# Our Research on Networking, Security, Internet of Things, Blockchains, and Drones













Washington University in Saint Louis Saint Louis, MO 63130 Jain@wustl.edu

A talk in "CSE 591: Introduction to Graduate Studies in CSE" September 12, 2018

These slides and a video recording of this talk are at: http://www.cse.wustl.edu/~jain/cse591-18/cs59118.htm

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- 1. Why study networking?
- 2. Current Issues in Networking
- 3. Our research projects
- 4. Related networking research and courses

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# **Networking = "Plumbing"**

- □ Networking is the "plumbing" of computing
- □ Almost all areas of computing are network-based.
  - > Distributed computing
  - ➤ Big Data
  - > Cloud Computing
  - > Internet of Things
  - > Smart Cities
- □ Networking is the backbone of computing.

Networking is already great!

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#### **Networking is Fueling All Sectors of Economy**

- □ Networking companies are among the most valued companies: Apple, AT&T, Samsung, Verizon, Microsoft, China Mobile, Alphabet, Comcast, NTT, IBM, Intel, Cisco, Amazon, Facebook, ...
  - ⇒ All tech companies that are hiring currently are networking companies
- Note: Apple became highly valued only after it switched from computing to communications (iPhone)



Networking = Economic Indicator

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### **Selecting the Right Field**

☐ Important question for **students**, academics, entrepreneurs, and companies



□ Follow the **paradigm shifts**:

> 1980: Operating Systems

> 1990: Performance Analysis

> 2000: Networking

> 2013: Multi-Cloud Computing

> 2017: Whatever is being **hyped** this year?

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#### **Gartner Hype Cycle 2017** Virtual Assistants → IoT Platform - Autonomous Vehicles Smart Robots Nanotube Electronics Edge Computing Augmented Data Discovery - Cognitive Computing -Blockchain ◀ Smart Workspace \_Commercial UAVs (Drones) Conversational User Interfaces Cognitive Expert Advisors Brain-Computer Interface Volumetric Displays Quantum Computing Digital Twin Serverless PaaS Human Augmentation Enterprise Taxonomy Neuromorphic Hardware Management Software-Defined Security Deep Reinforcement Learning Artificial General Intelligence — |4D Printing — Note: No SDN, NFV, ... As of July 2017 Inflated Slope of Enlightenment Acquisitions VC investment Mass Production By large corporations Ref: Gartner, "Hype Cycle for Emerging Technologies, 2017," July 2017, [subscribers only]

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# **Current Hot Topics in Networking**



- 1. Internet of Things (IoT)
- 2. Security
- 3. Edge Computing and Multi-Cloud
- 4. Blockchains
- 5. Drones

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# Trend: Smart Everything Smart Watch Smart TV Smart Car Smart Health Smart Home Smart Kegs Smart Space Smart Industries Smart Cities Washington University in St. Louis

#### What's Smart?

- □ Old: Smart = Can think ⇒ Computation
   = Can Recall ⇒ Storage
- Now: Smart = Can find quickly, Can Delegate⇒ Communicate = Networking
- □ Smart Grid, Smart Meters, Smart Cars, Smart homes, Smart Cities, Smart Factories, Smart Smoke Detectors, ...





Not-Smar

Smart

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# IoT is a Data (\$) Mine



10

## **Trend: Security & Cyber Warfare**

- □ Security of computers, companies, smart grid, and nations
- □ Nation States are penetrating other nations computers 5<sup>th</sup> domain of warfare (after land, sea, air, space)
- ☐ In 2010, US set up US Cyber Command
- UK, China, Russia, Israel, North Korea have similar centers
- ☐ Many cyber wars: North Korea vs. USA, Israel vs. Syria, South Korea vs. North Korea, India vs. Pakistan, ...





