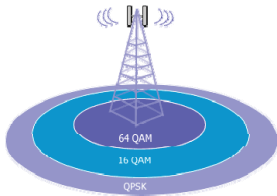


Introduction to Wireless Coding and Modulation



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Audio/Video recordings of this class lecture are available at:
<http://www.cse.wustl.edu/~jain/cse574-16/>

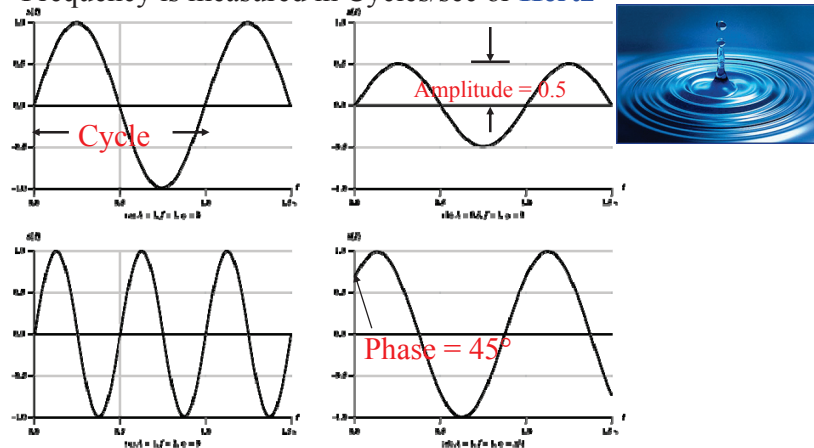


1. Frequency, Wavelength, and Phase
2. Electromagnetic Spectrum
3. Coding and modulation
4. Shannon's Theorem
5. Hamming Distance
6. Multiple Access Methods: CDMA
7. Doppler Shift

Note: This is the 1st in a series of 2 lectures on wireless physical layer. Signal Propagation, OFDM, and MIMO are covered in the next lecture.

Frequency, Period, and Phase

- $A \sin(2\pi ft + \theta)$, A = Amplitude, f=Frequency, θ = Phase, Period $T = 1/f$, Frequency is measured in Cycles/sec or **Hertz**

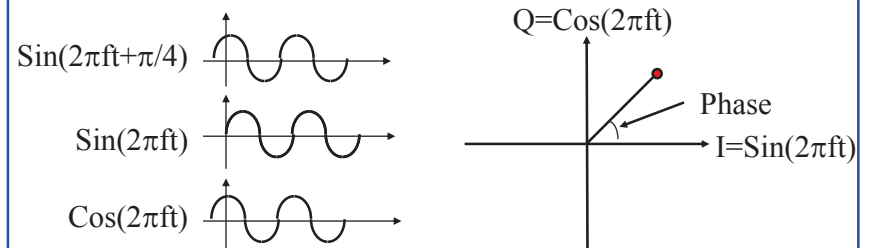


Phase

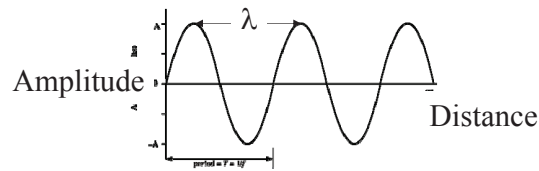
- Sine wave with a phase of 45°

$$\begin{aligned} \sin(2\pi ft + \frac{\pi}{4}) &= \sin(2\pi ft) \cos(\frac{\pi}{4}) + \cos(2\pi ft) \sin(\frac{\pi}{4}) \\ &= \frac{1}{\sqrt{2}} \sin(2\pi ft) + \frac{1}{\sqrt{2}} \cos(2\pi ft) \end{aligned}$$

