# Introduction to Blockchains for Computer Networking



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Audio/Video recordings of this lecture are available at:



- 1. Trend: Centralized to Decentralized
- 2. Importance of Blockchain
- 3. Technical Innovations of Bitcoin
- 4. Blockchain Applications

# **Example of a Contract: Wedding**





# Wedding (Cont)

□ Centralized

**□** Decentralized





- Centralized registry
- Single point of failure
- Easier to hacked

- Decentralized
- No single point of failure
- Very difficult to hack

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#### **Blockchains**

- □ What it allows:
  - > Two complete strangers can complete a transaction without a third party
  - > 1<sup>st</sup> Generation: Transaction = Money transaction
  - > 2<sup>nd</sup> Generation: Contracts, Agreements, Property, ...
  - > Revolutionizing and changing the way we do banking, manufacturing, education, computer networking, ...
- **How** is it done?
  - > A singly linked chain of blocks of verified signed transactions is replicated globally on millions of nodes
  - > You will have to change millions of nodes to attack/change
- □ Who is interested in it: Banks, ISPs, Venture Capitalists, ...
  - ⇒ Researchers, students, ...

# **Examples of Centralized Systems**

- Banks: Allow money transfer between two accounts
- □ Currency: Printed and controlled by the government
- Stocks: Need brokers and clearing house (NY stock exchange, Bombay Stock Exchange, ...)
- Credit Card companies
- □ In all cases:
  - 1. There is a central third party to be trusted
  - 2. Central party maintains a large database of information ⇒ Attracts Hackers
  - 3. Central party may be hacked ⇒ affects millions
  - 4. Central party is a single point of failure. Can malfunction or be bribed.

#### Trend: Centralized to Decentralized

- ☐ Trend: Make everything decentralized with no central point of control
- You can send money to your friends in Russia, China without their governments knowing it
- You can make a wedding contract, Property contract
- Decentralized systems are
  - 1. More reliable: Fault tolerant
  - 2. More secure: Attack tolerant
  - 3. No single bottleneck  $\Rightarrow$  Fast
  - 4. No single point of control  $\Rightarrow$  No monopoly  $\Rightarrow$  Cheaper
- Libertarians decided to build a totally decentralized system with no central authority. Blockchain is one way to do this.

#### **Bitcoin**

- ☐ First Successful Virtual Currency
- ☐ Has survived 9 years and has become legal in several jurisdiction
- □ Decentralized: No one company or government controls it
  - > Decentralized Transaction Verification
  - Decentralized Ledger (accounting book)
  - > Decentralized Mint to make new coins
  - > Decentralized peer-to-peer network
- Has been designed to control over-minting, double-spending, counterfeiting
- □ 1 BTC = 8473.34 USD (November 17, 2019)
- $\square$  10<sup>-8</sup> BTC = 1 Satoshi = 0.00008 cents
- 18 Million BTC (November 17, 2019)
- □ Total 21 Million BTC will ever be generated.

Ref: <a href="https://coinmarketcap.com/">https://coinmarketcap.com/</a>

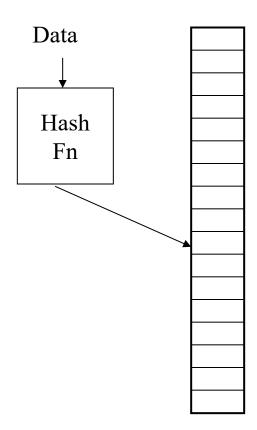
# **Bitcoin History**

- Satoshi Nakamoto published a *whitepaper* in 2008. How to do direct transfer of money without involving a 3<sup>rd</sup> party.
- He also published complete reference code to transact, store, and mint Bitcoins. Made the software open source.
- He supported the software and answered all questions for 3 years and then disappeared (may be because he was rich or fearful)
- □ P2P Network:
  - > Nodes come up and leave at random
  - > Packets are delayed, lost, duplicated
  - > Some nodes are malicious
- As long as a majority of CPU power is not with attackers, the system works ⇒ Proof of Work

Ref: Satoshi Nakamoto, "Bitcoin: A Peer-to-Peer Electronic Cash System," https://Bitcoin.org/Bitcoin.pdf

