# Block Cipher Operation

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Audio/Video recordings of this lecture are available at:

http://www.cse.wustl.edu/~jain/cse571-11/

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- 1. Double DES, Triple DES, DES-X
- 2. Encryption Modes for long messages:
  - 1. Electronic Code Book (ECB)
  - 2. Cipher Block Chaining (CBC)
  - 3. Cipher Feedback (CFB)
  - 4. Output Feedback (OFB)
  - 5. Counter (CTR) Mode
  - 6. XTS-AES Mode for Block-oriented Storage Devices

These slides are based partly on Lawrie Brown's slides supplied with William Stallings's book "Cryptography and Network Security: Principles and Practice," 5<sup>th</sup> Ed, 2011.

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#### **Double-DES**

- $\Box$  C =  $E_{K2}$  ( $E_{K1}$  (P))
- □ Meet-in-the-middle attack
  - > Developed by Diffie and Hellman in 1977
  - > Can be used to attack any composition of 2 functions

$$X = E_{K1}(P) = D_{K2}(C)$$

- > Attack by encrypting P with all 2<sup>56</sup> keys and storing
- > Then decrypt C with keys and match X value
- > Verify with one more pair
- > Takes max of  $O(2^{56})$  steps  $\Rightarrow$  Total  $2^{57}$  operations
- Only twice as secure as single DES

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## **Triple-DES**

- Use DES 3 times:  $C = E_{K3} (D_{K2} (E_{K1} (P)))$
- □ E-D-E provides the same level of security as E-E-E
- □ E-D-E sequence is used for compatibility with legacy
  - $\rightarrow$  K1=K2=K3  $\Rightarrow$  DES
- □ PGP and S/MIME use this 3 key version
- Provides 112 bits of security
- □ Two keys with E-D-E sequence
  - $\triangleright$  C = E<sub>K1</sub> (D<sub>K2</sub> (E<sub>K1</sub> (P)))
  - > Standardized in ANSI X9.17 & ISO8732
  - > No current known practical attacks
  - Several proposed impractical attacks might become basis of future attacks

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#### **DES-X**

- Proposed by Ron Rivest in May 1984
- XOR 64-bit key K<sub>1</sub> before DES encryption and xor another 64-bit key K<sub>2</sub> after encryption

$$C = K_2 \oplus E_K(P \oplus K_1)$$

□ Total Key size = 56+64+64 = 184 bits But increases security by 88 to 119 bits

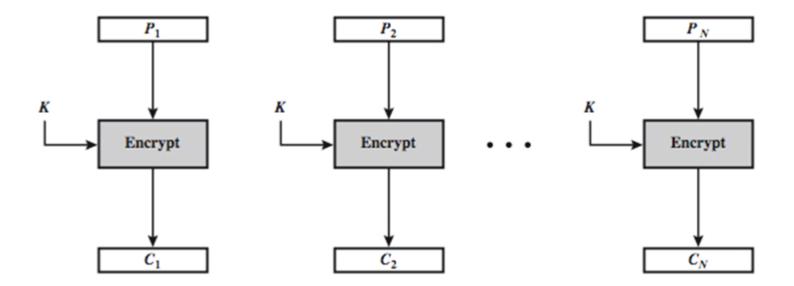
Ref: <a href="http://en.wikipedia.org/wiki/DESX">http://en.wikipedia.org/wiki/DESX</a>

### **Electronic Codebook Book (ECB)**

- How to encode multiple blocks of a long message?
- Each block is encoded independently of the others

$$C_i = E_K(P_i)$$

■ Each block is substituted like a codebook, hence name.



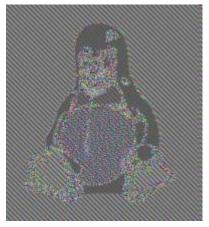
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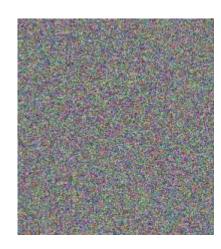
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#### **ECB** Limitations

- □ Using the same key on multiple blocks makes it easier to break
- ☐ Identical Plaintext Identical Ciphertext Does not change pattern:







Original ECB Better

□ NIST SP 800-38A defines 5 modes **that** can be used with any block cipher

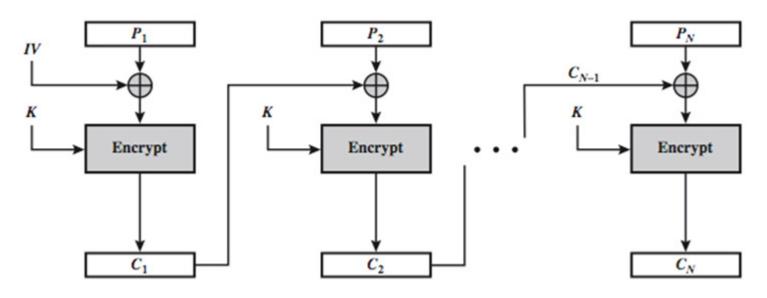
Ref: <a href="http://en.wikipedia.org/wiki/Modes\_of\_operation">http://en.wikipedia.org/wiki/Modes\_of\_operation</a>

# **Cipher Block Chaining (CBC)**

- Add random numbers before encrypting
- Previous cipher blocks is chained with current plaintext block
- □ Use an Initial Vector (IV) to start process

$$C_i = E_K (P_i \text{ XOR } C_{i-1})$$

$$C_i = TV$$



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### **Advantages and Limitations of CBC**

- □ Any change to a block affects all following ciphertext blocks
- Need Initialization Vector (IV)
  - > Must be known to sender & receiver
  - > If sent in clear, attacker can change bits of first block, and change IV to compensate
  - > Hence IV must either be a fixed value, e.g., in Electronic Funds Transfers at Point of Sale (EFTPOS)
- > Or must be sent encrypted in ECB mode before rest of message
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□ Sequential implementation Cannot be parallelized

### **Message Padding**

- $\square$  Last block may be shorter than others  $\Rightarrow$  Pad
- Pad with count of pad size [ANSI X.923]
  - 1. E.g., [b1 b2 b3 0 0 0 0 5] = 3 data, 5 pad w 1 count byte
- 1. A 1 bit followed by 0 bits [ISO/IEC 9797-1]
- 2. Any known byte value followed by zeros, e.g., 80-00...
- 3. Random data followed by count [ISO 10126]
  - 1. E.g., [b1 b2 b3 84 67 87 56 05]
- 4. Each byte indicates the number of padded bytes [PKCS]
  - 1. E.g., [b1 b2 b3 05 05 05 05 05]
- 5. Self-Describing Padding [RFC1570]
  - > Each pad octet contains its index starting with 1
  - > E.g., [b1 b2 b3 1 2 3 4 5]

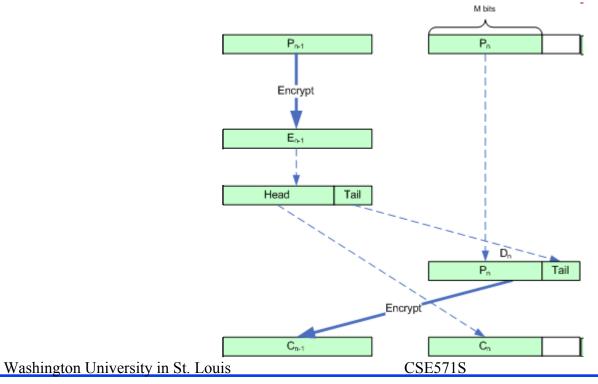
Ref: http://en.wikipedia.org/wiki/Padding %28cryptography%29

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# **Cipher Text Stealing (CTS)**

- Alternative to padding
- Last 2 blocks are specially coded
- □ Tail bits of (n-1)st encoded block are added to nth block and order of transmission of the two blocks is interchanged.



# **Stream Modes of Operation**

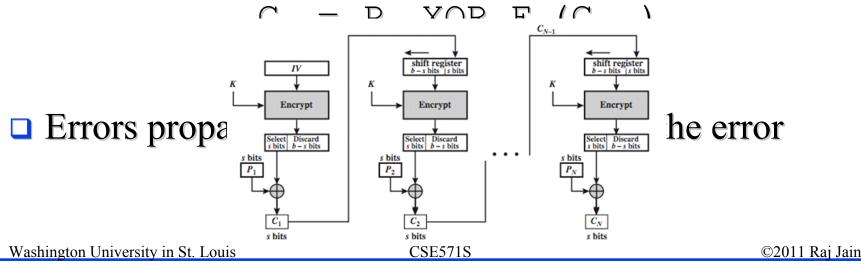
- Use block cipher as some form of **pseudo-random number** generator
- □ The random number bits are then XOR'ed with the message (as in stream cipher)
- Convert block cipher into stream cipher
  - 1. Cipher feedback (CFB) mode
  - 2. Output feedback (OFB) mode
  - 3. Counter (CTR) mode

