

Internet, Multi-Cloud, Wireless, and Network Security Research at Washington University in St. Louis



RAJ JAIN

Washington University in Saint Louis
Saint Louis, MO 63130
Jain@wustl.edu

A talk given to “CS 131R: Seminar in Computer Science I” Class
October 23, 2017

These slides are available on-line at:

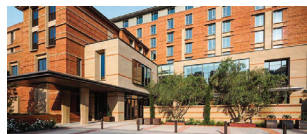
<http://www.cse.wustl.edu/~jain/talks/cs13117.htm>



1. Why study networking?
2. Current Issues in Networking
3. Our research projects
4. Related networking research and courses

Networking = “Plumbing”

- ❑ Networking is the “plumbing” of computing
- ❑ Almost all areas of computing are network-based.
 - Distributed computing
 - Big Data
 - Cloud Computing
 - Internet of Things
 - Smart Cities
- ❑ Networking is the backbone of computing.



Networking is already great!

Networking is Fueling All Sectors of Economy

- ❑ Networking companies are among the most valued companies: Apple, AT&T, Samsung, Verizon, Microsoft, China Mobile, Alphabet, Comcast, NTT, IBM, Intel, Cisco, Amazon, Facebook, ...
 - ⇒ All tech companies that are hiring currently are networking companies
- ❑ Note: Apple became highly valued only after it switched from computing to communications (iPhone)



Networking = Economic Indicator

Selecting the Right Field

❑ Important question for **student** academics, entrepreneurs, and companies

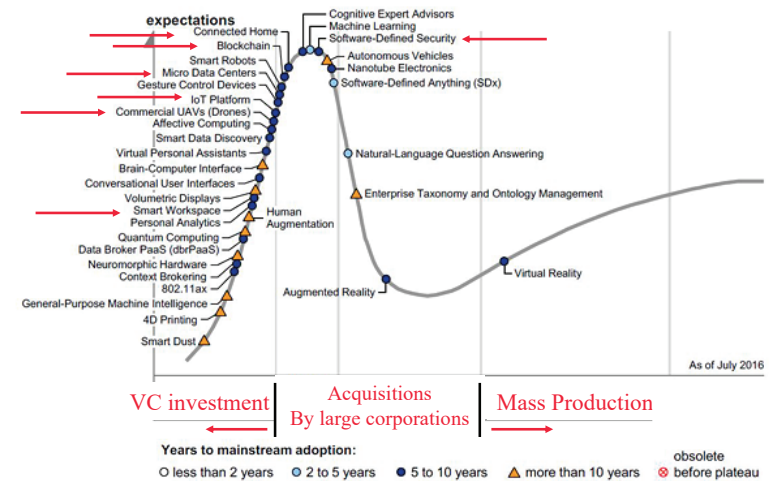
❑ Goal: To impact

❑ Follow the **paradigm shifts**:

- 1980: Operating Systems
- 1990: Performance Analysis
- 2000: Networking
- 2013: Multi-Cloud Computing
- 2017: Whatever is being **hyped** this year?



Gartner Hype Cycle 2016



Ref: Gartner, "Hype Cycle for Emerging Technologies, 2016," July 2016, [subscribers only], [gartner.com/document/3383817](http://www.gartner.com/document/3383817)
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Trend 1: Smart Everything



Smart Watch



Smart TV



Smart Car



Smart Health



Smart Home



Smart Kegs



Smart Space



Smart Industries



Smart Cities

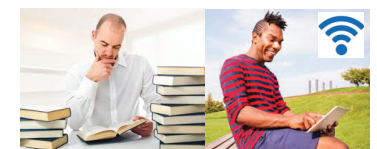
What's Smart?

- ❑ Old: Smart = Can think \Rightarrow Computation
 = Can Recall \Rightarrow Storage
- ❑ Now: Smart = Can find quickly, Can Delegate
 \Rightarrow Communicate = Networking

These slides and recording of this talk are available on-line at:

<http://www.cse.wustl.edu/~jain/talks/aeect17.htm>

- ❑ Smart Grid, Smart Meters, Smart Cars, Smart homes, Smart Cities, Smart Factories, Smart Smoke Detectors, ...



