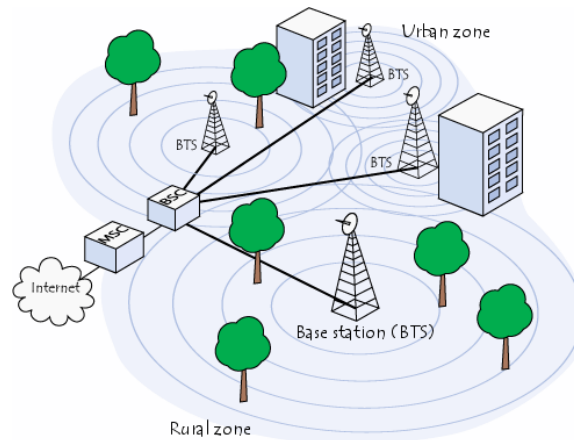# Introduction to Cellular Networks: 1G/2G/3G

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Audio/Video recordings of this class lecture are available at:

http://www.cse.wustl.edu/~jain/cse574-16/

Overview

1. Cellular Telephony

2. Cellular Frequency Reuse

3. 2G: GSM

4. 2.5G: GPRS, EDGE

5. 3G: W-CDMA

6. 3.5G: High-Speed Packet Access (HSPA)

Note: 3.9G/4G technologies LTE and LTE Advanced discussed in future lectures of this class.

Cellular Network Beginnings

❑ AT&T Bell Labs designed a cellular structure to reuse frequency. No two adjacent cells use the same frequency.

❑ 1977: FCC authorized two commercial deployments

  ➢ Chicago: Illinois Bell

  ➢ Washington, DC: American Radio telephone Service

  ➢ Both services started 1983

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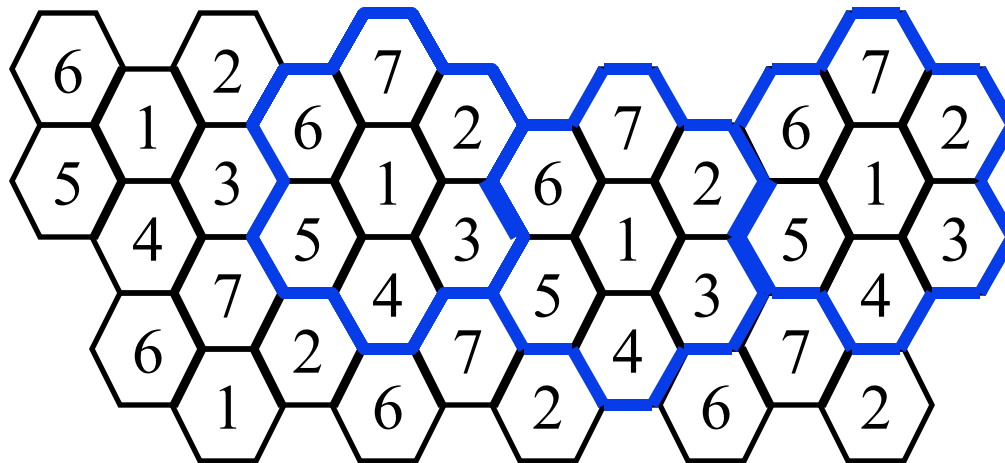
Initial Cellular System in US

❑ US was divided into

  ➢ 306 metropolitan service areas (MSAs)
    75% of US population, 20% of area
    Densely populated $\Rightarrow$ Small cell size

  ➢ 428 rural service areas (RSAs)
    Less populated $\Rightarrow$ Larger cell size

❑ Each area was originally allowed two competing carriers: A, B

  ➢ Bell (B)

  ➢ Alternative (A)

❑ 832 channel-pairs in each area. 416 pairs per carrier.
  45 MHz between transmit and receive frequencies
  30 kHz per channel
  1:7 Frequency reuse with hexagonal cells

❑ Too many applicants $\Rightarrow$ FCC started a lottery system

❑ At least one system in every market by 1990

Cell Sites

❑ On towers, roof tops, water tanks, utility poles, …

  ➢ Good source of income for utility companies, cities, schools, churches, hotels, …

  ➢ With a base station for electronics
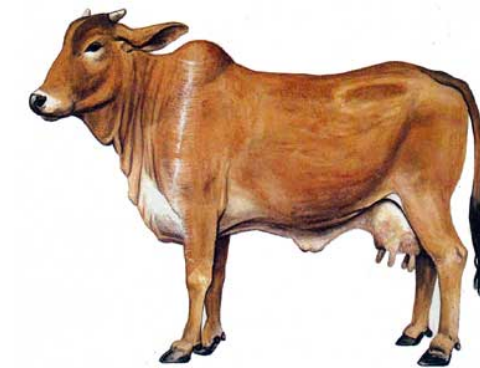
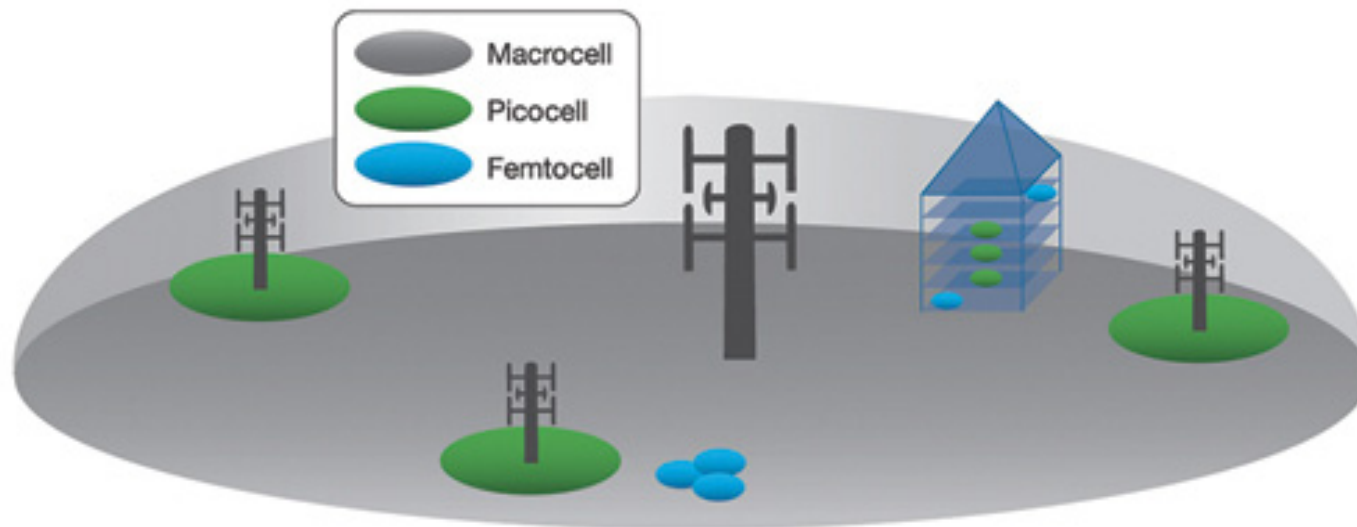 ➢ NIMBY (Not in my back yard)
   ⇒ Mostly hidden, shared towers

Cells on Wheels (CoWs)

