage or current
- Any reasonable periodic function $g(t)$ with period T can be constructed as
- $g(t) = 1/2 c + \sum (a_n \sin (2\pi nft)) + \sum b_n \cos (2\pi nft)$
- Where, $f = 1/T$ is the fundamental frequency
- a_n and b_n amplitudes can be computed from $g(t)$ by integration

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Bandwidth-Limited Signals

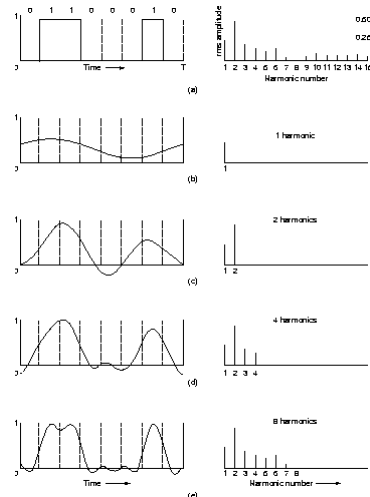
- Suppose we want to transmit the ASCII character "b"
- This translates to the bit pattern 01100010
- Fourier analysis gives
$$a_n = 1 / \pi n [\cos (\pi n/4) - \cos(3 \pi n/4) + \cos(6 \pi n/4) - \cos(7 \pi n/4)]$$
and
$$b_n = 1 / \pi n [\sin (3 \pi n/4) - \sin(\pi n/4) + \sin(7 \pi n/4) - \sin(6 \pi n/4)]$$
with $c = 3/8$
- Root mean square = $RMS = \sqrt{(a_n^2 + b_n^2)}$
 $RMS^2 \propto$ Energy transmitted at n th frequency

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Time vs Frequency Domain



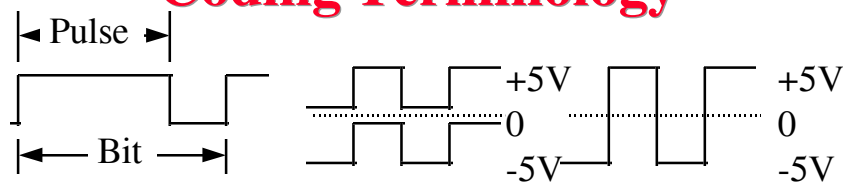
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Fig 2.1

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Coding Terminology



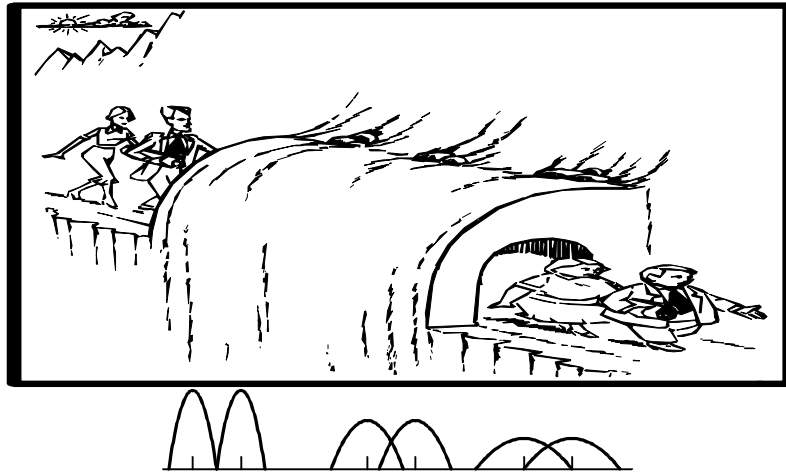
- ❑ Signal element: Pulse
- ❑ Modulation Rate: 1/Duration of the smallest element
=Baud rate
- ❑ Data Rate: Bits per second
- ❑ Data Rate = $F_n(\text{Bandwidth, signal/noise ratio, encoding})$

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Attenuation and Dispersion



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Distance →

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Decibels

- Attenuation = $\text{Log}_{10} \frac{P_{in}}{P_{out}}$ Bel
- Attenuation = $10 \text{Log}_{10} \frac{P_{in}}{P_{out}}$ deciBel
- Attenuation = $20 \text{Log}_{10} \frac{V_{in}}{V_{out}}$ deciBel Since $P=V^2/R$
- **Example 1:** $P_{in} = 10 \text{ mW}$, $P_{out}=5 \text{ mW}$
Attenuation = $10 \log_{10} (10/5) = 10 \log_{10} 2 = 3 \text{ dB}$
- **Example 2:** $P_{in} = 100\text{mW}$, $P_{out}=1 \text{ mW}$
Attenuation = $10 \log_{10} (100/1) = 10 \log_{10} 100 = 20 \text{ dB}$