Not-Smart

Smart

Cavemen of 2050



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Cloud Computing

- August 25, 2006: Amazon announced EC2
⇒ Birth of Cloud Computing in reality
(Prior theoretical concepts of computing as a utility)
\$10 B in 2016, a growth rate of 49% with 17% margins, much higher than the overall Amazon business



- Cloud Computing:
 - Applications through Internet (Google Docs)
 - Computing through Internet (Amazon EC3)
 - Storage and backup through Internet (iCloud, Google Drive)

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Trend 2: Micro-Cloud Computing

- Cloud computing was invented in 2006
- Then: Cloud = Large Data Center
Multiple VMs managed by a cloud management system (OpenStack)
- Today: Cloud = Computing using virtual resources
 - μ Cloud = Cloud in a server with multiple VMs.
 - Each VM with Multiple Containers ⇒ Multiple Services



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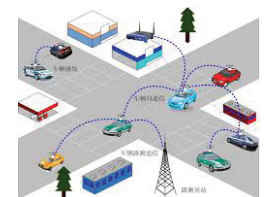
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Mobile/Wireless

- June 29, 2007: Apple announced iPhone
⇒ Birth of Mobile Internet, Mobile Apps
 - Almost all services are now mobile apps: Google, Facebook, Bank of America, ...
- Wireless (WiFi) is ubiquitous (Intel Centrino)
- New Developments:
 - 5G: 1Gbps
 - Vehicular Networking



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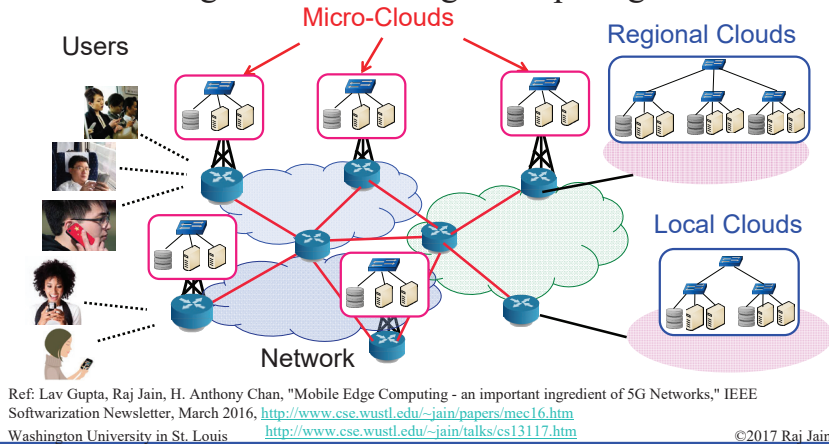
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Trend 3: Mobile Edge Computing

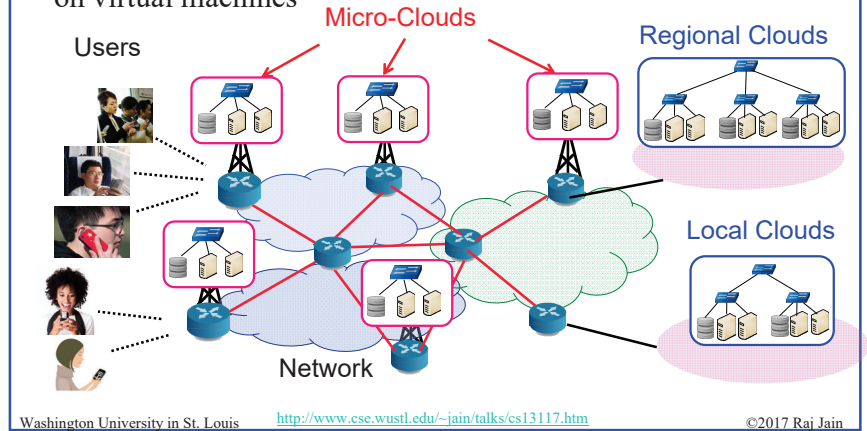
- To service mobile users/IoT, the computation needs to come to edge \Rightarrow Mobile Edge Computing