Old

New

Ref: http://en.wikipedia.org/wiki/Cyber\_war

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# **Internet of Harmful Things**

Researchers at DEFCON 3, hacked a smart toilet, making it flush incessantly and closing the lid repeatedly and unexpectedly. Causing a **Denial of Service** Attack.



ef: http://www.computerworld.com/article/2486502/

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#### **DEFCON**







- Hacker's conference
- □ Held in Las Vegas every July
- □ 20.000+ attendees
- All anonymous

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#### **DEFCON 2017**

- □ Hacking voting machines
- □ Hack connected vehicles
- □ Hacking the cloud
- □ Hacking travel routers
- □ Clone RFID in real time
- ☐ Breaking the Uber badge ciphers
- □ Counterfeit hardware security devices, RSA tokens
- ☐ Fool antivirus software using AI
- ☐ How to track government spy planes
- □ Break bitcoin hardware wallets
- □ DARPA Cyber Grand Challenge (2015, 2016)

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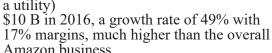
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13

14

# **Trend: Cloud Computing**

■ August 25, 2006: Amazon announced EC2 ⇒ Birth of Cloud Computing in reality (Prior theoretical concepts of computing as





- □ Cloud Computing:
  - > Applications through Internet (Google Docs)
  - > Computing through Internet (Amazon EC3)
  - > Storage and backup through Internet (iCloud, Google Drive)

15

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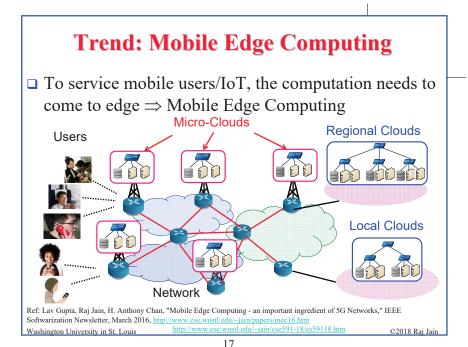
# **Trend: Micro-Cloud Computing**

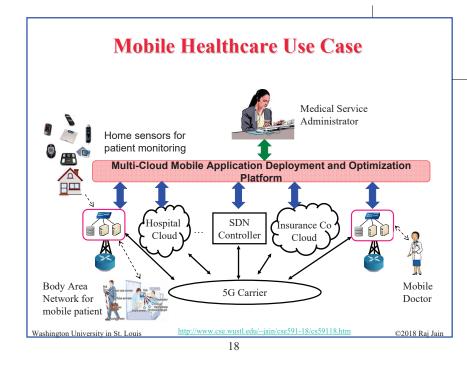
- □ Cloud computing was invented in 2006
- ☐ Then: Cloud = Large Data Center Multiple VMs managed by a cloud management system (OpenStack)

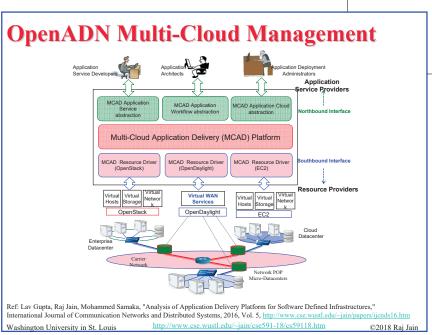


- ☐ Today: Cloud = Computing using virtual resources
  - $\rightarrow$   $\mu$ Cloud = Cloud in a server with multiple VMs.
  - > Each VM with Multiple Containers ⇒ Multiple Services









#### **Trend: Blockchains**

- □ Blockchain is the technology that made Bitcoin secure
- □ Blockchain was invented by the inventor of Bitcoin
- □ After Bitcoin became successful, people started looking into the technology behind Bitcoin and found:
  - > Blockchain is the key for its success
  - > Two complete strangers can complete a transaction without a third party

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# **Example of a Contract: Wedding**





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#### Wedding (Cont)

□ Centralized

□ Decentralized



- Centralized registry
- □ Single point of failure
- Easier to hacked

- Decentralized
- No single point of failure
- □ Very difficult to hack

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#### **Trend: Centralized to Decentralized**

- ☐ Trend: Make everything decentralized with no central point of control
- ☐ Two perfect strangers can exchange money, make a contract without a trusted third party
- Decentralized systems are
  - 1. More reliable: Fault tolerant
  - 2. More secure: Attack tolerant
  - 3. No single bottleneck  $\Rightarrow$  Fast
  - 4. No single point of control  $\Rightarrow$  No monopoly
- □ Blockchain is one way to do this among **untrusted multi-domain** systems.