❑ Used for temporary surge in traffic, e.g., games, fares, …

Macro, Micro, Pico, Femto Cells

❑ Macro: Sections of a city, more than 1 km radius

❑ Micro: Neighborhoods, less than 1 km

❑ Pico: Busy public areas: Malls, airports, …, 200 m

❑ Femto: Inside a home, 10 m

Macrocell
Picocell
Femtocell

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Cellular Frequency Reuse

Cluster Size =4

Cluster Size =7

circle with radius D
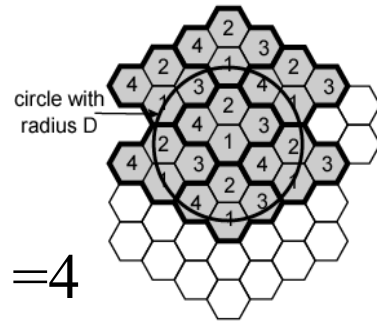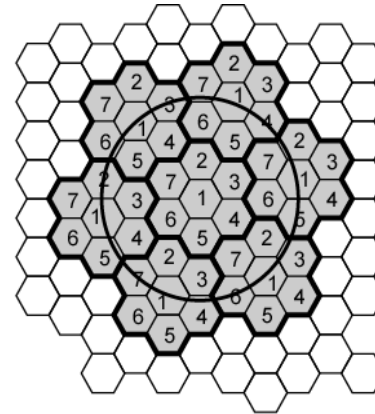
(a) Frequency reuse pattern for N = 4

(b) Frequency reuse pattern for N = 7

Cluster Size =19

(c) Black cells indicate a frequency reuse for N = 19

Characterizing Frequency Reuse

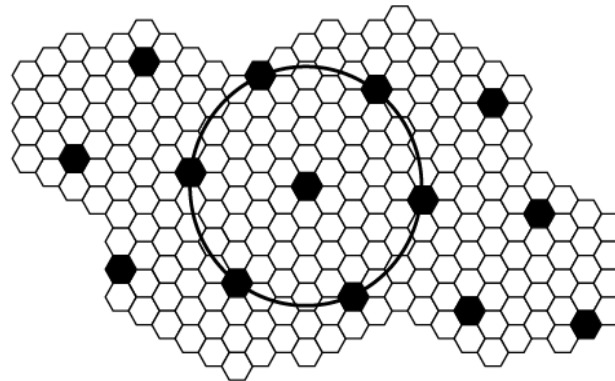- ❑ D = minimum distance between centers of cells that use the same band of frequencies (called co-channels)
- ❑ R = radius of a cell
- ❑ d = distance between centers of adjacent cells (d = R√3)
- ❑ N = number of cells in repetitious pattern (**Cluster**)
  - ➢ Reuse factor
  - ➢ Each cell in pattern uses unique band of frequencies
- ❑ Hexagonal cell pattern, following values of N possible
  - ➢ $N = I^2 + J^2 + (I \times J)$,   I, J = 0, 1, 2, 3, …
- ❑ Possible values of N are 1, 3, 4, 7, 9, 12, 13, 16, 19, 21, …
- ❑ Reuse Ratio = Distance/Radius = D/R = $\sqrt{3N}$
- ❑ D/d = $\sqrt{N}$
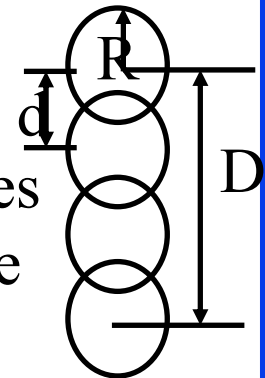
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Frequency Reuse Example

What would be the minimum distance between the centers of two cells with the same band of frequencies if cell radius is 1 km and the reuse factor is 12?

$$D/R = \sqrt{3N}$$
$$D = (3 \times 12)^{1/2} \times 1 \text{ km}$$
$$= 6 \text{ km}$$

Homework 15A

❏ The distance between cell centers with the same frequency band is required to be more than 6 km. What is the cell radius for the cluster size of 12.

Frequency Reuse Notation

❑ N×S×K frequency reuse pattern
❑ N=Number of cells per cluster
❑ S= Number of sectors in a cell
❑ K = Number of frequency allocations per cell

1X3X3

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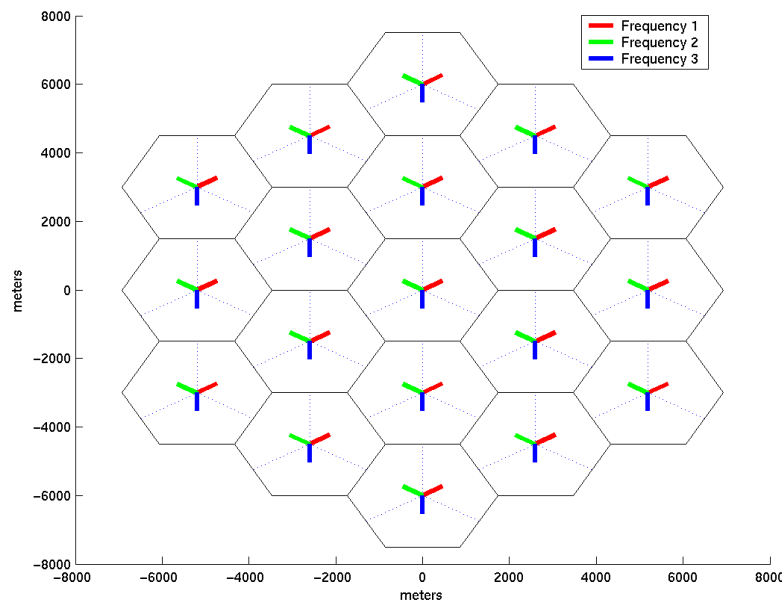
Frequency Reuse Notation (Cont)