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Trend 4: Micro-Services

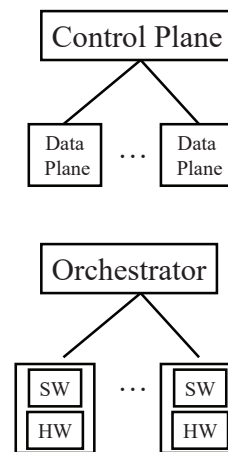
- All major applications, such as, Facebook, Netflix, etc. consist of a number of micro-services that are instantiated on demand on virtual machines



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Trend 5: Software Defined Everything

- SDN was invented in 2009
- Then: SDN:
 - Separation of control and data planes
 - Centralization of Control
 - Standard Protocol between the planes
- Now: Software Defined Everything (SDE) = **Disaggregation** of hw/sw
 - Commodity hardware
 - Software that runs on commodity hw
 - Open Source Software \Rightarrow Service industry
 - Controller replaced by Orchestrator
 - Centralization of policies

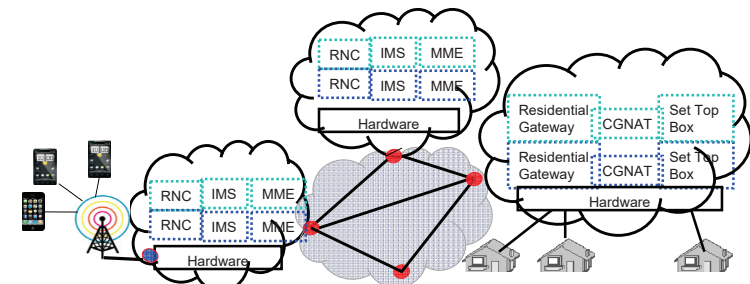


Ref: D. M Batista, G. Blair, F. Kon, R. Boutaba, D. Hutchison, R. Jain, R. Ramjee, C. Rothenberg, "Perspectives on software-defined networks: interviews with five leading scientists from the networking community" Journal of Internet Services and Applications 2015, 6:22, <http://www.cse.wustl.edu/~jain/papers/jisa15.htm>
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Trend 6: Multi-Cloud for 5G: NFV

- NFV = Network Function Virtualization
Use of clouds by telecom carriers
- Problem: Where to place which function and move as the traffic pattern changes \Rightarrow Service Function Chaining

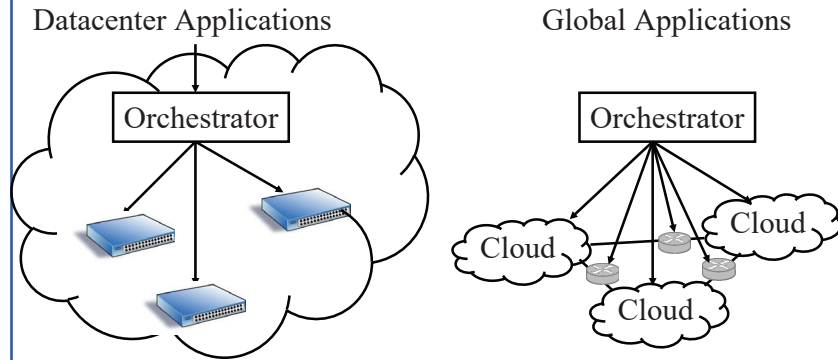


Ref: Raj Jain and Subharthi Paul, "Network Virtualization and Software Defined Networking for Cloud Computing - A Survey," IEEE Communications Magazine, Nov 2013, pp. 24-31, http://www.cse.wustl.edu/~jain/papers/net_virt.htm
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Trend 7: Software Defined Multi-Cloud