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Signal Distortion

- All transmission facilities diminish different Fourier components by different amounts, introducing distortion
- Frequencies above a certain cutoff frequency f_c (measured in cycle/second or Hertz) are strongly attenuated \Rightarrow Bandwidth of the medium

Maximum Data Rate of a Channel

- Nyquist's Theorem: No noise
- Shannon's Theorem: Noise
- Thermal noise is measured by the signal-to-noise ratio (S/N).
- Usually $10 \log_{10} S/N$ is given (in decibels or dB)

Nyquist's Theorem

- If a signal passes through a low-pass filter of bandwidth H , and the signal consists of V discrete levels, then
- Maximum Data Rate = $2 H \log_2 V$ bits/sec
- This means that signal can be completely reconstructed by making only $2 H$ samples per second
- Example: A noiseless 3 kHz channel cannot transmit binary signals at a rate exceeding 6000 bps

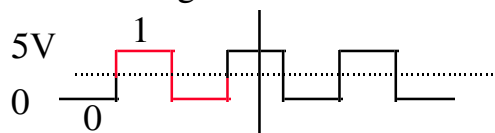
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Nyquist's Theorem (Cont)

- **Nyquist Theorem:** Bandwidth = H
Data rate $\leq 2 H \log_2 V$
- Bilevel Encoding: Data rate = $2 \times$ Bandwidth



- Multilevel Encoding: Data rate = $2 \times$ Bandwidth $\times \log_2 V$



Example: $V=4$, Capacity = $4 \times$ Bandwidth

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Shannon's Theorem

- Bandwidth = H Hz
Signal-to-noise ratio = S/N
- Maximum number of bits/sec = $H \log_2 (1+S/N)$
- Example: Phone wire bandwidth = 3100 Hz

$$S/N = 30 \text{ dB}$$

$$10 \text{ Log}_{10} S/N = 30$$

$$\text{Log}_{10} S/N = 3$$

$$S/N = 10^3 = 1000$$

$$\begin{aligned} \text{Capacity} &= 3100 \log_2 (1+1000) \\ &= 30,894 \text{ bps} \end{aligned}$$

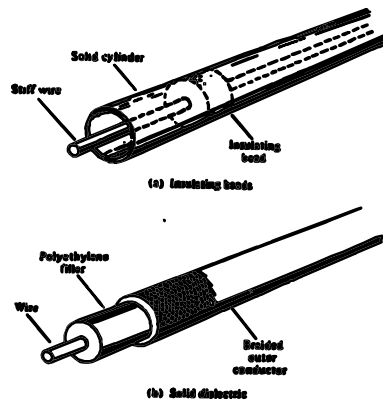
Transmission Media

- Magnetic Media: Physically transfer data stored on a magnetic tape or floppy disk
- Guided Media: UTP, STP, Coax, Fiber

Twisted Pair

- ❑ Unshielded Twisted Pair (UTP)
 - ❑ Category 3 (Cat 3): Voice Grade. Telephone wire. Twisted to reduce interference
 - ❑ Category 4 (Cat 4)
 - ❑ Category 5 (Cat 5): Data Grade. Better quality. More twists per centimeter and Teflon insulation
100 Mbps over 50 m possible
- ❑ Shielded Twisted Pair (STP)

Coaxial Cable



Baseband Coaxial Cable

- ❑ Better shielding
 - ⇒ longer distances and higher speeds
- ❑ 50-ohm cable used for digital transmission
- ❑ Construction and shielding
 - ⇒ high bandwidth and noise immunity
- ❑ For 1 km cables, 1-2 Gbps is feasible
- ❑ Longer cable ⇒ Lower rate

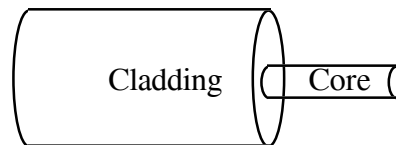
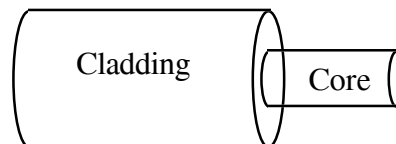
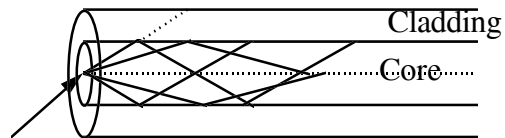
Broadband Coaxial Cable (Cont)