In-phase component I + Quadrature component Q



Wavelength



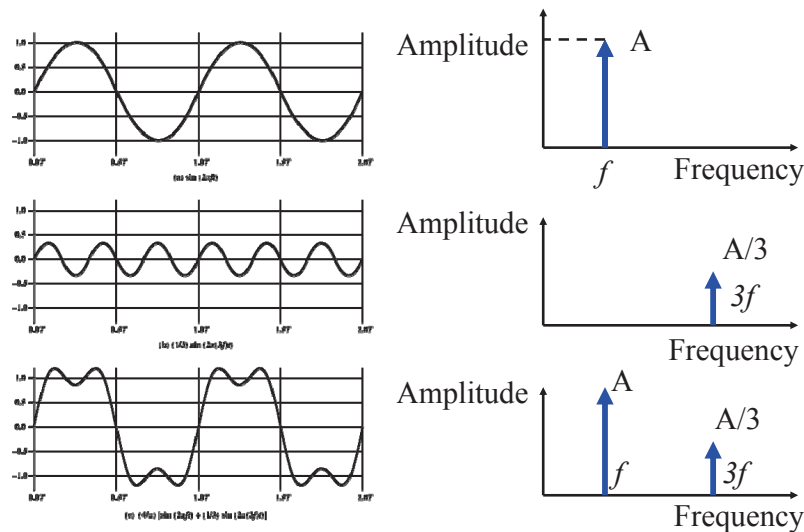
- Distance occupied by one cycle
- Distance between two points of corresponding phase in two consecutive cycles
- Wavelength = λ
- Assuming signal velocity v
 - $\lambda = vT$
 - $\lambda f = v$
 - $c = 3 \times 10^8$ m/s (speed of light in free space) = 300 m/ μ s

Example

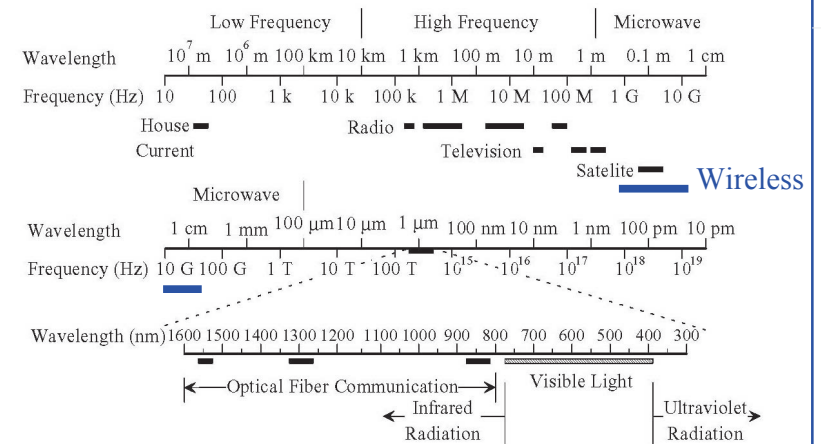
- Frequency = 2.5 GHz

$$\begin{aligned} \text{Wavelength} = \lambda &= \frac{c}{f} \\ &= \frac{300 \text{ m}/\mu\text{s}}{2.5 \times 10^9} \\ &= 120 \times 10^{-3} = 120 \text{ mm} = 12 \text{ cm} \end{aligned}$$

Time and Frequency Domains



Electromagnetic Spectrum

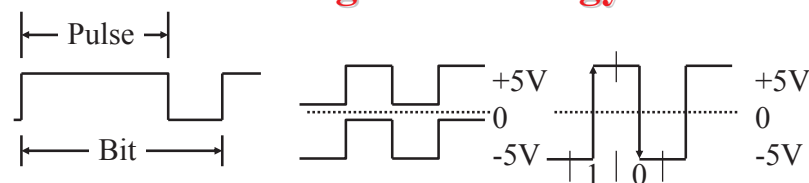


- Wireless communication uses 100 kHz to 60 GHz

Decibels

- ❑ Attenuation = $\text{Log}_{10} \frac{P_{in}}{P_{out}}$ Bel
- ❑ Attenuation = $10 \text{ Log}_{10} \frac{P_{in}}{P_{out}}$ decibel
- ❑ Attenuation = $20 \text{ Log}_{10} \frac{V_{in}}{V_{out}}$ decibel
- ❑ **Example 1:** $P_{in} = 10 \text{ mW}$, $P_{out} = 5 \text{ mW}$
Attenuation = $10 \log_{10} (10/5) = 10 \log_{10} 2 = 3 \text{ dB}$
- ❑ **Example 2:** $P_{in} = 100 \text{ mW}$, $P_{out} = 1 \text{ mW}$
Attenuation = $10 \log_{10} (100/1) = 10 \log_{10} 100 = 20 \text{ dB}$