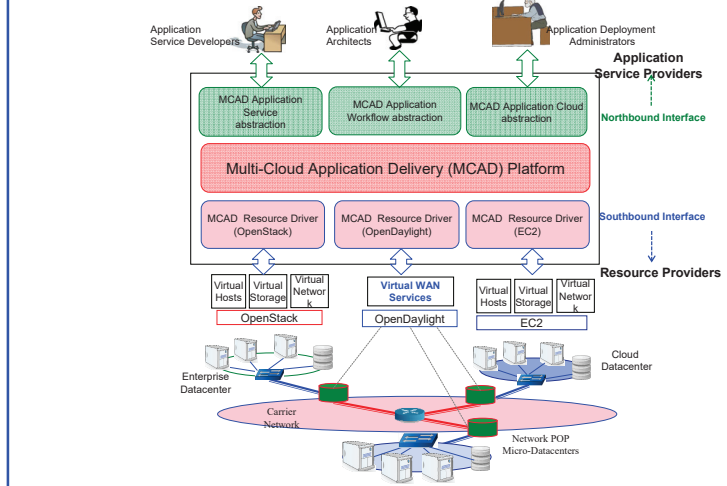
- Orchestrating devices to Orchestrating Clouds



Ref: Subbarthi Paul, Raj Jain, Mohammed Samaka, Jianli Pan, "Application Delivery in Multi-Cloud Environments using Software Defined Networking," Computer Networks Special Issue on cloud networking and communications, December 2013, <http://www.cse.wustl.edu/~jain/papers/comnet14.htm>
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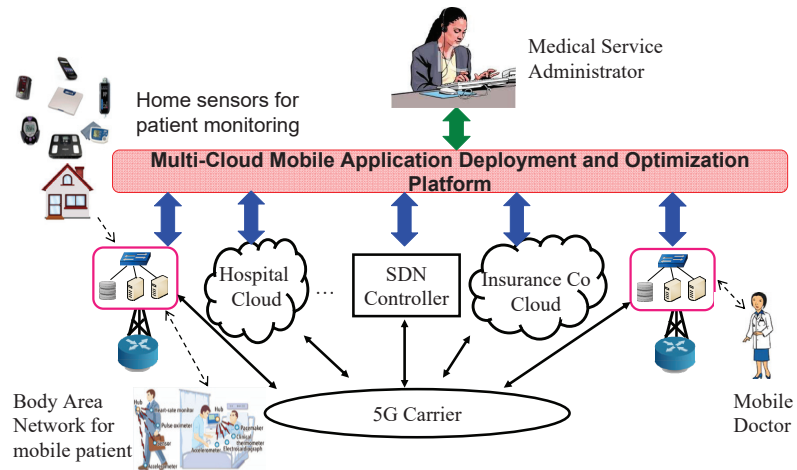
OpenADN Multi-Cloud Management



Ref: Lav Gupta, Raj Jain, Mohammed Samaka, "Analysis of Application Delivery Platform for Software Defined Infrastructures," International Journal of Communication Networks and Distributed Systems, 2016, Vol. 5, <http://www.cse.wustl.edu/~jain/papers/ijcnds16.htm>
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Mobile Healthcare Use Case



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Trend 9: Security & Cyber Warfare

- Security of computers, companies, smart grid, and nations
- Nation States are penetrating other nations computers
5th domain of warfare (after land, sea, air, space)
- In 2010, US set up US Cyber Command
- UK, China, Russia, Israel, North Korea have similar centers
- Many cyber wars: North Korea vs. USA, Israel vs. Syria, South Korea vs. North Korea, India vs. Pakistan, ...



Old



New

Ref: http://en.wikipedia.org/wiki/Cyber_war
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Internet of Harmful Things

Researchers at DEFCON 3, hacked a smart toilet, making it flush incessantly and closing the lid repeatedly and unexpectedly. Causing a **Denial of Service** Attack.