- ❑ 75-ohm cable used for analog transmission (standard cable TV)
- ❑ Cables go up to 450 MHz and run to 100 km because they carry analog signals
- ❑ System is divided up into multiple channels, each of which can be used for TV, audio or converted digital bitstream
- ❑ Need analog amplifiers to periodically strengthen signal

- ❑ Dual cable systems have 2 identical cables and a head-end at the root of the cable tree
- ❑ Other systems allocate different frequency bands for inbound and outbound communication, e.g. subsplit systems, midsplit systems

Optical Fiber

- ❑ Index=Index of referection
=Speed in Vacuum/
Speed in medium
Modes
- ❑ Multimode
- ❑ Single Mode



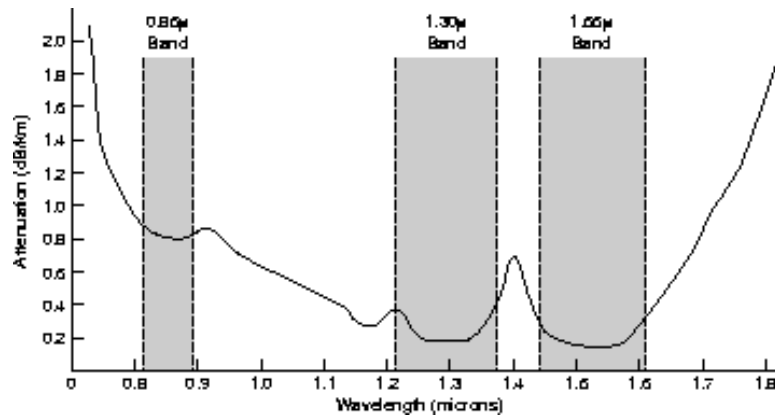
Fiber Optics

- ❑ With current fiber technology, the achievable bandwidth is more than 50,000 Gbps
- ❑ 1 Gbps is used because of conversion from electrical to optical signals
- ❑ Error rates are negligible
- ❑ Optical transmission system consists of light source, transmission medium and detector

- ❑ Pulse of light indicates a 1-bit and absence 0-bit
- ❑ Detector generates electrical pulse when light falls on it
- ❑ Refraction traps light inside the fiber
- ❑ Fibers can terminate in connectors, be spliced mechanically, or be fused to form a solid connection
- ❑ LEDs and semiconductor lasers can be used as sources
- ❑ Tapping fiber is complex \Rightarrow topologies such as rings or passive stars are used

Wavelength Bands

- 3 wavelength bands are used



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Fig 2-6

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Wireless Transmission

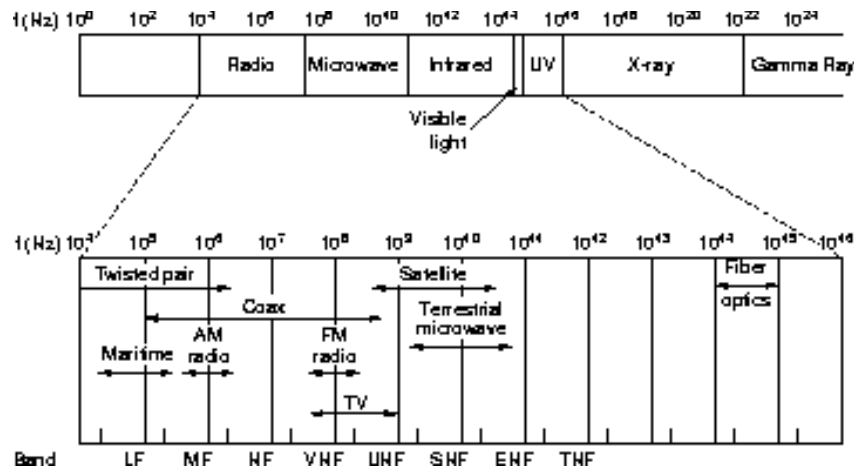
- The Electromagnetic Spectrum
- Radio Transmission
- Microwave Transmission
- Infrared and Millimeter Waves
- Lightwave Transmission
- Satellite Transmission

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Electromagnetic Spectrum



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Fig 2-11

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The Electromagnetic Spectrum

