

# CIS 777

# Telecommunications Networks

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- How
- What
- When
- Why



- ❑ How am I going to grade you?
- ❑ What are **we** going to cover?
- ❑ When are **you** going to do it?
- ❑ Why you should **not** take this course?

# Grading

- ❑ Quizzes (Best 2 of 3) 50%
- ❑ Class participation 10%
- ❑ Homeworks+Labs 40%
  - The division of grades between homeworks and labs will depend on the number of labs
  - Most likely it will be 20% for homeworks and 20% for labs.

# Frequently Asked Questions

- ❑ Yes, I do use “curve”. Your grade depends upon the performance of the rest of the class.
- ❑ All homeworks are due at the beginning of the next class.
- ❑ All late submissions must be preapproved.
- ❑ All quizzes are open-book and extremely time limited.
- ❑ Quizzes consist of numerical as well as multiple-choice (true-false) questions.
- ❑ There is negative grading on incorrect multiple-choice questions.
- ❑ Everyone including the graduating seniors are graded the same way.

# Text Book

- ❑ U. Black, "Emerging Communications Technologies," Prentice-Hall, 2nd Ed, 1997, ISBN 0-13-742834-0, 458 pp.
- ❑ G. Sackett and C. Y. Metz, "ATM and Multiprotocol Networking," McGraw-Hill, 1997, ISBN 0-07-057724-2, 342 pp.

# Supplementary Texts

- ❑ W. Stallings, "ISDN and Broadband ISDN with Frame Relay and ATM," **3rd Ed.**, Prentice-Hall, 1995, ISBN 0-02-415513-6, 581 pp.
- ❑ H. J. R. Dutton and P. Lenhard, "Asynchronous Transfer Mode (ATM): Technical Overview," **2nd Ed**, Prentice-Hall, 1995, ISBN 0-13-520446-1.
- ❑ B. Dorling, et al, "Internetworking over ATM," Prentice-Hall, 1996.

# Prerequisite: CIS677

- ❑ Protocol Layers: ISO/OSI reference model
- ❑ Physical Layer: Coding, Manchester
- ❑ Transmission Media: UTP, Cat 5, Microwave, Radio
- ❑ Data Communication: Asynchronous vs synchronous, Baud, bit, and Hz, Half-Duplex vs Full-duplex, Modulation/Demodulation
- ❑ Packet Transmissions: Framing, Bit stuffing, byte stuffing
- ❑ Flow Control: On-Off, Window
- ❑ Error Detection: Parity, Checksum, Cyclic Redundancy Check



# Prerequisites (Cont)

- ❑ Error Recovery: Start and Stop, Go back  $n$ , Selective Reject
- ❑ LANs: Aloha, CSMA/CD, Ethernet, IEEE 802.3, Token Ring/IEEE 802.5, FDDI
- ❑ LAN Addressing: Unicast vs multicast, Local vs Global
- ❑ LAN wiring: 10Base5, 10Base2, 10Base-T, 100Base-T4, 100Base-TX, 100Base-FX
- ❑ Extended LANs: Hubs, Bridges, Routers, Switches
- ❑ Routing: Distance Vector vs Link State, Spanning tree, source routing
- ❑ Network Layer: Connectionless vs connection oriented