Ref: <http://www.computerworld.com/article/2486502/security0/worm-may-create-an-internet-of-harmful-things--says-symantec--take-note--amazon-.html>
Washington University in St. Louis <http://www.cse.wustl.edu/~jain/talks/cs13117.htm>

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DEFCON



- ❑ Hacker's conference
- ❑ Held in Las Vegas every July
- ❑ 20,000+ attendees
- ❑ All anonymous

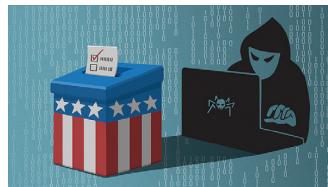
Ref: <https://www.ethicalhacker.net/features/opinions/first-timers-experience-black-hat-defcon>
Washington University in St. Louis <http://www.cse.wustl.edu/~jain/talks/cs13117.htm>

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DEFCON 2017

- ❑ Hacking voting machines
- ❑ Hack connected vehicles
- ❑ Hacking the cloud
- ❑ Hacking travel routers
- ❑ Clone RFID in real time
- ❑ Breaking the Uber badge ciphers
- ❑ Counterfeit hardware security devices, RSA tokens
- ❑ Fool antivirus software using AI
- ❑ How to track government spy planes
- ❑ Break bitcoin hardware wallets
- ❑ DARPA Cyber Grand Challenge (2015, 2016)



Confidentiality
Integrity
Authentication

Teaching CIA methods w/o hacking is not sufficient

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Trend 10: Blockchains

- ❑ Blockchain is the technology that made Bitcoin secure
- ❑ Blockchain was invented by the inventor of Bitcoin
- ❑ After Bitcoin became successful, people started looking into the technology behind Bitcoin and found:
 - Blockchain is the key for its success
 - Two complete strangers can complete a transaction without a third party

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Example of a Contract: Wedding



Wedding (Cont)

Centralized

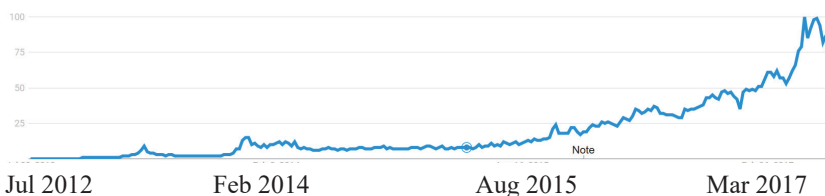
Decentralized



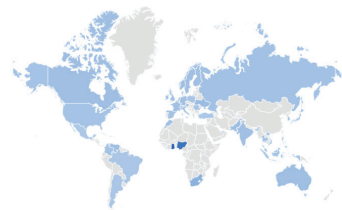
- ❑ Centralized registry
- ❑ Single point of failure
- ❑ Easier to hacked

- ❑ Decentralized
- ❑ No single point of failure
- ❑ Very difficult to hack

Google Trend: Blockchains



❑ Countries with most interest in Blockchains:



1	Ghana	100
2	Nigeria	68
3	Singapore	25
4	Hong Kong	22
5	South Africa	20

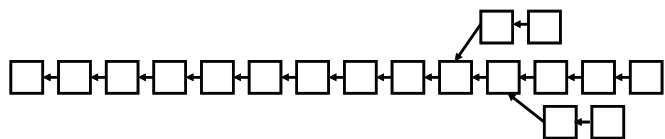
Trend: Centralized to Decentralized

- ❑ **Trend:** Make everything decentralized with no central point of control
- ❑ Two perfect strangers can exchange money, make a contract without a trusted third party
- ❑ Decentralized systems are
 1. More reliable: Fault tolerant
 2. More secure: Attack tolerant
 3. No single bottleneck \Rightarrow Fast
 4. No single point of control \Rightarrow No monopoly
- ❑ Blockchain is one way to do this among **untrusted multi-domain** systems.

Time is a cycle: Distributed vs. Centralized debate

Blockchains

- ❑ **How** is it done?
 - A singly linked chain of blocks of verified signed transactions is replicated globally on millions of nodes
 - You will have to change millions of nodes to attack/change



- ❑ **Who** is interested: Banks, Hospitals, Venture Capitalists, ...
⇒ Researchers, students, ...