1x3x1
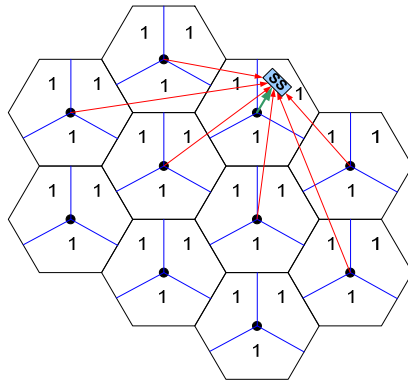
1x3x3
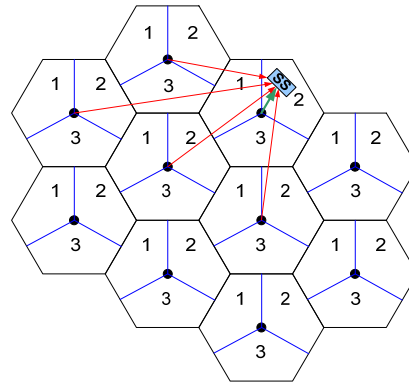
1x1x1
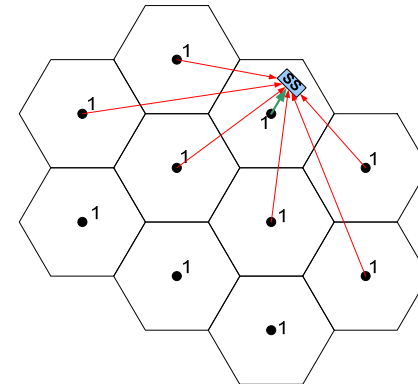
3x1x1
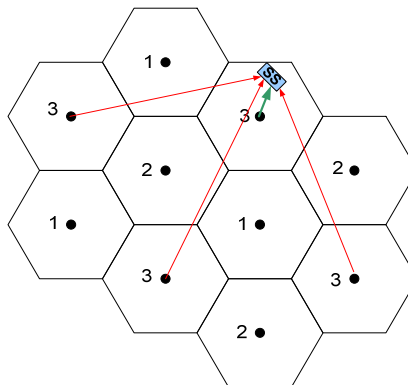
3x3x1
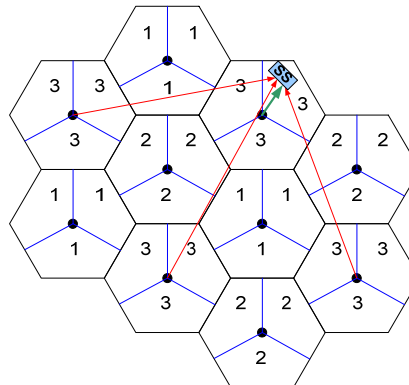
3x3x3
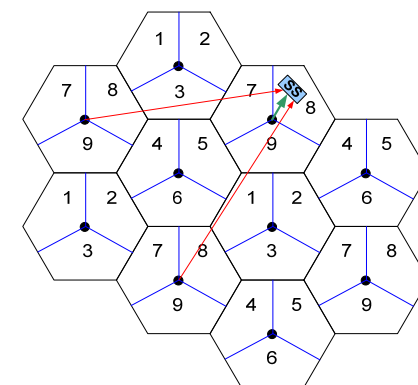
Fractional Frequency Reuse

❑ Users close to the BS use all frequency subchannels
❑ Users at the cell boundary use only a fraction of available subchannels

Homework 15B

❑ Label the frequency reuse patterns below.
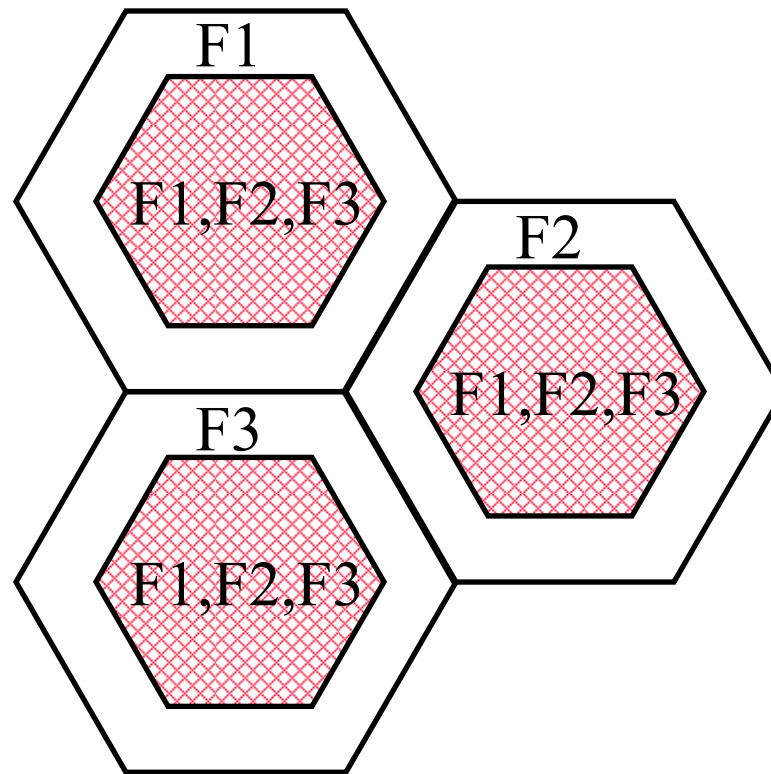
Cellular Telephony Generations

NA

| AMPS | | cdmaOne | | 1xEV-DO | | 1xEV-DV | | CDMA2000 | 3GPP2 | UMB |

NA-TDMA

3GPP2

D-AMPS

Europe

Evolved EDGE

| TACS | **GSM** | GPRS | EDGE | WCDMA | HSPA+ | **LTE** | **LTE-Adv** |

3GPP

China   TD-SCDMA

Networking Industry ————————————→ | Mobile WiMAX | → | WiMAX2 |

Analog FDMA	Digital TDMA CDMA		CDMA		OFDMA+ MIMO	
Voice	Voice	Voice+Data	Voice+Data	Voice+HS Data	All-IP	
1G	2G	2.5G	3G	3.5G	4G	
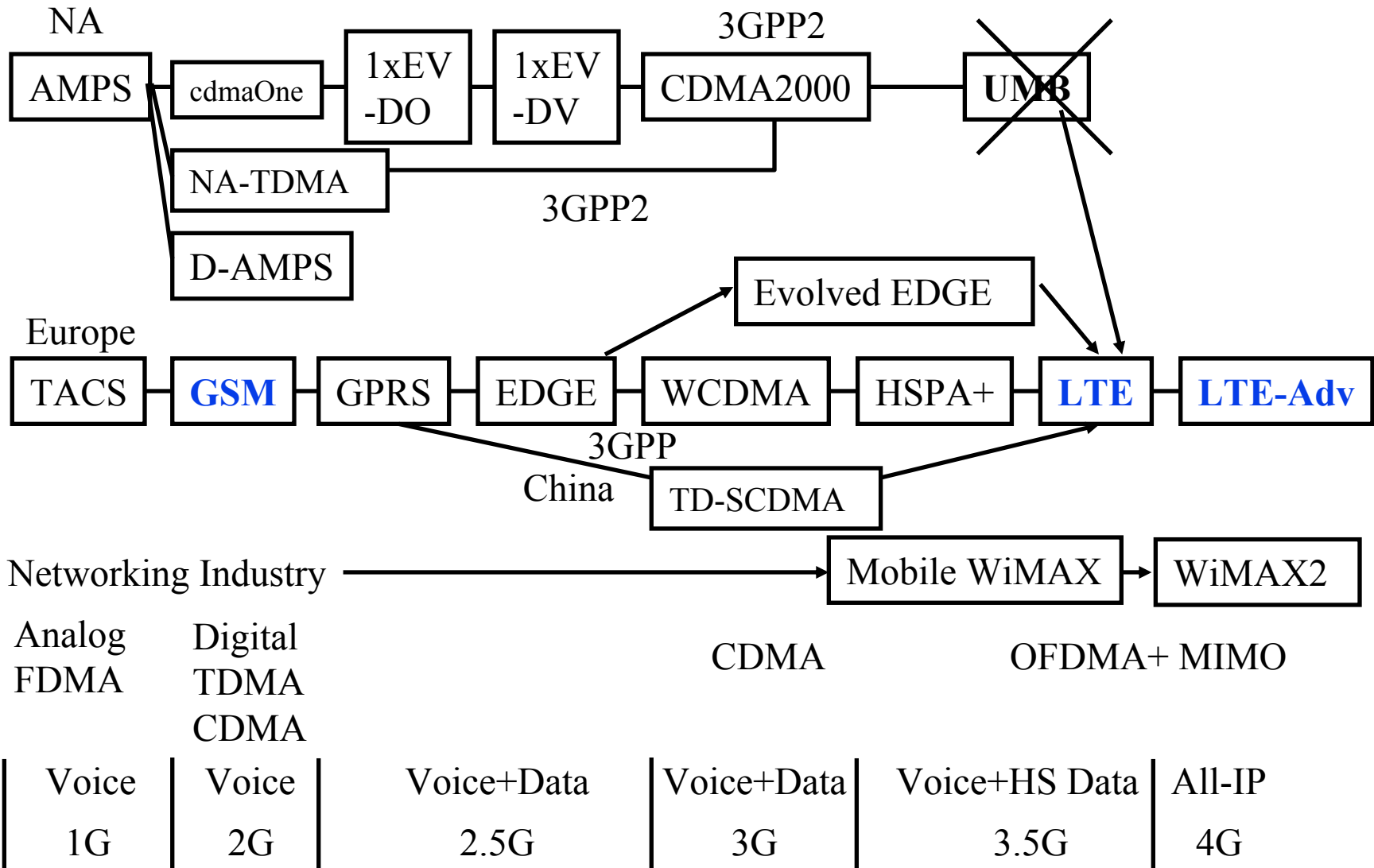
Cellular Generations (Cont)