#### **Hash Function**

- Hash tables used in data searches
- The hash function should
- □ Take variable size input
- Produce fixed output size (Size of the table)
- Be easy to compute
- Be pseudorandom so that it distributes uniformly over the table ⇒ Minimizes collisions
- Deterministic: Same input always produces the same hash
- Example:  $h(M) = M \mod 9$ ;  $M=13 \Rightarrow h(M)=4$



# **Cryptographic Hash Functions**

- □ One-way
  It is not possible to find any M, given h.
- □ Very Very difficult to compute M given h(M)
- □ SHA-2: Secure Hash Algorithm standardized by National Institute of Standards and Technology (NIST).
  - > SHA-256 produces a 256-bit hash of any number
- RIPEMD: RACE Integrity Primitive Evaluation developed in EU
  - > RIPEMD160 produces 160-bit hash

# **Secret Key Cryptography**

Secret Key Cryptography:

■ Key must be kept secret.Anyone with a key can read/write/change messages

# **Public Key Encryption**

- Invented in 1975 by Diffie and Hellman at Stanford
- Encrypted\_Message = Encrypt(Key1, Message)
- Message = Decrypt(Key2, Encrypted\_Message)



■ Keys are interchangeable:



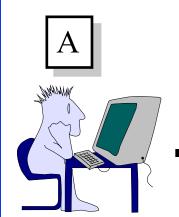
- □ One key is made **public** while the other is kept **private**
- $\square$  Sender knows only public key of the receiver  $\Rightarrow$  **Asymmetric**

Ref: <a href="http://en.wikipedia.org/wiki/Public-key\_cryptography">http://en.wikipedia.org/wiki/Public-key\_cryptography</a>

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#### **Public-Key Authentication and Secrecy**



B's Public Key A's Private Key

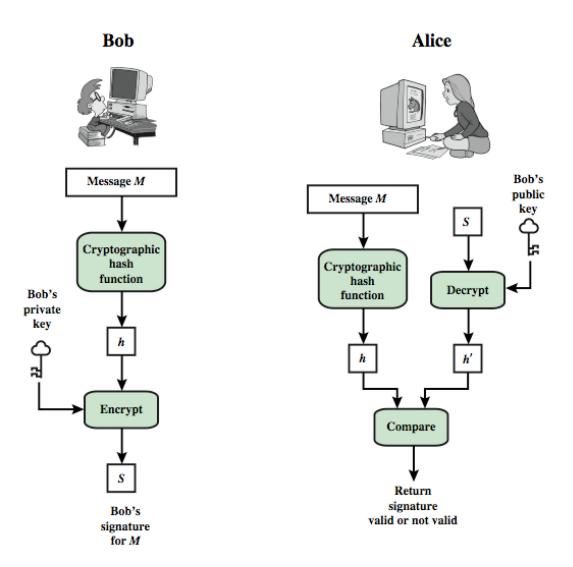
Message





- A encrypts the message with its private key and then with B's public key
- □ B can decrypt it with its private key and A's public key
- $\square$  No one else can decrypt  $\Rightarrow$  Secrecy
- No one else can send such a message
  - $\Rightarrow$  B is assured that the message was sent by A
  - ⇒ Authentication

# **Digital Signature**



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#### **Transaction**

□ Bob gives 1 BTC to Alice



I (Bob) give 1 BTC to Alice

Hash of previous transaction of this coin

Bob's Public Key

**Address** of Alice

Bob signs with his private key

Signed
Transaction and Bob's public key

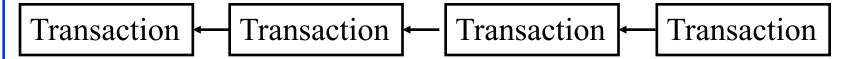
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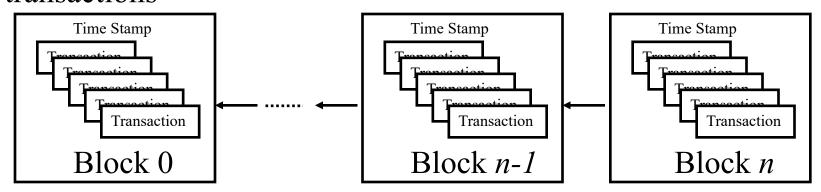
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#### **Blocks**