Examples of Centralized Systems

- ❑ **Banks:** Allow money transfer between two accounts
- ❑ **Currency:** Printed and controlled by the government
- ❑ **Stock Exchanges:** Needed to buy and sell stocks
- ❑ **Networks:** Certificate Authorities, DNS
- ❑ In all cases:
 1. There is a central third party to be trusted
 2. Central party maintains a large database of information ⇒ Attracts Hackers
 3. Central party may be hacked ⇒ affects millions
 4. Central party is a single point of failure. Can malfunction or be bribed.

Blockchains For Cities

- ❑ Land titles
- ❑ Vehicle registries
- ❑ Business license
- ❑ Criminal records
- ❑ Passports
- ❑ Birth certificates
- ❑ Death certificates
- ❑ Building permits
- ❑ Gun permits

Blockchains for Cities (Cont)

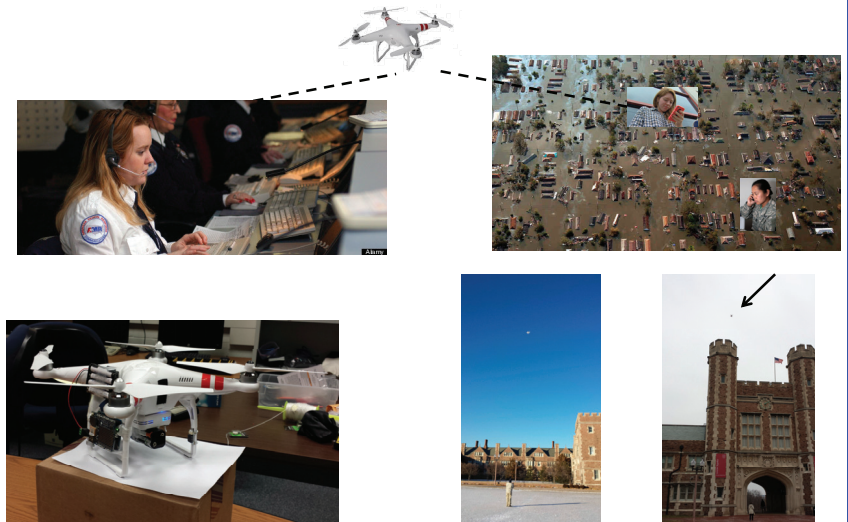
The screenshot shows the top portion of the CoinTelegraph website. At the top left is the logo for 'THE COINTELEGRAPH' with the tagline 'future of money'. To the right, there are two cryptocurrency price widgets: one for Bitcoin (BTC) at \$4,859.02 with a 0.83% increase, and one for Bitcoin Cash (BCH) at \$312.85 with a 0.14% increase. Below this is a navigation bar with links for News, Guides & Analytics, Events, Explained, and ICO Calendar. The main content area features an article by Joshua Althaus, titled 'Indian State Uses Blockchain Technology to Stop Land Ownership Fraud', published 9 hours ago. Social media sharing icons for Twitter and Facebook are visible on the left side of the article preview.

Networking Applications of Blockchains

- ❑ Multi-Domain Systems:
 - Multiple Cloud Service Providers
 - Multiple cellular providers
 - Multi-Interface devices: WiFi, Cell, Bluetooth, ...
 - BGP: BGP Authentication
- ❑ Globally Centralized Systems:
 - DNS
 - Certificate Authorities

Explore blockchains for multi-domain/centralized systems

Communication using UAVs



Key Distinction of Our Research

- ❑ Goal: Impact to the real-world
DECbit congestion indication in almost all networking architectures since its invention
- ❑ Funded by industry partners:
Intel, Cisco, Broadcom, Boeing, ...
- ❑ Impact real-world by participating in standards organizations and industry forums:
ATM Forum, IEEE Standards, American National Standards Institute (ANSI), Internet Engineering Task Force (IETF), WiMAX Forum
- ❑ Work on long term as well as short term research