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# Cipher Feedback (CFB)

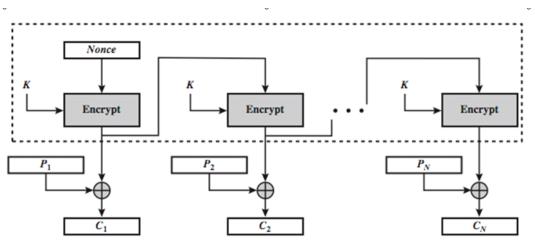
- □ Message is added to the output of the block cipher
- □ Result is feed back for next stage (hence name)
- □ Standard allows any number of bit (1, 8, 64 or 128 etc) to be feed back, denoted CFB-1, CFB-8, CFB-64, CFB-128 etc
- Most efficient to use all bits in block (64 or 128)



# **Output Feedback (OFB)**

- Output of the cipher is feed back (hence name)
- ☐ Feedback is independent of message
- Can be computed in advance

$$O_i = E_K (O_{i-1})$$
 $C_i = P_i XOR O_i$ 
 $O_{-1} = IV$ 



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### **Advantages and Limitations of OFB**

- Needs an IV which is unique for each use
  - > if ever reuse attacker can recover outputs
- Bit errors do not propagate
- More vulnerable to message stream modification
- Sender & receiver must remain in sync
- Only use with full block feedback
  - > Subsequent research has shown that only **full block feedback** (i.e., CFB-64 or CFB-128) should ever be used

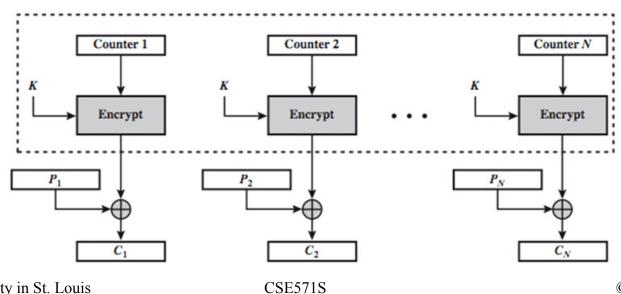
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## **Counter (CTR)**

- Encrypt counter value rather than any feedback value
- □ Different key & counter value for every plaintext block (never reused)

$$O_i = E_K(i)$$
  
 $C_i = P_i XOR O_i$ 



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### **Advantages and Limitations of CTR**

- Efficiency
  - > Can do parallel encryptions in h/w or s/w
  - > Can preprocess in advance of need
  - > Good for bursty high speed links
- Random access to encrypted data blocks
- Provable security (good as other modes)
- But must never reuse key/counter values, otherwise could break

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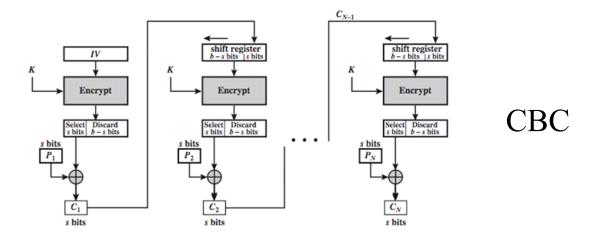
## **Storage Encryption**

- □ File encryption:
  - > Different keys for different files
  - > May not protect metadata, e.g., filename, creation date,
  - > Individual files can be backed up
  - > Encrypting File System (EFS) in NTFS provides this svc
- □ Disk encryption:
  - > Single key for whole disk or separate keys for each partition
  - > Master boot record (MBR) may or may not be encrypted
  - > Boot partition may or may not be encrypted.
  - Operating system stores the key in the memory Can be read by an attacker by cold boot
- □ Trusted Platform Module (TPM): A secure coprocessor chip on the motherboard that can authenticate a device
  - $\Rightarrow$  Disk can be read only on that system.