- **1G: Analog Voice. FDMA. 1980s**
  - AMPS: Advanced Mobile Phone System
  - TACS: Total Access Communications System
- **2G: Digital Voice. TDMA. 1990**
  - cdmaOne: Qualcomm. International Standard IS-95.
  - NA-TDMA
  - Digital AMPS (D-AMPS)
  - **GSM**: Global System for Mobile Communications
- **2.5G: Voice + Data. 1995.**
  - 1xEV-DO: Evolution Data Optimized
  - 1xEV-DV: Evolution Data and Voice
  - General Packet Radio Service (GPRS)
  - Enhanced Data Rate for GSM Evolution (EDGE)

Cellular Generations (Cont)

❑ **3G: Voice + High-speed data. All CDMA. 2000.**

➢ CDMA2000: Qualcomm. International Standard IS-2000.

➢ W-CDMA: Wideband CDMA

➢ TD-SCDMA: Time Division Synchronous Code Division Multiple Access (Chinese 3G)

➢ 384 kbps to 2 Mbps

❑ **3.5G: Voice + Higher-speed data**

➢ EDGE Evolution

➢ High-Speed Packet Access (HSPA)

➢ Evolved HSPA (HSPA+)

➢ Ultra Mobile Broadband (UMB)

Cellular Generations (Cont)

❑ Two Tracks for 1G/2G/3G:
  ➢ Europe 3GPP (3rd Generation Partnership Project)
  ➢ North America 3GPP2
❑ **3.9G: High-Speed Data. VOIP. OFDMA.**
  ➢ WiMAX 16e (Worldwide Interoperability for Microwave Access)
  ➢ Long Term Evolution (LTE)
❑ **4G: Very High-Speed Data. 2013.**
  ➢ WiMAX 16m or WiMAX2
  ➢ LTE-Advanced
  ➢ 100 Mbps – 1 Gbps
❑ **5G: Ultra High-Speed Data. 2020.**
  ➢ IP based

3.9G vs. 4G

❑ 3G = International Mobile Communications 2000 (IMT-2000) = W-CDMA, CDMA2000

❑ 4G = IMT-Advanced
= LTE-Advanced, IEEE 802.16m

❑ WiMAX forum officially declared WiMAX to be 3G technology so that they can use spectrum allocated to 3G.

❑ WiMAX, LTE are at most 3.9G or "near-4G"
Some telecom companies are selling them as 4G

GSM

- Global System for Mobile Communications
- Implemented in 90% of cell phones world-wide.
- 1990 Technology using Time-Division Multiple Access (**TDMA**) in stead of Frequency Division Multiple Access (FDMA) used in 1G
- 850/900/1800/1900 MHz (quad-band)
- **Subscriber Identity Module (SIM)** card contained user data. User could use any phone with his/her SIM card
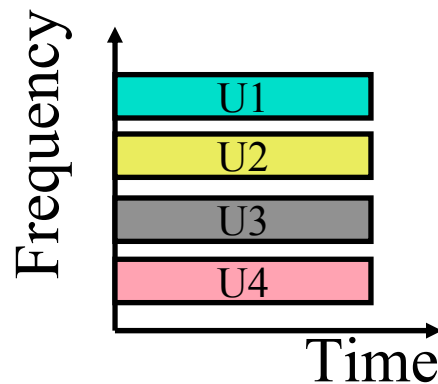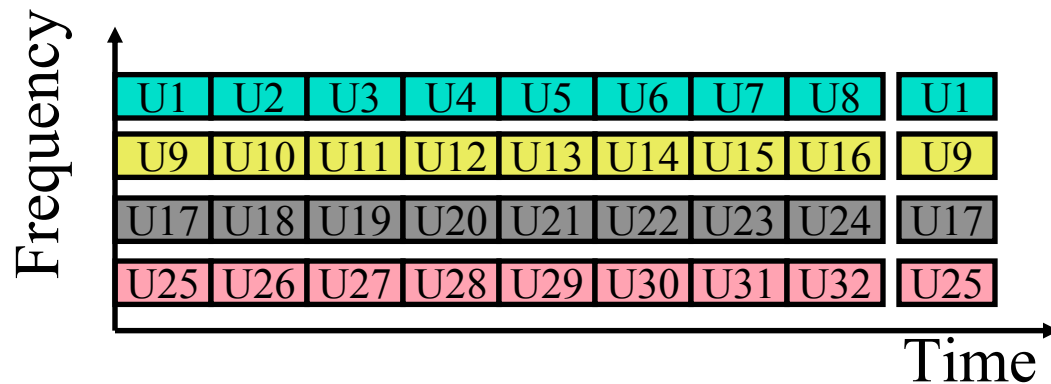
(a) FDMA   (B) TDMA

GSM Cellular Architecture

Subscriber **I**dentity **M**odule

Mobile **E**quipment

Base **T**ransceiver **S**tation

Base Transceiver Station

Base Station Controller

Base **S**tation **C**ontroller

Home **L**ocation **R**egister

Visitor **L**ocation **R**egister

Mobile services **S**witching **C**enter

Public **S**witched **T**elephone **N**etwork

Equipment **I**dentity **R**egister

Authenti-cation **C**enter

Mobile Station   Base Station Subsystem   Network Subsystem

Radio **A**ccess **N**etwork

Cellular Architecture (Cont)

❑ One Base transceiver station (BTS) per cell.

❑ One Base Station Controller (BSC) can control multiple BTSes.

➢ Allocates radio channels among BTSs.

➢ Manages call handoffs between BTSs.