Networking Courses at WUSTL

1. **CSE 473: Introduction To Computer Networks**
(every fall) – Prerequisite for all other networking classes
2. CSE 521S: Wireless Sensor Networks
3. CSE 537S: Mobile Computing
4. **CSE 570S: Advanced Networking:**
Clouds, Big Data, SDN, IoT (Spring 2018)
5. **CSE 574S: Wireless and Mobile Networking** (Fall 2018)
6. **CSE 571S: Network Security** (Spring 2019)
7. CSE 7700: Research Seminar On Networking and Communications





Summary

1. Computer networking is the backbone of all computing
⇒ Cyber age. Networking companies are the leading edge.
2. Smart ≠ High-Speed Computation,
Smart ≠ Big Data Storage,
Smart = Networked
3. Clouds are getting smaller, Carriers and enterprises moving to clouds, leading to clouds everywhere ⇒ multi-cloud
4. Our MCAD abstracts/virtualizes the cloud interfaces and allows automated management of security and other policies of multi-cloud applications
5. We are working on:
 1. Multi-Cloud
 2. IoT Security
 3. UAV Protocols

References: Class Recordings

- Recordings of all of my classes and talks are available on YouTube and on my website:
 1. CSE 473: Introduction to Computer Networks, <http://www.cse.wustl.edu/~jain/cse473-16/index.html>
 2. CSE 571S: Network Security, <http://www.cse.wustl.edu/~jain/cse571-17/index.html>
 3. CSE 574S: Wireless Networks, <http://www.cse.wustl.edu/~jain/cse574-16/index.html>
 4. CSE 567: Computer Systems Analysis <http://www.cse.wustl.edu/~jain/cse567-17/index.html>
 5. CSE 570: Recent Advances in Networking <http://www.cse.wustl.edu/~jain/cse570-15/index.html>

Recent Papers

- Xin Li, M. Samaka, H. A. Chan, D. Bhamare, L. Gupta, C. Guo, and Raj Jain, "Network Slicing for 5G: Challenges and Opportunities," IEEE Internet Computing, Vol. 21, Issue 5, September 18, 2017, pp. 20-27, http://www.cse.wustl.edu/~jain/papers/slic_ic.htm
- D. Bhamare, M. Samaka, A. Erbad, Raj Jain, L. Gupta, H. A. Chan, "Optimal Virtual Network Function Placement and Resource Allocation in Multi-Cloud Service Function Chaining Architecture," Computer Communications, Vol. 102, April 2017, pp. 1-16, <http://www.cse.wustl.edu/~jain/papers/comcom17.htm>
- T. Salman, Raj Jain, "A Survey of Protocols and Standards for Internet of Things," Advanced Computing and Communications, Vol. 1, No. 1, March 2017, http://www.cse.wustl.edu/~jain/papers/iot_accs.htm
- L. Gupta, Raj Jain, H. A. Chan, "Mobile Edge Computing - an important ingredient of 5G Networks," IEEE Softwarization Newsletter, March 2016, <http://sdn.ieee.org/newsletter/march-2016/mobile-edge-computing-an-important-ingredient-of-5g-networks>
- L. Gupta, Raj Jain, and G. Vaszkun, "Survey of Important Issues in UAV Communication Networks," IEEE Communications Surveys and Tutorials, Volume PP, Issue 99, November 3, 2015, http://www.cse.wustl.edu/~jain/papers/uav_comst.htm