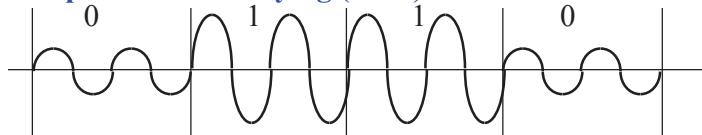
Coding Terminology



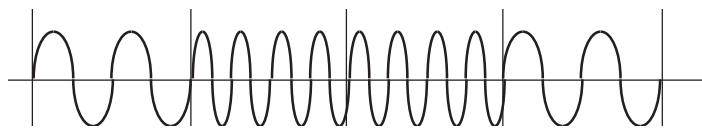
- ❑ **Signal element:** Pulse (of constant amplitude, frequency, phase) = **Symbol**
- ❑ **Modulation Rate:** 1/Duration of the smallest element = Baud rate
- ❑ **Data Rate:** Bits per second

Modulation

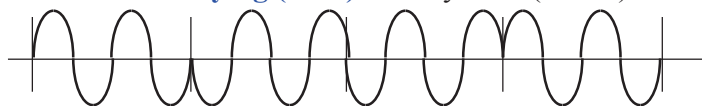
- ❑ Digital version of modulation is called **keying**
- ❑ **Amplitude Shift Keying (ASK):**



- ❑ **Frequency Shift Keying (FSK):**

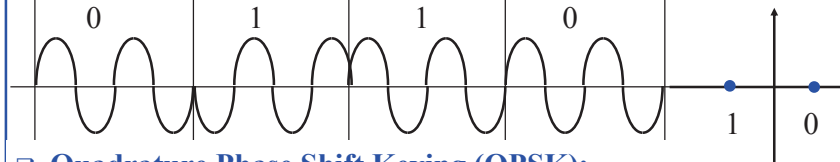


- ❑ **Phase Shift Keying (PSK):** Binary PSK (BPSK)

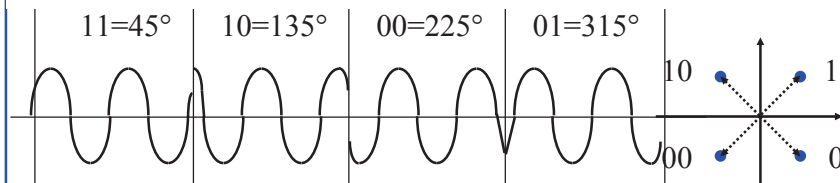


Modulation (Cont)

- ❑ **Differential BPSK:** Does not require original carrier



- ❑ **Quadrature Phase Shift Keying (QPSK):**



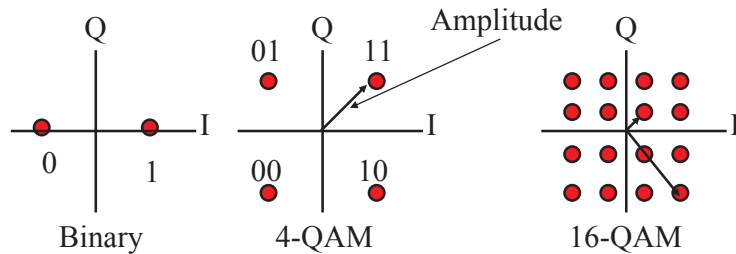
- ❑ In-phase (I) and Quadrature (Q) or 90° components are added

Ref: Electronic Design, "Understanding Modern Digital Modulation Techniques,"