➢ Controls handset power levels

❑ Mobile Switching Center (MSC) connects to PSTN and switches calls between BSCs. Provides mobile registration, location, authentication. Contains Equipment Identity Register.

| BTS | — | BSC | — | MSC | — | MSC | — | BSC | — | BTS |
| VLR | | HLR |
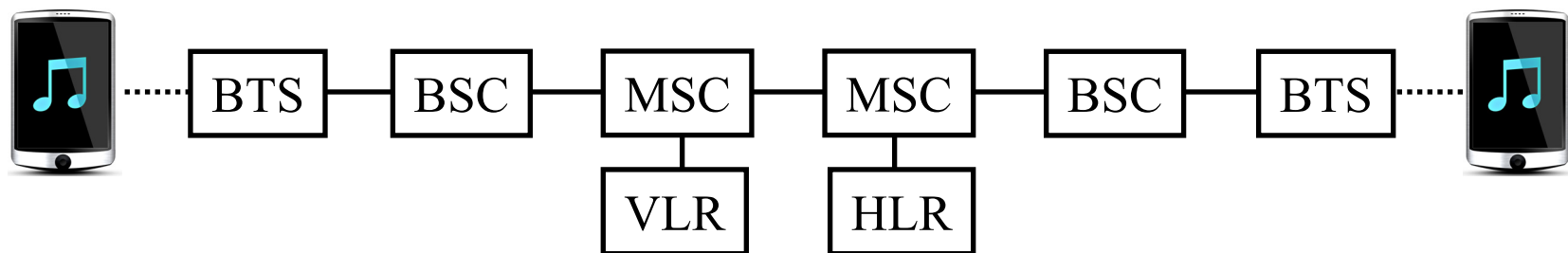
Cellular Architecture (Cont)

- **Home Location Register (HLR**) and Visitor Location Register (VLR) provide call routing and roaming

- VLR+HLR+MSC functions are generally in one equipment

- Equipment Identity Register (EIR) contains a list of all valid mobiles.

- Authentication Center (AuC) stores the secret keys of all SIM cards.

- Each handset has a International Mobile Equipment Identity (IMEI) number.

GSM Radio Link

Slow Associated **C**ontrol **Ch**annel (SACCH)

Traffic Channels
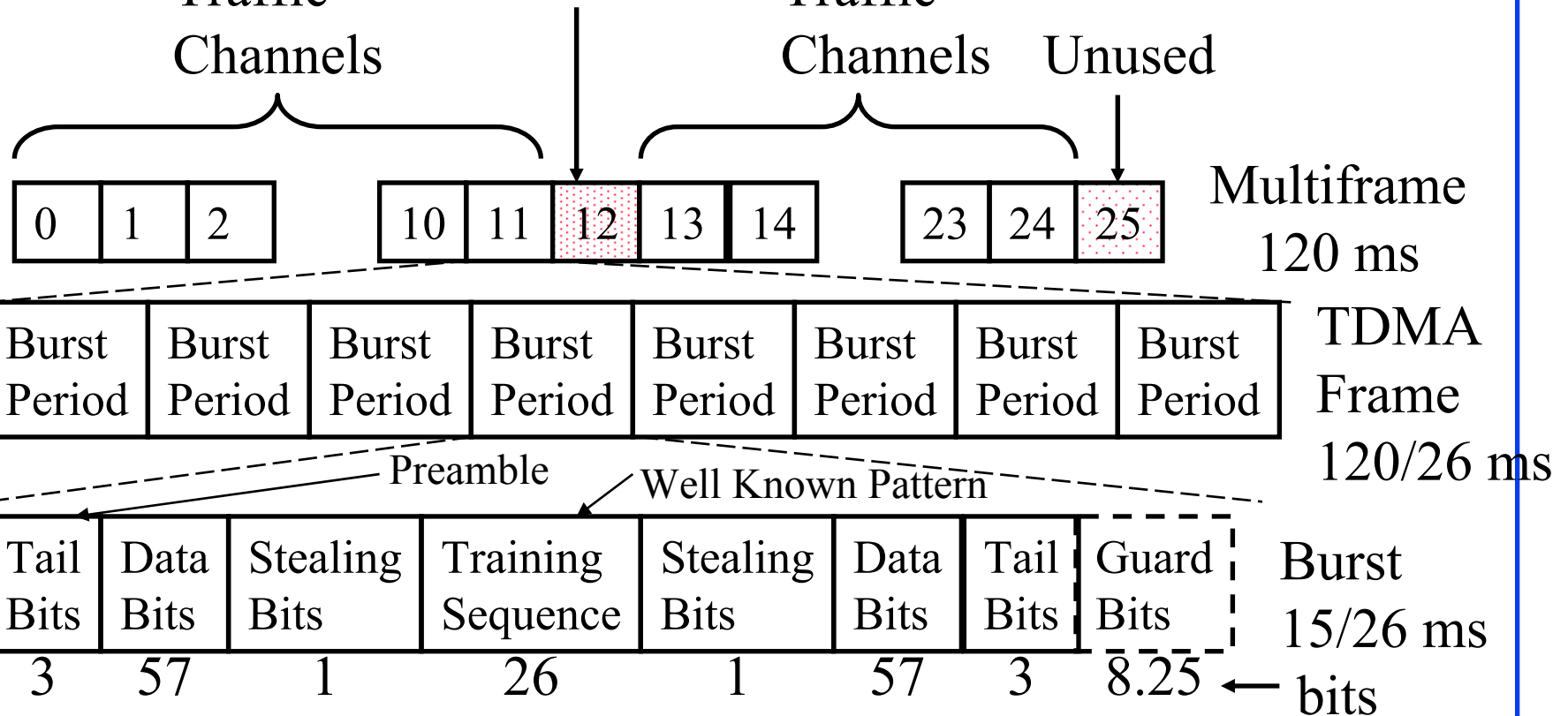
Traffic Channels

Unused

| 0 | 1 | 2 | | 10 | 11 | 12 | 13 | 14 | | 23 | 24 | 25 |

Multiframe 120 ms

| Burst Period | Burst Period | Burst Period | Burst Period | Burst Period | Burst Period | Burst Period | Burst Period |

TDMA Frame 120/26 ms

Preamble

Well Known Pattern

Tail Bits	Data Bits	Stealing Bits	Training Sequence	Stealing Bits	Data Bits	Tail Bits	Guard Bits
3	57	1	26	1	57	3	8.25

Burst 15/26 ms ← bits

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GSM Radio Link (Cont)

- 890-915 MHz uplink, 935-960 MHz downlink
- 25 MHz $\Rightarrow$ 125 × 200kHz frequency channels
- Each frequency channel is TDMA with burst (slot) period of 15/26 ms.
- Eight burst periods = TDMA frame of 120/26 ms.
- One user traffic channel = one burst period per TDMA frame.
- 26 TDMA frames $\Rightarrow$ one Multiframe
  24 are used for traffic, 1 for control, and 1 is unused.
  Slow Associated Control Channel (SACCH)
  If SACCH does not have sufficient capacity, Fast Associated
  Control Channel (FACCH) is used by stealing ½ of some bursts.
- **Stealing bits** identify whether the 1/2-slot carries data or control
- 200 kHz = 270.8 kbps over 26 slots
  $\Rightarrow$ 9.6 kbps/user after encryption and FEC overhead

GSM Specs

❑ Full rate vocoders $\Rightarrow$ Voice is sampled at 64 kbps compressed to 16 kbps.

❑ Subscriber Identify Module (SIM) contains a micro-controller and storage. Contains authentication, encryption, and accounting info.
Owners need 4-digit PIN.

❑ SIM cards can contain additional info such as emergency medical info.