□ Transaction Chain:



- □ Problem:
  - ➤ Too many transactions ⇒ Chain too long
  - > Takes too long to find and verify a transaction
- Solution: Combine several transactions into blocks of verified transactions



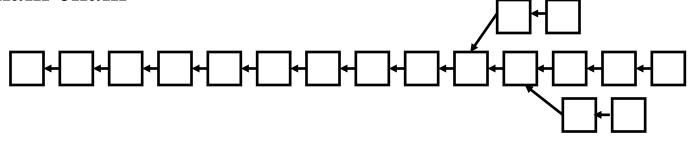
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#### **Blockchains**

- Block maker (Miners) ensures that all transactions in the block are valid
- Miners have significant computing power
- Miner with the highest computer power wins. His/her block is added to the end of the chain
- Miner is rewarded.
   He/She is allowed to mint a few new coins and keep them
- □ Proof of computing power ⇒ Proof of work
   ⇒ Solve a puzzle
- Chain with the highest cumulative difficulty is selected as the main chain



#### **Bitcoin Address**

- □ Addresses=RIPMD160(SHA-256(Public Key))
- □ Addresses are encoded with Base-58 encoding (10 digits + 26 uppercase + 26 lower case 4 (0, O, 1, I) that is, lower case L, and upper case I
- Base58 Check Encoding: 4-byte checksum is appended. Checksum=First 4 bytes of SHA256(SHA256(Prefix+Data)
- ightharpoonup Prefix is 0x00 = version
- After encoding a 1 is added to indicate that it is an address
- Always start with 1
- Generally presented as a QR Code

# Pseudo-anonymous

- Using a nonce, you can generate a new public/private key pair
- □ RIPMD160 of SHA-256 hash of the public key is your address
- □ All transactions are between two addresses
- ☐ You can have as many addresses as you like
- You do not need to disclose your name, ID, or physical address ⇒ Pseudo anonymous
- ☐ If a transaction touches the physical world, your identity is disclosed, e.g., when buying your first Bitcoin with your credit card

#### **Proof-of-Work**

- When someone requests a service, ask them to do something that is difficult for the requester but easy to verify for the server. Captcha is one example
- □ Bitcoin requires a proof that you can compute faster than others
- □ A puzzle is given and the node that solves it first wins
- $\square$  Puzzle is such that it can be solved in  $\sim 10$  minutes
  - ⇒ Puzzles are being made harder as the computing power is

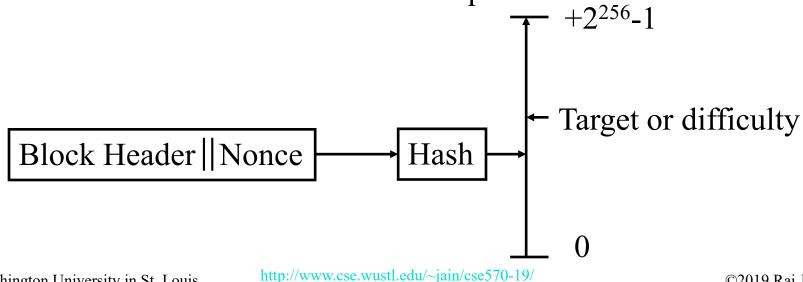
increasing with Moore's Law

#### **Puzzle**

- Find a nonce that will make the hash of the block header less than a specified target
- Lower target  $\Rightarrow$  More difficult to find

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- Puzzle can be made harder/easier by specifying a higher or lower target
- Target is adjusted by all miners every 2 weeks (2016 blocks) so that it takes 10 minutes to solve the puzzle.



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#### **Block Structure**

■ Block header contains a double-hash of the previous block header, a hash of the root of the Merkle tree of transactions in the block, a time stamp, difficulty, nonce

Previous Block Header Hash

Timestamp:

Difficulty:

Nonce:

Merkle Root:

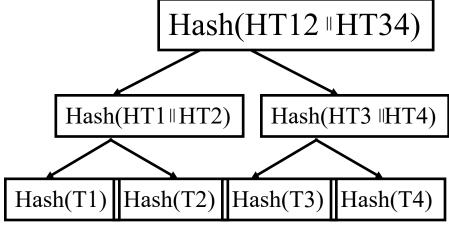
**Transactions** 

Ref: A. M. Antonopoulos, "Mastering Bitcoin," O'Reilly, 2015, 274 pp.