<http://electronicdesign.com/communications/understanding-modern-digital-modulation-techniques>

QAM

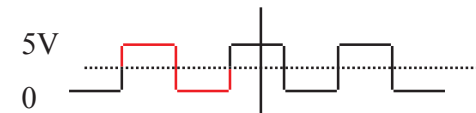
- ❑ Quadrature Amplitude and Phase Modulation
- ❑ 4-QAM, 16-QAM, 64-QAM, 256-QAM
- ❑ Used in DSL and wireless networks



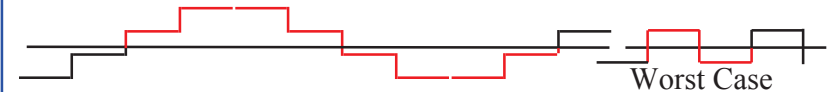
- ❑ 4-QAM \Rightarrow 2 bits/symbol, 16-QAM \Rightarrow 4 bits/symbol, ...

Channel Capacity

- ❑ Capacity = Maximum data rate for a channel
- ❑ **Nyquist Theorem:** Bandwidth = B
Data rate $\leq 2B$
- ❑ Bi-level Encoding: Data rate = $2 \times$ Bandwidth



- ❑ Multilevel: Data rate = $2 \times$ Bandwidth $\times \log_2 M$
M = Number of levels



Example: M=4, Capacity = $4 \times$ Bandwidth

Shannon's Theorem

- ❑ Bandwidth = B Hz
Signal-to-noise ratio = S/N
- ❑ Maximum number of bits/sec = $B \log_2 (1+S/N)$
- ❑ Example: Phone wire bandwidth = 3100 Hz

$$\begin{aligned}
 S/N &= 30 \text{ dB} \\
 10 \log_{10} S/N &= 30 \\
 \log_{10} S/N &= 3 \\
 S/N &= 10^3 = 1000 \\
 \text{Capacity} &= 3100 \log_2 (1+1000) \\
 &= 30,894 \text{ bps}
 \end{aligned}$$

Hamming Distance

- ❑ Hamming Distance between two sequences
= Number of bits in which they disagree

❑ Example: 011011
 110001

Difference 101010 \Rightarrow Distance =3

Error Correction Example

- 2-bit words transmitted as 5-bit/word

Data	Codeword
00	00000
01	00111
10	11001
11	11110

Received = 00100 \Rightarrow Not one of the code words \Rightarrow Error

Distance (00100,00000) = 1 Distance (00100,00111) = 2

Distance (00100,11001) = 4 Distance (00100,11110) = 3

\Rightarrow Most likely 00000 was sent. Corrected data = 00

b. Received = 01010 Distance(...,00000) = 2 = Distance(...,11110)
Error detected but cannot be corrected

c. Three bit errors will not be detected. Sent 00000, Received 00111.

Multiple Access Methods

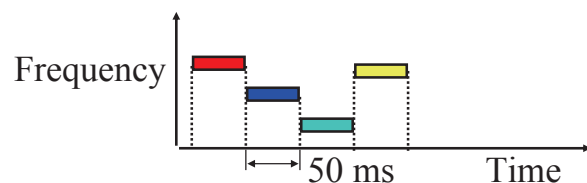


Time Division Multiple Access



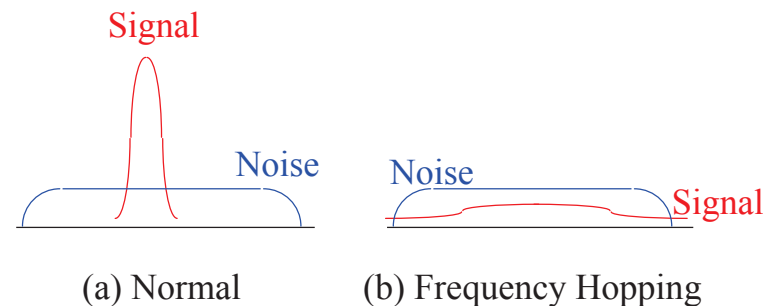
Code Division Multiple Access

Frequency Hopping Spread Spectrum



- Pseudo-random frequency hopping
- Spreads the power over a wide spectrum \Rightarrow Spread Spectrum
- Developed initially for military
- Patented by actress Hedy Lamarr
- Narrowband interference can't jam