Time is a cycle: Distributed vs. Centralized debate

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#### **Examples of Centralized Systems**

- Banks: Allow money transfer between two accounts
- □ Currency: Printed and controlled by the government
- □ Stock Exchanges: Needed to buy and sell stocks
- Networks: Certificate Authorities, DNS
- ☐ In all cases:
  - 1. There is a central third party to be trusted
  - 2. Central party maintains a large database of information ⇒ Attracts Hackers
  - 3. Central party may be hacked  $\Rightarrow$  affects millions
  - 4. Central party is a single point of failure. Can malfunction or be bribed.

Ref: A. Narayanan, et al, "Bitcoin and Cryptocurrency Technologies," Princeton University Press, 2016, 304 pp. Washington University in St. Louis http://www.cse.wustl.edu/~jain/cse591-18/cs59118.htm

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#### **Trend: Drones**











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#### **Our Research**

- Multi-Cloud Management: Machine learning for Fault and performance management
- Multi-Cloud for 5G: Network Function Virtualization Micro-edge computing, micro-service placement

5 Funded Research **Projects** 

- IoT Security 1: Industrial Control Systems Security
- IoT Security 2: Healthcare Security
- Multi-Cloud Security: Scientific Collaboration Security
- Communication using UAVs

#### **Techniques:**

- Machine learning and Deep Learning
- Blockchains

networking classes

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26

**Networking Courses at WUSTL** 

(Spring 2019) – Prerequisite for all oth

2. CSE 521S: Wireless Sensor Networks

4. CSE 570S: Advanced Networking:

Clouds, Big Data, SDN, IoT (Spring 2018)

7. CSE 7700: Research Seminar On Networking and

3. CSE 537S: Mobile Computing

6. CSE 571S: Network Security

1. CSE 473: Introduction To Computer Networks

# **Key Distinction of Our Research**

☐ Goal: Impact to the real-world DECbit congestion indication in almost all networking architectures since its invention



- □ Funded by industry partners: Intel, Cisco, Broadcom, Boeing, ...
- Impact real-world by participating in standards organizations and industry forums: ATM Forum, IEEE Standards, American National Standards Institute (ANSI), Internet Engineering Task Force (IETF), WiMAX Forum
- □ Work on long term as well as short term research

Communications

5. CSE 574S: Wireless and Mobile Networking (Fall 2018)



#### **Summary**

- 1. Computer networking is the backbone of all computing ⇒ Cyber age. Networking companies are the leading edge.
- Smart ≠ High-Speed Computation, Smart ≠ Big Data Storage, Smart = Networked
- 3. Clouds are getting smaller, Carriers and enterprises moving to clouds, leading to clouds everywhere ⇒ multi-cloud
- 4. Our MCAD allows automated management of multi-cloud applications
- 5. We are working on:
  - 1. Multi-Cloud management
  - 2. Multi-Cloud security
  - 3. Industrial Control Systems and healthcare Security
  - 4. UAV applications

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20

# **Recent Papers**

- D. Bhamare, A. Erbad, R. Jain, M. Zolanvari, M. Samaka, "Efficient Virtual Network Function Placement Strategies for Cloud Radio Access Networks," Computer Communications, Volume 127, May 2018, pp. 50-60, ISSN 0140-3664, DOI:10.1016/j.comcom.2018.05.004
- □ L. Gupta, M. Samaka, R. Jain, A. Erbad, D. Bhamare, H. A. Chan, "Fault and Performance Management in Multi-Cloud Based NFV using Shallow and Deep Predictive Structures," Journal of Reliable Intelligent Environments, Vol. 3, No. 4, Dec. 2017, pp. 221-231, http://www.cse.wustl.edu/~jain/papers/jrie17.htm
- □ T. Salman, D. Bhamare, A. Erbad, R. Jain, M. Samaka, "Machine Learning for Anomaly Detection and Categorization in Multi-cloud Environments," The 4th IEEE International Conference on Cyber Security and Cloud Computing (IEEE CSCloud 2017), New York, June 26-28, 2017, DOI: 10.1109/CSCloud.2017.15, http://www.cse.wustl.edu/~jain/papers/cscloud.htm
- □ L. Gupta, Raj Jain, and G. Vaszkun, "Survey of Important Issues in UAV Communication Networks," IEEE Communications Surveys and Tutorials, Volume PP, Issue 99, November 3, 2015, http://www.cse.wustl.edu/~jain/papers/uav comst.htm

31

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#### **References: Class Recordings**