❑ Mobile Assisted Handoff: Mobile sends identities of six candidate base stations for handoff. MSC selects.

❑ Short Message Service (SMS)

  ➢ Up to 160 characters

  ➢ Sent over control channel

  ➢ Unicast or broadcast

Cellular System Capacity Example

❑ A particular cellular system has the following characteristics: cluster size =7, uniform cell size, user density=100 users/sq km, allocated frequency spectrum = 900-949 MHz, bit rate required per user = 10 kbps uplink and 10 kbps downlink, and modulation code rate = 1 bps/Hz.

A. Using FDMA/FDD:
    1. How much bandwidth is available per cell using FDD?
    2. How many users per cell can be supported using FDMA?
    3. What is the cell area?
    4. What is the cell radius assuming circular cells?

B. If the available spectrum is divided in to 35 channels and TDMA is employed within each channel:

    1. What is the bandwidth and data rate per channel?

    2. How many time slots are needed in a TDMA frame to support the required number of users?

    3. If the TDMA frame is 10ms, how long is each user slot in the frame?

    4. How many bits are transmitted in each time slot?

Cellular System Capacity (Cont)

❑ A particular cellular system has the following characteristics: cluster size =7, uniform cell size, user density=100 users/sq km, allocated frequency spectrum = 900-949 MHz, bit rate required per user = 10 kbps uplink and 10 kbps downlink, and modulation code rate = 1 bps/Hz.

❑ A. Using FDMA/FDD:

1. How much bandwidth is available per cell using FDD?

49 MHz/7 = 7 MHz/cell

FDD $\Rightarrow$ 3.5 MHz/uplink or downlink

2. How many users per cell can be supported using FDMA?

10 kbps/user = 10 kHz $\Rightarrow$ 350 users per cell

3. What is the cell area?

100 users/sq km $\Rightarrow$ 3.5 Sq km/cell

4. What is the cell radius assuming circular cells?

$\pi r^2 = 3.5 \Rightarrow r = 1.056$ km

Cellular System Capacity (Cont)

B. If the available spectrum is divided in to 35 channels and TDMA is employed within each channel:

   1. What is the bandwidth and data rate per channel?

$$3.5 \text{ MHz}/35 = 100 \text{ kHz/Channel} = 100 \text{ kbps}$$

   2. How many time slots are needed in a TDMA frame to support the required number of users?

$$10 \text{ kbps/user} \Rightarrow 10 \text{ users/channel}$$

   3. If the TDMA frame is 10ms, how long is each user slot in the frame?

$$10 \text{ ms}/10 = 1\text{ms}$$

   4. How many bits are transmitted in each time slot?

$$1 \text{ ms x } 100 \text{ kbps} = 100 \text{ b/slot}$$

Homework 15C

- A particular cellular system has the following characteristics: cluster size =9, uniform cell size, user density=100 users/sq km, allocated frequency spectrum = 900-945 MHz, bit rate required per user = 10 kbps uplink and 10 kbps downlink, and modulation code rate = 2 bps/Hz.
- A. Using FDMA/FDD:
  - 1. How much bandwidth is available per cell using FDD?
  - 2. How many users per cell can be supported using FDMA?
  - 3. What is the cell area
  - 4. What is the cell radius assuming circular cells?

B. If the available spectrum is divided in to 100 channels and TDMA is employed within each channel:
  1. What is the bandwidth and data rate per channel?
  2. How many time slots are needed in a TDMA frame to support the required number of users?
  3. If the TDMA frame is 10ms, how long is each user slot in the frame?
  4. How many bits are transmitted in each time slot?

GPRS

- ❑ General Packet Radio Service (GPRS). 2.5G Technology
- ❑ Standard GSM has 8 slots per 200 kHz channel
  One slot/user $\Rightarrow$ 9.6 kbps data/user
- ❑ GPRS allows any number of slots to a user
  - ➢ 4 different codings used depending upon channel condition
  - ➢ 9.6 kbps to 21.4 kbps per slot
  - ➢ 76-171 kbps using all 8 slots.
- ❑ GPRS user can hop frequency channels

Gi = GSM User

Gpi = GPRS User

	t_0	t_1	t_2	t_3	t_4	t_5	t_6	t_7	t_0	t_1	t_2
Uplink 1	G1		G2		GP2			GP1	G1		G2
Uplink 2				GP1			GP2				
Downlink 1	G1	GP1	G2		GP2			GP1	G1		G2
Downlink 2	GP1				GP1					GP2	

GPRS (Cont)

❑ Supports intermittent and bursty data transfers
Point-to-multipoint also supported

❑ Need to add two new elements to GSM networks:

  ➢ **Service** GPRS support node (SGSN)
    – Security, Mobility, Access control for data packet

  ➢ **Gateway** GPRS support node (GGSN)
    – Connects to external packet switched networks