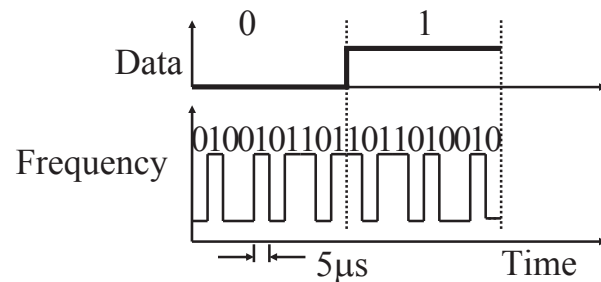
Spectrum



(a) Normal

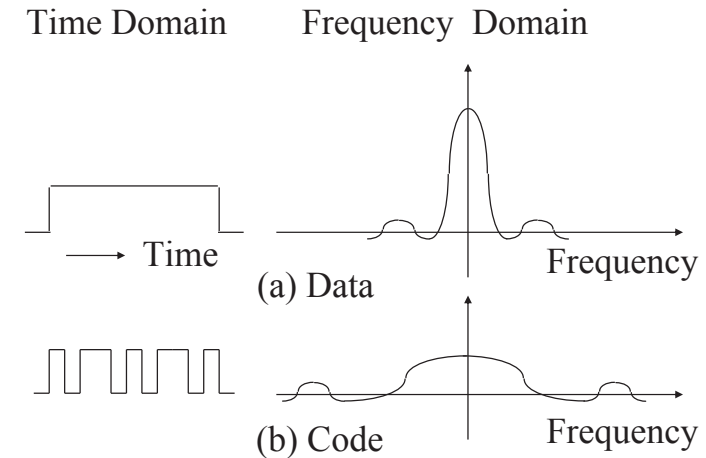
(b) Frequency Hopping

Direct-Sequence Spread Spectrum

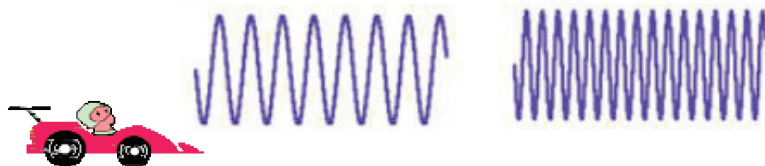


- Spreading factor = Code bits/data bit, 10-100 commercial (Min 10 by FCC), 10,000 for military
- Signal bandwidth $> 10 \times$ data bandwidth
- Code sequence synchronization
- Correlation between codes \Rightarrow Interference Orthogonal

DS Spectrum



Doppler Shift



- If the transmitter or receiver or both are mobile the frequency of received signal changes
- Moving towards each other \Rightarrow Frequency increases
- Moving away from each other \Rightarrow Frequency decreases

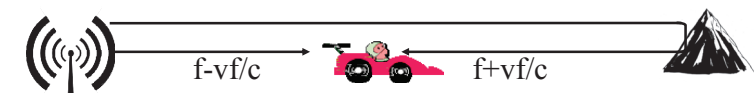
$$\text{Frequency difference} = \text{velocity/Wavelength} = \nu f/c$$

Example: 2.4 GHz $\Rightarrow \lambda = 3 \times 10^8 / 2.4 \times 10^9 = .125\text{m}$

$$120\text{km/hr} = 120 \times 1000 / 3600 = 33.3 \text{ m/s}$$

$$\text{Freq diff} = 33.3 / .125 = 267 \text{ Hz}$$

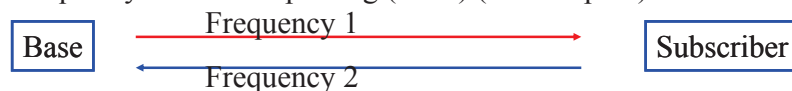
Doppler Spread and Coherence Time



- Two rays will be received
- Doppler Spread** = $2\nu f/c = 2 \times$ Doppler shift
- They will add or cancel-out each other as the receiver moves
- Coherence time:** Time during which the channel response is constant = $1/\text{Doppler spread}$