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#### Merkle Tree

- □ A Binary hash tree to efficiently summarize and verify the integrity of large sets of data
- ☐ Hashes of the transactions are stored in the tree
- □ Parents contain hash of the concatenation of children
- □ Takes  $log_2(n)$  comparisons to find the transaction among n



Ref: A. M. Antonopoulos, "Mastering Bitcoin," O'Reilly, 2015, 274 pp.

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# **Smart Property**

- □ Bob: I give \$100 to Alice if IBM stock goes below \$5
  - ➤ Locking script: if IBM stock < \$5 Return True
  - > Unlocking script: IBM stock price is \$4
- □ Property exchange happens if certain conditions are satisfied. Conditions can be checked automatically
  - ⇒ Allows trustless exchanges
- □ Smart Contracts: Not just buy/Sell. Any agreement.

# **Potential Blockchain Applications**

- Financial: Currency, Private equities, Public equities, Bonds, Derivatives, Commodities, Mortgage records, Crowd-funding, Micro-finance, Micro-charity
- Public Records: Land titles, Vehicle registries, Business license, Criminal records, Passports, Birth certificates, Death certificates, Building permits, Gun permits
- □ Private Records: Contracts, Signatures, Wills, Trusts, Escrows
- □ Other Semi-Public Records: Degree, Certifications, Grades, HR records, Medical records, Accounting records
- □ Physical Asset Keys: Apartment keys, Vacation home keys, Hotel room keys, Car keys, Rental car keys, Locker keys
- □ Intangibles: Patents, Copyrights, Trademarks

Ref: <a href="http://ledracapital.com/blog/2014/3/11/Bitcoin-series-24-the-mega-master-blockchain-list">http://ledracapital.com/blog/2014/3/11/Bitcoin-series-24-the-mega-master-blockchain-list</a> Washington University in St. Louis <a href="http://www.cse.wustl.edu/~jain/cse570-19/">http://www.cse.wustl.edu/~jain/cse570-19/</a>

# **Networking Applications of Blockchains**

- Multi-Domain Systems:
  - > Multiple Cloud Service Providers
  - > Multiple cellular providers
  - > Multi-Interface devices: WiFi, Cell, Bluetooth, ...
  - > BGP: BGP Authentication
- □ Globally Centralized Systems:
  - > DNS
  - > Certificate Authorities

Explore blockchains for multi-domain/centralized systems

# **Networking Applications (Cont)**

- Public Key Infrastructure
  - > Certificate Authorities issue certificates
  - > Single Point of Failure
  - Diginotar Dutch certificate authority was compromised in 2011)
- NameCoin: A decentralized key-value registration and transfer platform using blockchains.
  - > A decentralized **Domain Names Registry**
  - > .bit domain names

Ref: T. Salman, et al, "Security Services Using Blockchains: A State of the Art Survey" IEEE Communications Surveys and Tutorials, First Quarter 2019, Volume 21, Issue 1, 858-880 pp., <a href="http://www.cse.wustl.edu/~jain/papers/bcs.htm">http://www.cse.wustl.edu/~jain/papers/bcs.htm</a>
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# **Public Key Infrastructure**

- □ Certificate Authorities issue certificates
  - > Single Point of Failure
  - CA Keys are often compromised
     (Diginotar Dutch certificate authority was compromised in 2011)
- □ Web of Trust: Anyone can issue a certificate
- □ Blockchain solution: Store user ID and public key
  - > Blockstack
  - > Certcoin

#### **Data Provenance**

- □ Keeping track of origin and history of movement of data among the databases or documents
- □ Traditional solution: Logging and auditing
- ☐ In a distributed cloud environment, centralized logging is required and is difficult
- Blockchains can be used to log the changes Miners verify the changes
  - > ProvChain
  - > SMARTDATA
- □ Also used in supply chains