Recent Talks

- Raj Jain, "Current Trends in Networking With Applications to Internet of Things and Smart Cities," Keynote at 2017 IEEE Jordan Conference on Applied Electrical Engineering and Computing Technologies (AEECT), Amman, Jordan, October 12, 2017, <http://www.cse.wustl.edu/~jain/talks/aeect17.htm>
- Raj Jain, "Blockchains: Networking Applications," An invited talk at the 38th IEEE Sarnoff Symposium, Newark, NJ, Sep 19, 2017, http://www.cse.wustl.edu/~jain/talks/blc_srnf.htm
- Raj Jain, "The Catch-up Game: Quest for the Impact," Keynote at ACM SIGCOMM 2017, Los Angeles, CA, August 22, 2017, <http://www.cse.wustl.edu/~jain/talks/sigcomm.htm>
- Raj Jain, "Unmanned Aerial Systems: Networking Applications, Challenges and Issues," Keynote at Midwest Drone Introduction, St. Louis, MO, October 15, 2016, <http://www.cse.wustl.edu/~jain/talks/unmanned.htm>
- Raj Jain, "Smart Cities: Technological Challenges and Issues," IEEE CS Keynote at 21st Annual International Conference on Advanced Computing and Communications (ADCOM) 2015, Chennai, India, September 19, 2015, <http://www.cse.wustl.edu/~jain/talks/smrctit.htm>

Acronyms

- ❑ ABR Available Bit Rate
- ❑ ACM Automatic Computing Machinery
- ❑ ADCOM Advanced Computing
- ❑ AI Artificial Intelligence
- ❑ ANSI American National Standards Institute
- ❑ API Application Programming Interface
- ❑ AT&T American Telephone and Telegraph
- ❑ ATM Asynchronous Transfer Mode
- ❑ BGP Border Gateway Protocol
- ❑ CA California
- ❑ CGNAT Carrier Grade Network Address Translator
- ❑ CIA Confidentiality, Integrity, Authentication
- ❑ CS Computer Science
- ❑ CSE Computer Science and Engineering
- ❑ DARPA Defense Advanced Research Project Agency
- ❑ DECbit Digital Equipment Corporation Bit

Acronyms (Cont)

- ❑ DECT Digital Enhanced Cordless Telecommunications
- ❑ DEFCON D-E-F (sequential letters of the alphabet) Conference
- ❑ DNS Domain Name Service
- ❑ DSL Digital Subscriber Line
- ❑ EC2 Asynchronous Transfer Mode
- ❑ ECN Explicit congestion notification
- ❑ EFCI Explicit Forward Congestion Indication
- ❑ FTTH Fiber to the Home
- ❑ GIS Geographical Information Systems
- ❑ GPS Global Positioning Systems
- ❑ HW Hardware
- ❑ IBM International Business Machine Corporation
- ❑ iCloud Apple's Cloud Service
- ❑ IEEE Institution of Electrical and Electronic Engineering
- ❑ IETF Internet Engineering Task Force
- ❑ IMS Internet Multimedia System
- ❑ IoT Internet of Things

Acronyms (Cont)

- ❑ IP Internet Protocol
- ❑ LAN Local Area Network
- ❑ MCAD Multi-Cloud Application Delivery
- ❑ MME Multi-media Multicasting Entity
- ❑ MO Missouri
- ❑ NFC Near-Field Communications
- ❑ NVF Network Function Virtualization
- ❑ NJ New Jersey
- ❑ NTT Nippon Telephone and Telegraph
- ❑ OpenADN Open Application Delivery Networking
- ❑ PHY Physical Layer
- ❑ POP Point of Presense
- ❑ PP Pages
- ❑ RFID Radio Frequency Identifier
- ❑ RNC Radio Network Controller
- ❑ RSA Rivest, Silverman, Adleman
- ❑ SDE Software Define Everything

Acronyms (Cont)

- ❑ SDN Software Defined Networking
- ❑ SIGCOMM Special Interest Group in Data Communications
- ❑ SOA Service Oriented Architecture
- ❑ SW Software
- ❑ TCP Transmission Control Protocol
- ❑ TV Television
- ❑ UAV Unmanned Aerial Vehicle
- ❑ UK United Kingdom
- ❑ ULE Ultra Low Energy
- ❑ VC Virtual Circuit
- ❑ VM Virtual Machine
- ❑ WAN Wide Area Network
- ❑ WiFi Wireless Fidelity
- ❑ WiMAX Worldwide Interoperability for Microwave Access
- ❑ WUSTL Washington University in St. Louis
- ❑ XML Extended markup language

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