Duplexing

- Duplex = Bi-Directional Communication
- Frequency division duplexing (FDD) (Full-Duplex)



- Time division duplex (TDD): Half-duplex
-
- The diagram illustrates Time Division Duplexing (TDD). On the left is a box labeled 'Base' and on the right is a box labeled 'Subscriber'. A single blue line with arrows at both ends connects the Base and Subscriber, representing a shared channel.
- Many LTE deployments will use TDD.
 - Allows more flexible sharing of DL/UL data rate
 - Does not require paired spectrum
 - Easy channel estimation \Rightarrow Simpler transceiver design
 - Con: All neighboring BS should time synchronize

Summary



1. Electric, Radio, Light, X-Rays, are all electromagnetic waves
2. Wireless radio waves travel at the speed of light $300 \text{ m}/\mu\text{s}$
Wavelength $\lambda = c/f$
3. 16-QAM uses 16 combinations of amplitude and phase using 4 bits per symbol.
4. Hertz and Bit rate are related by Nyquist and Shannon's Theorems
5. Frequency hopping and Direct Sequence are two methods of code division multiple access (CDMA).

Homework 3

- A. What is wavelength of a signal at 60 GHz?
- B. How many Watts of power is 30dBm?
- C. A telephone line is known to have a loss of 20 dB. The input signal power is measured at 1 Watt, and the output signal noise level is measured at 1 mW. Using this information, calculate the output signal to noise ratio in dB.
- D. What is the maximum data rate that can be supported on a 10 MHz noise-less channel if the channel uses eight-level digital signals?
- E. What signal to noise ratio (in dB) is required to achieve 10 Mbps through a 5 MHz channel?
- F. Compute the average Doppler frequency shift at 36 km/hr using 3 GHz band? Doppler spread is twice the Doppler shift.
What is the channel coherence time?

Reading List

- Electronic Design, "Understanding Modern Digital Modulation Techniques,"
<http://electronicdesign.com/communications/understanding-modern-digital-modulation-techniques>
- Jim Geier, "Designing and Deploying 802.11 Wireless Networks: A Practical Guide to Implementing 802.11n and 802.11ac Wireless Networks, Second Edition," Cisco Press, May 2015, 600 pp., ISBN:1-58714-430-1 (Safari Book), Chapter 2.
- Jim Geier, "Wireless Networks first-step," Cisco Press, August 2004, 264 pp., ISBN:1-58720-111-9 (Safari Book), Chapter 3.
- Steve Rackley, "Wireless Networking Technology," Newnes, March 2007, 416 pp., ISBN:0-7506-6788-5 (Safari Book), Chapter 4.

Wikipedia Links

- ❑ <https://en.wikipedia.org/wiki/Frequency>
- ❑ <https://en.wikipedia.org/wiki/Wavelength>
- ❑ [https://en.wikipedia.org/wiki/Phase_\(waves\)](https://en.wikipedia.org/wiki/Phase_(waves))
- ❑ https://en.wikipedia.org/wiki/Quadrature_phase
- ❑ https://en.wikipedia.org/wiki/Frequency_domain
- ❑ https://en.wikipedia.org/wiki/Time_domain
- ❑ https://en.wikipedia.org/wiki/Fourier_transform
- ❑ https://en.wikipedia.org/wiki/Electromagnetic_spectrum
- ❑ <https://en.wikipedia.org/wiki/Decibel>
- ❑ <https://en.wikipedia.org/wiki/DBm>
- ❑ <https://en.wikipedia.org/wiki/Modulation>
- ❑ https://en.wikipedia.org/wiki/Amplitude-shift_keying
- ❑ https://en.wikipedia.org/wiki/Phase-shift_keying
- ❑ https://en.wikipedia.org/wiki/Frequency-shift_keying
- ❑ https://en.wikipedia.org/wiki/Quadrature_phase-shift_keying