- Recordings of all of my classes and talks are available on YouTube and on my website:
  - 1. CSE 473: Introduction to Computer Networks, http://www.cse.wustl.edu/~jain/cse473-16/index.html
  - 2. CSE 571S: Network Security, http://www.cse.wustl.edu/~jain/cse571-17/index.html
  - 3. CSE 574S: Wireless Networks, http://www.cse.wustl.edu/~jain/cse574-16/index.html
  - 4. CSE 567: Computer Systems Analysis http://www.cse.wustl.edu/~jain/cse567-17/index.html
  - 5. CSE 570: Recent Advances in Networking http://www.cse.wustl.edu/~jain/cse570-18/index.html

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#### **Recent Talks**

- □ Raj Jain, "Current Trends in Networking With Applications to Internet of Things and Smart Cities," Keynote at 2017 IEEE Jordan Conference on Applied Electrical Engineering and Computing Technologies (AEECT), Amman, Jordan, October 12, 2017, http://www.cse.wustl.edu/~jain/talks/aeect17.htm
- Raj Jain, "Blockchains: Networking Applications," An invited talk at the 38th IEEE Sarnoff Symposium, Newark, NJ, Sep 19, 2017, <a href="http://www.cse.wustl.edu/~jain/talks/blc\_srnf.htm">http://www.cse.wustl.edu/~jain/talks/blc\_srnf.htm</a>
- □ Raj Jain, "The Catch-up Game: Quest for the Impact," Keynote at ACM SIGCOMM 2017, Los Angeles, CA, August 22, 2017, http://www.cse.wustl.edu/~jain/talks/sigcomm.htm
- Raj Jain, "Unmanned Aerial Systems: Networking Applications, Challenges and Issues," Keynote at Midwest Drone Introduction, St. Louis, MO, October 15, 2016, <a href="http://www.cse.wustl.edu/~jain/talks/unmanned.htm">http://www.cse.wustl.edu/~jain/talks/unmanned.htm</a>
- Raj Jain, "Smart Cities: Technological Challenges and Issues," IEEE CS Keynote at 21st Annual International Conference on Advanced Computing and Communications (ADCOM) 2015, Chennai, India, September 19, 2015, Chennai, India, September 18, 2015,

32

http://www.cse.wustl.edu/~jain/talks/smrtcit.htm

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#### **Acronyms**

□ ABR Available Bit Rate

□ ACM Automatic Computing Machinery

□ ADCOM Advanced Computing□ AI Artificial Intelligence

ANSI American National Standards Institute
 API Application Programming Interface
 AT&T American Telephone and Telegraph
 ATM Asynchronous Transfer Mode

□ CA California

□ CGNAT Carrier Grade Network Address Translator

□ CS Computer Science

□ CSE Computer Science and Engineering

DARPA Defense Advanced Research Project Agency

□ DECbit Digital Equipment Corporation Bit

DECT Digital Enhanced Cordless Telecommunications
 DEFCON D-E-F (sequential letters of the alphabet) Conference

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### **Acronyms (Cont)**

OpenADN Open Application Delivery Networking

PHY Physical LayerPOP Point of Presense

□ PP Pages

RFID Radio Frequency Identifier
 RSA Rivest, Silverman, Adleman
 SDN Software Defined Networking

□ SIGCOMM Special Interest Group in Data Communications

□ TCP Transmission Control Protocol

□ TV Television

□ UAV Unmanned Aerial Vehicle

□ UK United Kingdom□ VC Virtual Circuit□ WAN Wide Area Network

■ WiMAX Worldwide Interoperability for Microwave Access

■ WUSTL Washington University in St. Louis

□ XML Extended markup language

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#### **Acronyms (Cont)**

DNS Domain Name Service

EC2 Asynchronous Transfer Mode
 ECN Explicit congestion notification
 GIS Geographical Information Systems

□ IBM International Business Machine Corporation

□ iCloud Apple's Cloud Service

□ IEEE Institution of Electrical and Electronic Engineering

□ IETF Internet Engineering Task Force

□ IoT Internet of Things□ IP Internet Protocol□ LAN Local Area Network

MCAD Multi-Cloud Application Delivery

MO MissouriNJ New Jersey

□ NFV Network Function Virtualization

□ NTT Nippon Telephone and Telegraph

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