# Schedule (Tentative)

3/30/99 Overview

4/1/99 A Review of Networking Concepts

4/6/99 Fundamentals of Telecommunications

4/8/99 X.25

4/13/99 Frame Relay

**4/15/99 Quiz 1**

4/20/99 Frame Relay Congestion Control

4/22/99 ISDN

4/27/99 SONET

# Schedule (Cont)

4/29/99 Introduction to ATM

5/4/99 ATM Traffic Management

**5/6/99 Quiz 2**

5/11/99 IP Over ATM

5/13/99 PNNI: Routing in ATM Networks

5/18/99 ATM Signaling

5/20/99 Wireless Data Networking 1

5/25/99 Wireless Data Networking 2

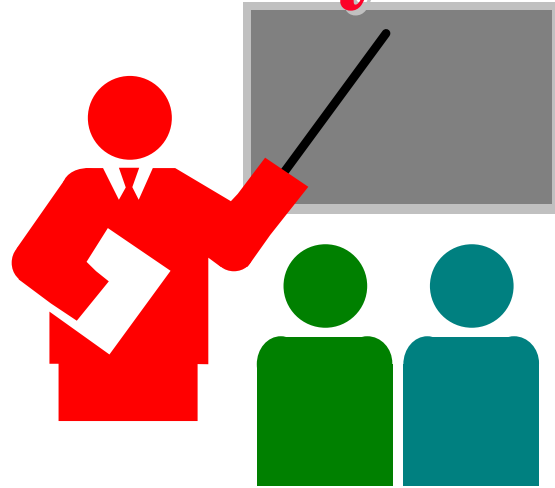
**5/27/99 Quiz 3**

6/1/99 Graduating Seniors' grades due

# Office Hours

- ❑ Tuesday: 2:00 to 2:30 PM  
Thursday: 2:00 to 2:30 PM
- ❑ Office: 297 Dreese Lab, 2015 Neil Ave
- ❑ GTA: Arian Durreesi, DL299  
Durreesi@cse.ohio-state.edu  
MWF 11:30-12:30

# Summary



- ❑ There will be a lot of self-reading
- ❑ Goal: To prepare you for a career in networking
- ❑ Get ready to work hard

# Quiz 0: Prerequisites

True or False?

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- Datalink refers to the 2nd layer in the ISO/OSI reference model
- Category 5 unshielded twisted pair cable is better than category 3 cable.
- Finding path from one node to another in a large network is a transport layer function.
- It is impossible to send 3000 bits/second through a wire which has a bandwidth of 1000 Hz.
- Bit stuffing is used so that characters used for framing do not occur in the data part of the frame.
- For long delay paths, on-off flow control is better than window flow control.
- Ethernet uses a CSMA/CD access method.
- 10Base2 runs at 2 Mbps.
- The packets sent in a connection-oriented network are called datagrams.
- Spanning tree algorithm is used to find a loop free path in a network.

Marks = Correct Answers \_\_\_\_\_ - Incorrect Answers \_\_\_\_\_ = \_\_\_\_\_

# Homework 1

- ❑ From Tanenbaum's book, review sections 1.2, 1.3, 1.4, 2.1, 2.2, 2.3, 3.1, 3.2, 3.3, 3.4, 3.6.1

or

- ❑ From Stallings' book, review sections 1.4, 15.2, 15.3, 2.3, 3.1, 4.1, 6.1-6.4, 9.2
- ❑ Submit answers to exercises on the next slide
- ❑ Due Date: Tuesday, April 6, 1999.

# Homework 1 (Cont)

- ❑ A system has  $n$  layer protocol hierarchy. Applications generated messages of length  $M$  bytes. At each of the layers, an  $h$ -byte header is added. What fraction of the network bandwidth is filled with headers.
- ❑ If the bit string 01110111110111110 is bit stuffed, what is the output string (on wire).
- ❑ Two stations communicate via a 1-Mbps satellite link with a propagation delay of 270 ms. Using HDLC frames of 1024 bits with 3-bit sequence numbers, what is the maximum possible data throughput (excluding the overhead bits)?



# Homework 2

- ❑ From Tanenbaum's book, review sections 4.3, 4.4, 4.5, 5.2, 5.5.1, 5.5.2, 5.5.3, 6.4

or

- ❑ From Stallings' book, review sections 12.1-12.4, 13.1, 13.2, 14.1, 14.2, 15.3, 16.3, 17.3, 17.4
- ❑ Submit answers to exercises on the next slide
- ❑ Due Date: Thursday, April 8, 1999

# Homework 2 (Cont)

- ❑ Consider a baseband bus with a number of equally spaced stations with a data rate of 10 Mbps and a bus length of 1 km. What is the average time to send a frame of 1000 bits to another station, measured from the beginning of the transmission to the end of reception? Assume a propagation speed of 200 m/ $\mu$ s
- ❑ A class B network on the Internet has a subnet mask of 255.255.240.0. What is the maximum number of hosts per subnet.
- ❑ What is the maximum payload of a TCP segment?