❑ Standardized by ETSI

GSM/GPRS Network Architecture

Home Location Register

Authentication

SS7 Network

Public Switched Telephone Network

Mobile System

Base station Transceiver System

Base Station Controller

Mobile Switching Center

Visitor Location Register

Packet **C**ontrol **U**nit

Service **G**PRS **S**upport **N**ode

Gateway **G**PRS **S**upport **N**ode

Internet
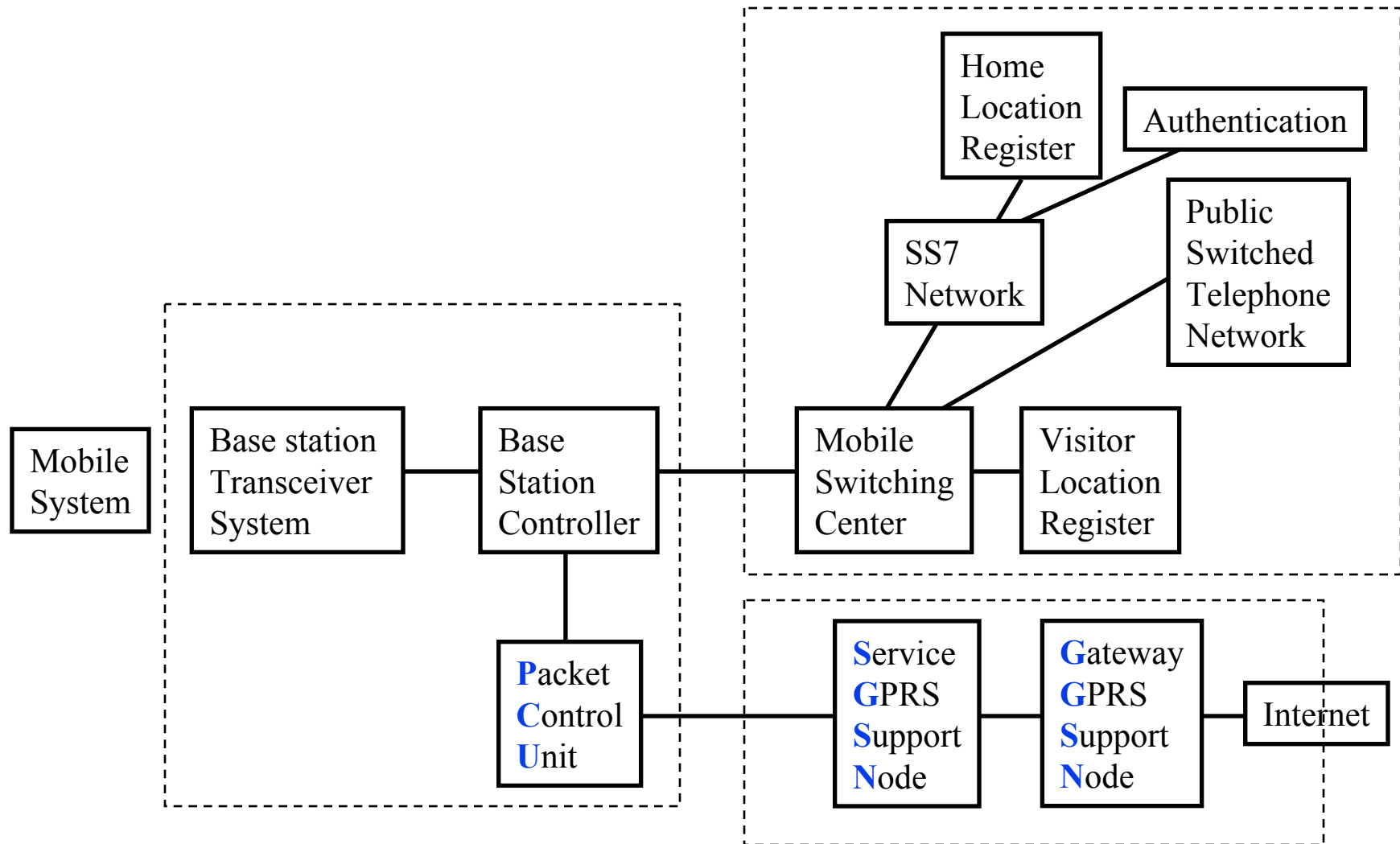
Ref: A. Ghosh, J. Zhang, J. G. Andrews, R. Muhamed, "Fundamentals of LTE," Prentice Hall, 2010, ISBN: 0137033117 464 pp. Safari book.
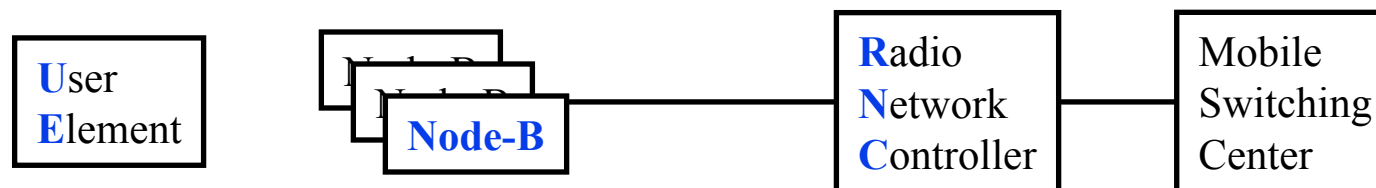
EDGE

- **E**nhanced **D**ata Rates for **G**SM **E**volution (EDGE)
- Standard GSM uses Gaussian Minimum Shift Keying (GMSK) modulation.
  - Data stream is shaped with a Gaussian filter before frequency modulation
- EDGE changes to 8-PSK modulation $\Rightarrow$ 3 bps/Hz
- GPRS+EDGE $\Rightarrow$ 384 kbps
- Need better radio signal quality
- GSM-EDGE Radio Access Network (GERAN)

W-CDMA

❑ Wideband Code Division Multiple Access

❑ European 3G

❑ Aka Universal Mobile Telecommunications System (UMTS)

❑ Uses Direct Sequence Spread Spectrum over two 5 MHz FDD channels

❑ Radio access network is called "UMTS Terrestrial Radio Access Network (UTRAN)"

❑ Air interface is called "UMTS Terrestrial Radio Access (UTRA)"

```
+---------+      +---------+      +------------+      +------------+
| User    |      | Node-B  |      | Radio      |      | Mobile     |
| Element |------| Node-B  |------| Network    |------| Switching  |
|         |      | Node-B  |      | Controller |      | Center     |
+---------+      +---------+      +------------+      +------------+
```

High-Speed Packet Access (HSPA)

❑ Evolution (extension) of W-CDMA

❑ High-Speed Downlink **Packet** Access (HSDPA):

➢ Adaptive modulation and coding

➢ Channel dependent scheduling

➢ Higher order modulations, e.g., 16-QAM

❑ High-Speed Uplink Packet Access (HSUPA):

➢ Parallel transmissions from multiple users

❑ HSPA = HSDPA+HSUPA

➢ Up to 64-QAM

❑ HSPA+: Evolution of HSPA. Up to 168 Mbps down, 22 Mbps up using MIMO and multiple carriers

Evolved Packet System (EPS)

Radio Access Network   Serving Network Core Network

GSM Edge 2-2.5G

MS — GERAN — BTS — BSC — MSC — MGW — SGW

Circuit Switched Core

WCDMA HSPA+ (UMTS) 3-3.5G

UE — UTRAN — **NodeB** — RNC — **SGSN** — **GGSN**

Packet Switched Core

SS7

Internet

E-UTRAN 3.9 G

UE — LTE — **eNB** — MME/ S-GW — P-GW

Evolved Packet Core
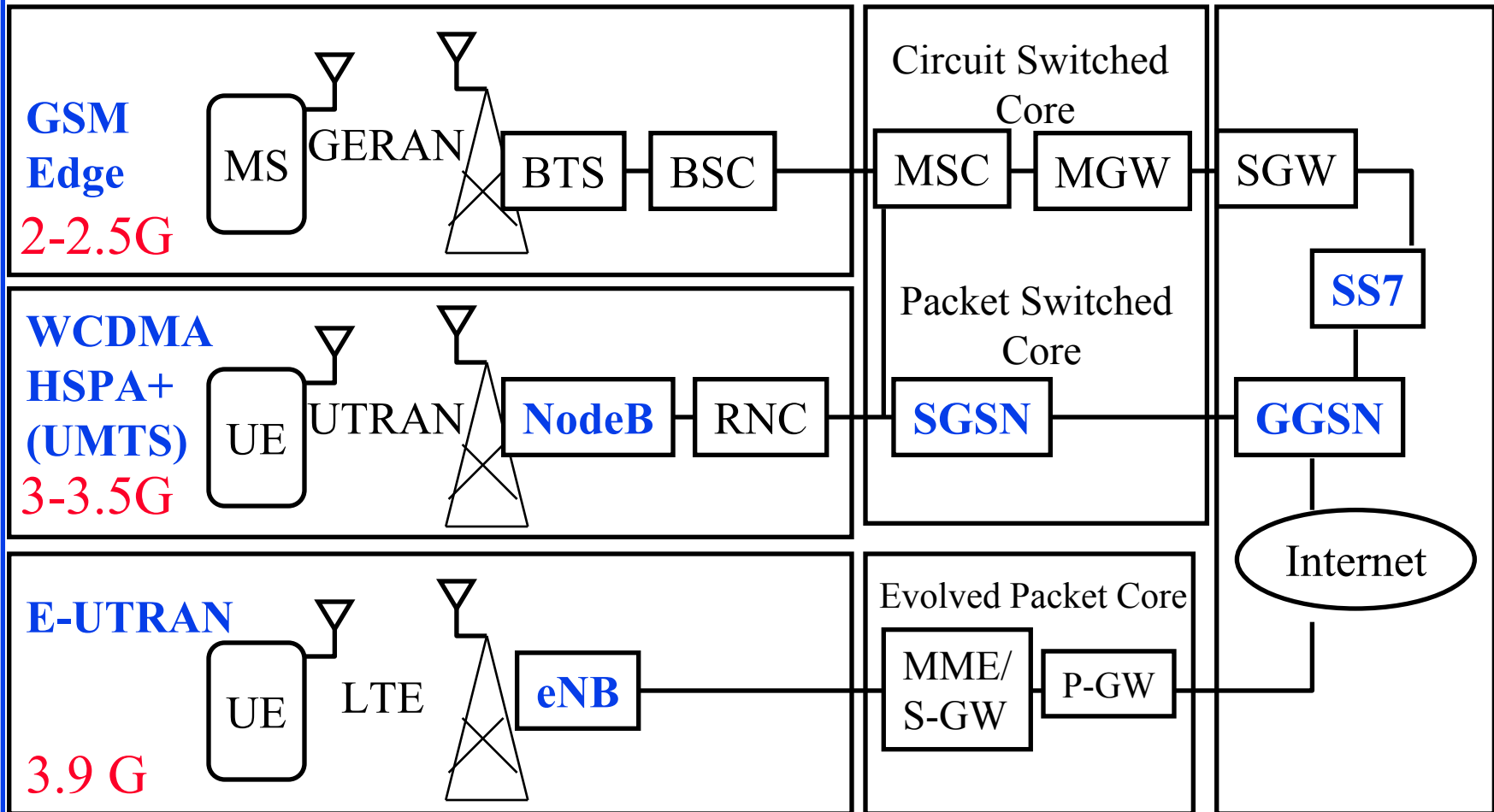
Evolved Packet System (Cont)