# **Data Privacy**

- □ Facebook and Google have massive amounts of personal information
- □ Who can access this information?
- □ Can someone do statistics on the database without having rights to personal information of all?
- □ Can the user hide its identity?
- □ Traditional Method: Access Control Lists (ACL) managed centrally (by Facebook and Google)
- □ Blockchains can be used to keep ACL and data stored in a distributed manner with no central control

# **Data Integrity**

- Data has not been corrupted
- Traditional techniques: Digital Signatures and PKI,
   Replication
- □ In blockchains, data can not be tempered once committed to a block.
- □ Ericson provides a blockchain based integrity assurance service

# **Blockchain Challenges**

- Selfish mining: Some one creating a large number of bad blocks keeping the miners busy with discards
- □ Sybil Attacks: Some one creating a large number of transactions denying service to legitimate users
- □ 51% Attack: One entity owns the majority of miners
- Communication overhead
- □ Solving the puzzles for "Proof of Work" wastes computing resources

#### Alternatives to "Proof of Work"

- □ **Proof of Space**: Computation is replaced by storage
- □ Measure of Trust: Most trustworthy miner wins
- Minimum Block Hash (rather than fastest) miner wins ⇒ More random
- **□** Proof of Importance
- □ Proof of Stake

# **Blockchain Implementations**

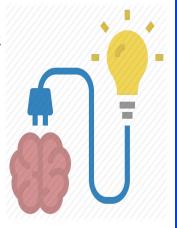
- **□** Open Source Implementations:
  - > Bitcoin
  - > Etherum
  - > Hyper Ledger
- □ Commercial Implementations: Block Chain as a Service from
  - > IBM
  - Microsoft Azure
  - > SAP
  - > Deloitte

# **Key Strengths of Blockchains**

- 1. Distributed: No single point of failure
- 2. Decentralized Consensus: Transactions valid only if agreed by majority
- 3. Trustless: Transacting or processing parties do not need to trust
- 4. Cryptographic Security: Elliptic Curve Cryptography
- 5. Non-Repudiation Guarantee: All transactions are signed

## **Ideas to Enhance Blockchains**

- □ Blockchain is just a distributed **data storage** of valid transactions
- □ All transactions are *deterministic*
- □ What's Wrong?
  - > Need to convert data to knowledge
  - > Real life is probabilistic
  - > Most decisions we make are probabilistic
    - ⇒ All decisions have some risk



# **Risk Propels Progress**

- Banks take money from risk-averse savers and give them interest
- Banks invest the money in corporations ⇒ Takes the country forward
- Venture capitalists take risk by investing in half-cooked ideas
- Startups take risk by working in unchartered territories



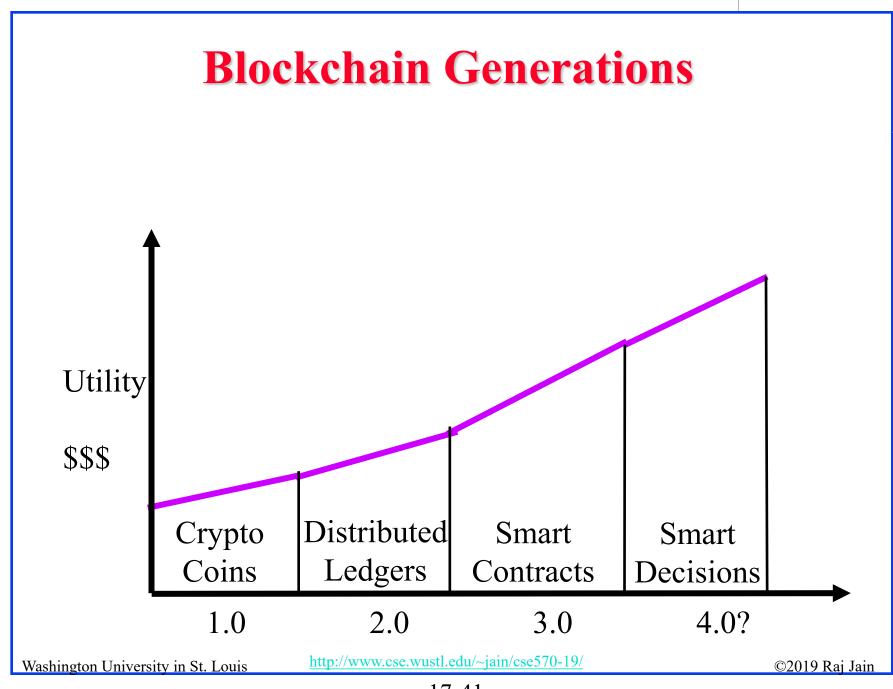
## **Decisions with Risk**

- □ Sell insurance
- Buy insurance
- □ Sell a stock
- □ Buy a stock
- □ Download a software application on your computer
- Update software