Recovery is possible with a decryption password or token ©2011 Raj Jain

# **Storage Encryption (Cont)**

- ☐ If IV is predictable, CBC is not usable in storage because the plain text is chosen by the writer
- □ Ciphertext is easily available to other users of the same disk
- Two messages with the first blocks= $b \oplus IV_1$  and  $b \oplus IV_2$  will both encrypt to the same ciphertext
- Need to be able to read/write blocks without reading/writing other blocks



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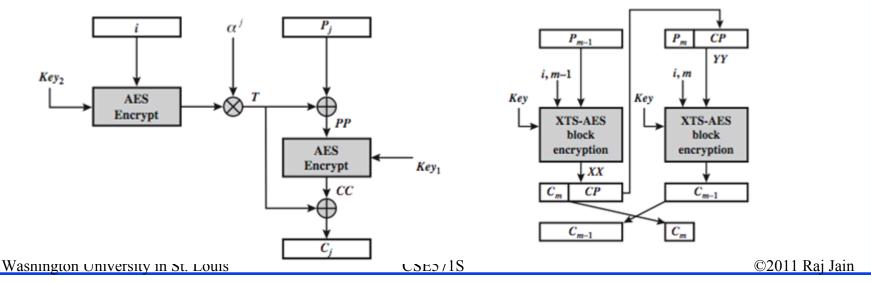
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#### **XTS-AES Mode**

- XTS = XEX-based Tweaked Codebook mode with Ciphertext
   Stealing (XEX = Xor-Encrypt-xor)
- □ Creates a unique IV for each block using AES and 2 keys

$$T_j = E_{K2}(i) \otimes \alpha^j$$
 Size of K2 = size of block  $C_j = E_{K1}(P_j \oplus T_j) \oplus T_j$  K1 256 bit for AES-256

where *i* is logical sector # & *j* is block # (sector = n blocks)  $\alpha$  = primitive element in GF(2<sup>128</sup>) defined by polynomial x



### **Advantages and Limitations of XTS-AES**

- Multiplication is modulo  $x^{128}+x^7+x^2+x+1$  in GF(2<sup>128</sup>)
- Efficiency
  - > Can do parallel encryptions in h/w or s/w
  - > Random access to encrypted data blocks
- ☐ Has both nonce & counter
- □ Defined in IEEE Std 1619-2007 for block oriented storage use
- □ Implemented in numerous packages and operating systems including TrueCrypt, FreeBSD, and OpenBSD softraid disk encryption software (also native in Mac OSX Lion's FileVault), in hardware-based media encryption devices by the SPYRUS Hydra PC Digital Attaché and the Kingston DataTraveler 5000.

Ref: <a href="http://en.wikipedia.org/wiki/Disk\_encryption\_theory">http://en.wikipedia.org/wiki/Disk\_encryption\_theory</a>

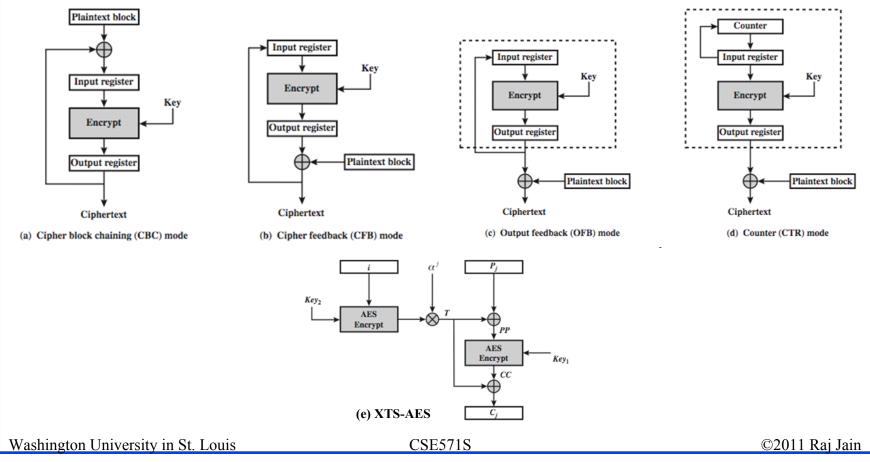
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## Summary

- □ 3DES generally uses E-D-E with 2 keys  $\Rightarrow$ 112b protection
- ightharpoonup ECB: Same ciphertext for the same plaintext  $\Rightarrow$  Easier to break



#### Homework 6

- **6.4** For each of the modes ECB, CBC and CTR:
- Identify whether decrypted plaintext block  $P_3$  will be corrupted if there is an error in block  $C_1$  of the transmitted cipher text.
- Assuming that the ciphertext contains N blocks, and that there was a bit error in the source version of  $P_1$ , identify through how many ciphertext blocks this error is propagated.