Wikipedia Links (Cont)

- ❑ https://en.wikipedia.org/wiki/Differential_coding
- ❑ https://en.wikipedia.org/wiki/Quadrature_amplitude_modulation
- ❑ https://en.wikipedia.org/wiki/Shannon%E2%80%93Hartley_theorem
- ❑ https://en.wikipedia.org/wiki/Channel_capacity
- ❑ https://en.wikipedia.org/wiki/Hamming_distance
- ❑ https://en.wikipedia.org/wiki/Channel_access_method
- ❑ https://en.wikipedia.org/wiki/Time_division_multiple_access
- ❑ https://en.wikipedia.org/wiki/Frequency-division_multiple_access
- ❑ <https://en.wikipedia.org/wiki/CDMA>
- ❑ https://en.wikipedia.org/wiki/Spread_spectrum
- ❑ https://en.wikipedia.org/wiki/Direct-sequence_spread_spectrum
- ❑ https://en.wikipedia.org/wiki/Frequency-hopping_spread_spectrum
- ❑ https://en.wikipedia.org/wiki/Doppler_effect
- ❑ [https://en.wikipedia.org/wiki/Duplex_\(telecommunications\)](https://en.wikipedia.org/wiki/Duplex_(telecommunications))
- ❑ https://en.wikipedia.org/wiki/Time-division_duplex
- ❑ http://en.wikipedia.org/wiki/Frequency_division_duplex

References

- ❑ Lars Lundheim, “On Shannon and Shannon's law,”
<http://www.iet.ntnu.no/projects/beats/Documents/LarsTelektronikk02.pdf>

Optional Listening Material

Those not familiar with modulation, coding, CRC, etc may want to listen to the following lectures from CSE473S:

- ❑ Transmission Media,
http://www.cse.wustl.edu/~jain/cse473-11/i_1cni.htm
- ❑ Signal Encoding Techniques,
http://www.cse.wustl.edu/~jain/cse473-05/i_5cod.htm
- ❑ Digital Communications Techniques,
http://www.cse.wustl.edu/~jain/cse473-05/i_6com.htm

Acronyms

□ ASK	Amplitude Shift Keying
□ BPSK	Binary Phase Shift Keying
□ BS	Base Station
□ CDMA	Code division multiple access
□ CRC	Cyclic Redundancy Check
□ dB	Decibel
□ dBm	Decibel milliWatt
□ DL	Downlink
□ DS	Direct Sequence
□ DSL	Digital Subscriber Line
□ FCC	Federal Communications Commission
□ FDD	Frequency Division Duplexing
□ FSK	Frequency Shift Keying
□ GHz	Giga Hertz
□ LAN	Local Area Network
□ MHz	Mega Hertz

Acronyms (Cont)

□ mW	milli Watt
□ OFDM	Orthogonal Frequency Division Multiplexing
□ PSK	Phase Shift Keying
□ QAM	Quadrature Amplitude Modulation
□ QPSK	Quadrature Phase Shift Keying
□ SS	Subscriber Station
□ TDD	Time Division Duplexing
□ UL	Uplink

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Related Modules



Introduction to 5G,
http://www.cse.wustl.edu/~jain/cse574-16/j_195g.htm



Low Power WAN Protocols for IoT,
http://www.cse.wustl.edu/~jain/cse574-16/j_14ahl.htm



Introduction to Vehicular Wireless Networks,
http://www.cse.wustl.edu/~jain/cse574-16/j_08vwn.htm



Internet of Things,
http://www.cse.wustl.edu/~jain/cse574-16/j_10iot.htm



Audio/Video Recordings and Podcasts of
Professor Raj Jain's Lectures,
<https://www.youtube.com/channel/UCN4-5wzNP9-ruOzQMs-8NUw>