### **Our Goal**

- □ Moving the chain from deterministic to probabilistic
- □ Moving the chain from storage to **computation**
- □ Moving the chain from data to **knowledge**
- Moving the chain from information to decision making

- ☐ Google is moving from "Search" to "Suggest" using AI
- □ A blockchain that provides knowledge
  - A knowledge chain would be more useful



### Can the Blockchains be Enhanced?

#### Limitation 1: Only facts are recorded

□ Alice gave 20 coins to Bob

#### **Limitation 2: Binary Validity**

- □ All transactions/contracts recorded on the blocks that are committed are valid
- □ Those not on the committed blocks and old are invalid
- $\square$  So the recording is binary: only 0 or 1.

### **Limitation 3: Deterministic Events only**

□ Can not record that I am only 90% sure that Alice gave 20 coins to Bob.

## **Current Blockchain Process**

- 1. Users broadcast transactions or smart contracts
- 2. Mining nodes validate transactions and create blocks
- 3. **Blockchain nodes** validate blocks and construct a chain
- □ There are many users, many mining nodes, and many blockchain nodes. L
- More nodes ⇒ Better.
   Less ⇒ Blockchain not required/useful.

http://www.cse.wustl.edu/~jain/cse570-19/

## **Probabilistic Blockchain Process**

- - = Opinions/decisions
- 2. Mining nodes validate transactions, create a knowledge summary and create blocks
- 3. Blockchain nodes validate blocks and construct a chain
- 4. Two types of users:
  - > Agent nodes provide their probabilistic decisions
  - > Management nodes that inquire the blockchain and use it for group decisions

## Blockchain 4.0: Database to Knowledge Base

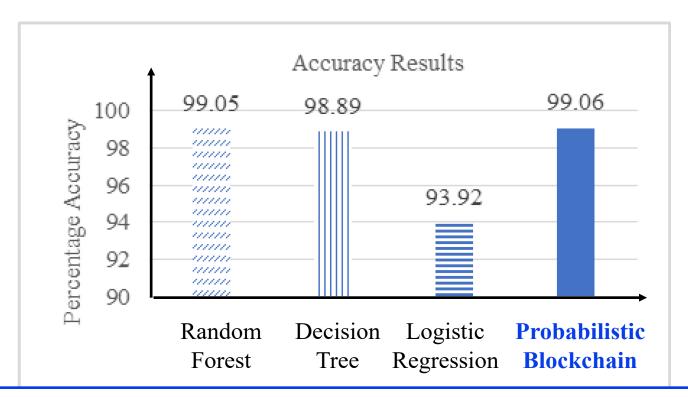
- □ Blockchain = Distributed database of smart contracts
- □ Probabilistic blockchain = Knowledge + database
- Database = Who bought, who sold, what quantity, what price, what time
- Knowledge =
  - > Where the market is going?
  - > Whether we should buy, sell, or hold?

## **Empirical Validation**

- ☐ Issue: Whether a network traffic pattern represents intrusion
- 1000 Agents using different machine learning algorithms give their decisions: Yes or No
  - > Agents randomly pick one of the 3 algorithms:
    - □ Random Forest, Decision Tree, Logistic Regression
- Mining nodes summarize these decisions using the majority function

### **Results**

$$Accuracy = \frac{Correct \ Predictions}{Overall \ Samples} \times 100\%$$



Distributed decision making is better than any individual decision

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# Summary



- 1. Current trend is to make everything decentralized
- 2. Bitcoin is a decentralized currency.
- 3. Blockchain 1.0 is used to global consensus on Bitcoin transactions.
- 4. Blockchain 3.0 allow sophisticated contracts making it useful for many network and security applications
- 5. Probabilistic Blockchains allow probabilistic statements to make decisions under risk.