- CS = Circuit Switched
- EPC = Evolved Packet Core
- EPS = Evolved Packet System
- GERAN = GSM Enhanced Radio Access Network
- GGSN = Gateway GPRS Support Node
- LTE = Long Term Evolution
- MGW = Media Gateway
- MME = Mobility Management Utility
- MSC = Mobile Switching Center
- P-GW = Packet Gateway
- PS = Packet Switched
- RNC = Radio Network Control
- S-GW = Serving Gateway
- SGSN = Service GPRS Support Node
- SS7 = Signaling System 7
- eNB = Evolved NodeB

Summary
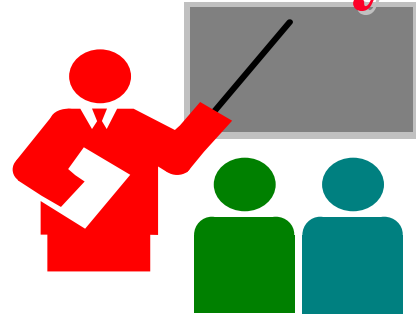
1. In a cellular cluster of size N, the same distance between cells with same frequencies is D =R$\sqrt{3N}$. Here R is the cell radius.

2. 1G was analog voice with FDMA

3. 2G was digital voice with TDMA. Most widely implemented 2G is GSM. Data rate was improved by GPRS and EDGE.

4. 3G was voice+data with CDMA. Most widely implemented 3G is W-CDMA using two 5 MHz FDD channels.

5. Data rate was improved later using HSPA and HSPA+.

Reading List

❑ Martin Sauter, "From GSM to LTE-Advanced: An Introduction to Mobile Networks and Mobile Broadband, Revised Second Edition," John Wiley & Sons, August 2014, 456 pp., ISBN:978-1-118-86195-0 (Safari Book).

❑ C. Siva Ram Murthy; B. S. Manoj, "Ad Hoc Wireless Networks Architectures and Protocols," Prentice Hall, 2004, ISBN: 013147023X, 880 pp., Safari Book.

Wikipedia Links

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Acronyms

- 3GPP   3rd Generation Partnership Project
- AMPS   Advanced Mobile Phone System
- AuC   Authentication Center
- BS   Base Station
- BSC   Base Station Controller
- BTS   Base transceiver station
- CDMA   Code Division Multiple Access
- CS   Circuit Switched
- DO   Data-Only
- DV   Data+Voice
- EDGE   Enhanced Data rate for GSM evolution
- EIR   Equipment Identity Register
- eNB   eNodeB
- EPC   Evolved Packet Core
- EPS   Evolved Packet System
- ETSI   European Telecommunications Standards Institute

Acronyms (Cont)

- EVDO   Evolution to Data only
- EVDV   Evolution to Data and voice
- FACCH   Fast Associated Control Channel
- FDD   Frequency Division Duplexing
- FDMA   Frequency Division Multiple Access
- FEC   Forward Error Correction
- GERAN   GSM Enhanced Radio Access Network
- GGSN   Gateway GPRS Support
- GMSK   Gaussian Minimum Shift Keying
- GPRS   General Packet Radio Service
- GSM   Global System for Mobile Communications
- HSDPA   High-speed Downlink Packet Access
- HSPA   High-speed Packet Access
- HSPA+   Evolved High-speed Packet Access
- HSUPA   High-Speed Uplink Packet Access
- IEEE   Institution of Electrical and Electronic Engineers

Acronyms (Cont)

- IMEI   International Mobile Equipment Identity
- IMT-2000   International Mobile Communications 2000
- IMT-Advanced International Mobile Communications Advanced
- IP   Internet Protocol
- IS   International Standard
- kHz   Kilo Hertz
- LTE   Long-Term Evolution
- MGW   Media Gateway
- MHz   Mega Hertz
- MIMO   Multiple Input Multiple Output
- MME   Mobility Management Utility
- MSA   Metropolitan Service Areas
- MSC   Mobile Switching Center
- NA-TDMA   North America Time Division Multiple Access
- NA   North America
- NIMBY   Not in my backyard

Acronyms (Cont)

❑ NodeB   Base Station
❑ OFDMA   Orthogonal Frequency Division Multiple Access
❑ PIN   Personal Identification Number
❑ PS   Packet Switched
❑ PSK   Phase Shift Keying
❑ PSTN   Public Switched Telephone Network
❑ QAM   Quadrature Amplitude Modulation
❑ RNC   Radio Network Control
❑ RSA   Rural Service Areas
❑ SACCH   Slow Associated Control Channel
❑ SCDMA   Synchronous CDMA
❑ SGSN   Service GPRS Support Node
❑ SGW   Service Gateway
❑ SIM   Subscriber Identify Module
❑ SMS   Short Message Service
❑ SS7   Signaling System 7

Acronyms (Cont)

- TACS   Total Access Communications System
- TD-SCDMA   Time Duplexed Synchronous Code Division Multiple Access
- TDMA   Time Division Multiple Access
- UE   User Element
- UMB   Ultra Mobile Broadband
- UMTS   Universal Mobile Telecommunications System
- UTRA   UMTS Terrestrial Radio Access
- UTRAN   UMTS Terrestrial Radio Access Network
- VLR   Visitor Location Register
- VOIP   Voice over IP
- WCDMA   Wideband Code Division Multiple Access
- WiMAX   Worldwide Interoperability for Microwave Access

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