- ❑ Electromagnetic waves oscillate at a certain frequency f
- ❑ The distance between 2 consecutive maxima is the wavelength λ
- ❑ An antenna can broadcast electromagnetic waves
- ❑ Electromagnetic waves travel at the speed of light, c , in vacuum

$$\lambda f = c$$

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- ❑ Radio, microwave, infrared and visible light portions of the electromagnetic spectrum can be used to transmit information

- ❑ Given wavelength, we can compute data rate

$$df / d \lambda = -c / \lambda^2$$

$$\Delta f = c \Delta \lambda / \lambda^2$$

- ❑ In USA, FCC allocates spectrum

Radio Transmission

- ❑ Easy to generate, travel long distances in all directions and easily penetrate buildings
- ❑ At low frequency, radio wave power falls off sharply with distance from the source
- ❑ At high frequencies, radio waves travel in straight lines, bounce off obstacles and are absorbed by rain
- ❑ Interference is a problem at all frequencies
- ❑ Bandwidth is relatively low

Microwave Transmission

- ❑ Above 100 MHz waves travel in straight lines
- ❑ S/N is high, but antennas must be accurately aligned
- ❑ Repeaters are needed periodically
- ❑ Signals do not easily pass through buildings
- ❑ Multipath fading
 - ⇒ waves do not arrive at the same time
- ❑ Easier to install than fiber
 - ⇒ widely used and inexpensive
- ❑ ISM bands

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Infrared and Millimeter Waves

- ❑ Widely used for short-range communications
- ❑ Directional, cheap and easy to build, but do not pass through solid objects
- ❑ Secure ⇒ no licensing is needed
- ❑ Used indoors and for LANs

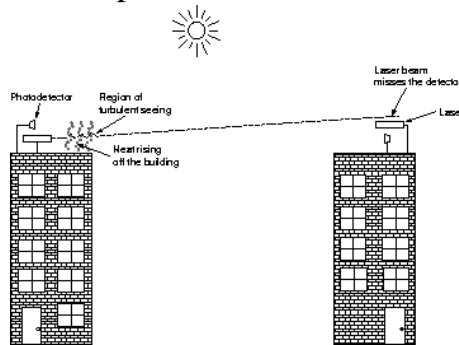
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Lightwave Transmission

- ❑ High bandwidth, cheap, easy to install and no licensing needed
- ❑ Laser beams cannot penetrate rain or thick fog



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Fig 2-13

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Communication Satellites

- ❑ Communication satellites can be used as microwave repeaters
- ❑ Each satellite contains several transponders, one for amplifying each portion of the spectrum

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Geosynchronous Satellites

- ❑ Geosynchronous satellites are placed at high altitudes to be "fixed" in the sky
 - ❑ C band: 4/6 GHz
 - ❑ Ku band: 11/14 GHz
 - ❑ Ka band: 20/30 GHz
- ❑ Spot beams are small and highly focused
- ❑ Large delay (typically 270 ms) causes problems
- ❑ Satellites are inherently broadcast media
⇒ security risks
- ❑ Cost is independent of distance, and error rates are low

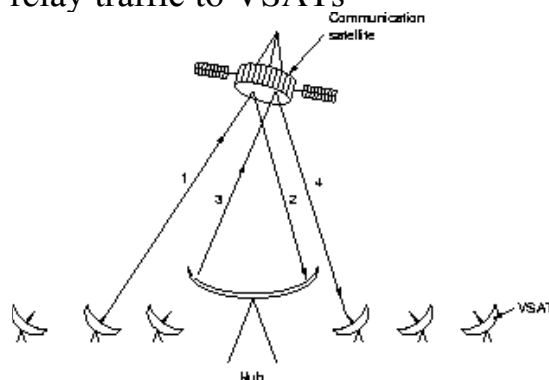
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VSATs

- ❑ Very Small Aperture Terminals: Very low-cost microstations, but a special station, called hub is needed to relay traffic to VSATs



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Fig 2-56

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Low-Orbit Satellites

- As soon as a satellite goes out of view, another replaces it



(a)

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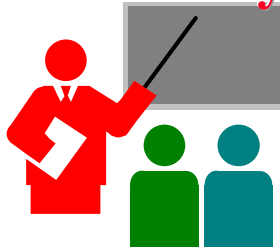
(b)

Fig 2.57

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Summary



- Frequency domain and time domain
- Bit, Baud, Hertz
- Nyquist theorem and Shannon's Theorem
- UTP, Coax, Fiber, Radio, Microwave, Satellite
- Attenuation and Dispersion

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Homework

- Problems 4, 8, 11
- Read sections 2.1, 2.2, 2.3, and 2.8

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