http://www.cse.wustl.edu/~jain/cse570-19/

# **Reading List**

- Koshik Raj, "Foundations of Blockchain," Packt Publishing, January 2019, ISBN: 9781789139396 (Safari Book)
- □ Tara Salman, Raj Jain, and Lav Gupta, "Probabilistic Blockchains: A Blockchain Paradigm for Collaborative Decision-Making," 9th IEEE Annual Ubiquitous Computing, Electronics & Mobile Communication Conference (UEMCON 2018), New York, NY, November 8-10, 2018, 9 pp., <a href="http://www.cse.wustl.edu/~jain/papers/pbc\_uem.htm">http://www.cse.wustl.edu/~jain/papers/pbc\_uem.htm</a>
- □ Tara Salman, Maede Zolanvari, Aiman Erbad, Raj Jain, and Mohammed Samaka, "Security Services Using Blockchains: A State of the Art Survey" IEEE Communications Surveys and Tutorials, Accepted September 2018, 28 pp., <a href="http://www.cse.wustl.edu/~jain/papers/bcs.htm">http://www.cse.wustl.edu/~jain/papers/bcs.htm</a>

# **Other Readings**

- A. M. Antonopoulos, "Mastering Bitcoin," Oreilly, 2014, 272 pp. (Safari Book)
- □ A. Lewis, "The Basics of Bitcoins and Blockchains,"
   Mango Publishing, 2018, 408 pp.
- □ A. Narayanan, J. Bonneau, E. Felten, A. Miller, S. Goldfeder, "Bitcoin and Cryptocurrency Technology: A Comprehensive Introduction," Princeton University Press, 2016, 304 pp.

### **Online Resources**

- CoinDesk: Bitcoin News, Prices, Charts, Guides & Analysis,
   <a href="http://www.coindesk.com/">http://www.coindesk.com/</a>
- □ Bitcoin magazine, <a href="https://bitcoinmagazine.com/">https://bitcoinmagazine.com/</a>
- CCN: Bitcoin, Blockchain, FinTech, & Cryptocurrency News, <u>https://www.cryptocoinsnews.com/</u>
- CoinTelegraph, <a href="https://cointelegraph.com/">https://cointelegraph.com/</a>
- □ Bitcoin Stack Exchange, <a href="http://bitcoin.stackexchange.com/">http://bitcoin.stackexchange.com/</a>
- □ Let's talk Bitcoin, <a href="https://letstalkbitcoin.com/">https://letstalkbitcoin.com/</a>
- Epicenter Weekly Podcast on Blockchain, Ethereum, Bitcoin and ..., https://epicenter.tv/
- □ Epicenter Bitcoin, <a href="https://epicenter.tv/">https://epicenter.tv/</a>
- □ Ethercasts, <a href="https://www.youtube.com/user/EtherCasts">https://www.youtube.com/user/EtherCasts</a>

## Acronyms

□ API Application Programming Interface

□ BTC Bitcoin

□ CCN Crypto Coin News

DARPA Defense Advanced Research Project Agency

■ HR Human Resources

□ ICANN Internet Committee for Assigned Names and Numbers

□ ID Identifier

□ IoT Internet of Things

□ IPFS Internet Protocol File System

□ ISP Internet Service Provider

QR Quick Response Code

RFP Request for Proposal

□ RIPEMD RACE Integrity Primitives Evaluation Message Digest

□ SHA Secure Hash Algorithm

□ USD United States Dollar

□ VC Venture Captial

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### **Related Modules**



CSE571S: Network Security (Spring 2017),

http://www.cse.wustl.edu/~jain/cse571-17/index.html

CSE473S: Introduction to Computer Networks (Fall 2016),

http://www.cse.wustl.edu/~jain/cse473-16/index.html





Wireless and Mobile Networking (Spring 2016),

http://www.cse.wustl.edu/~jain/cse574-16/index.html

CSE571S: Network Security (Fall 2014),

http://www.cse.wustl.edu/~jain/cse571-14/index.html





Audio/Video Recordings and Podcasts of Professor Raj Jain's Lectures,

https://www.youtube.com/channel/UCN4-5wzNP9-ruOzQMs-8NUw

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