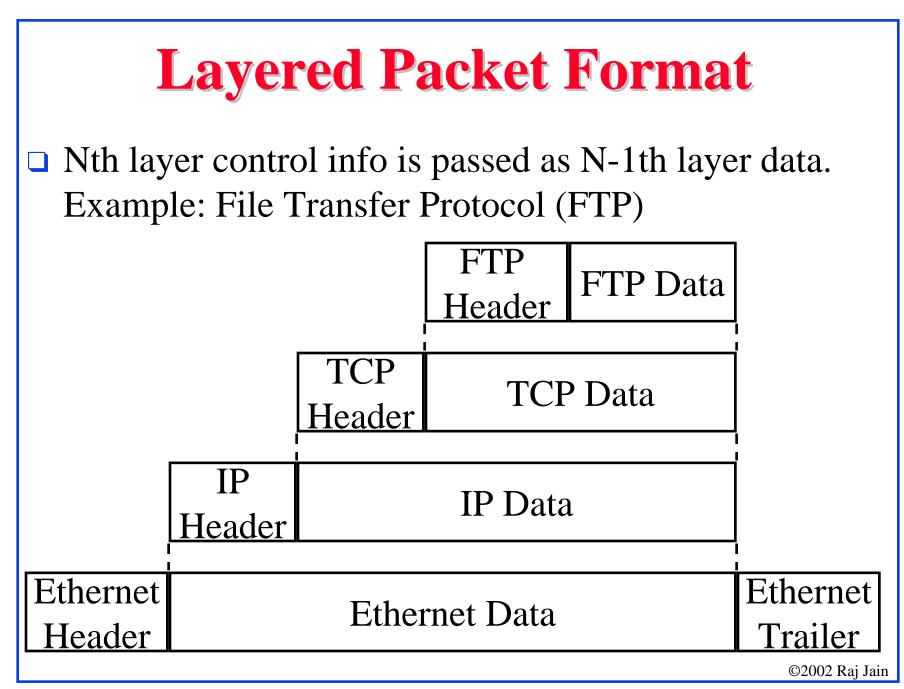
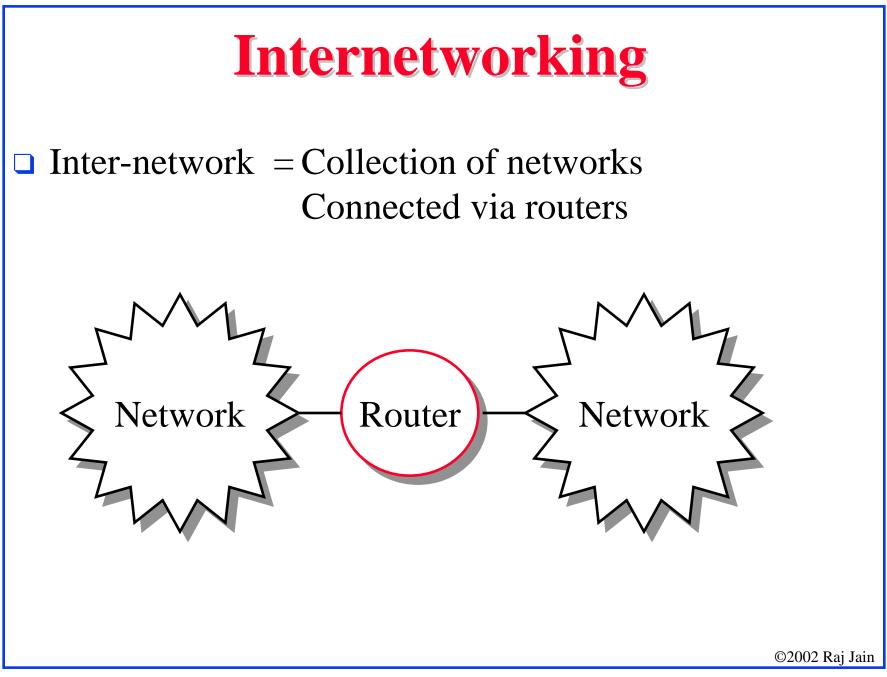


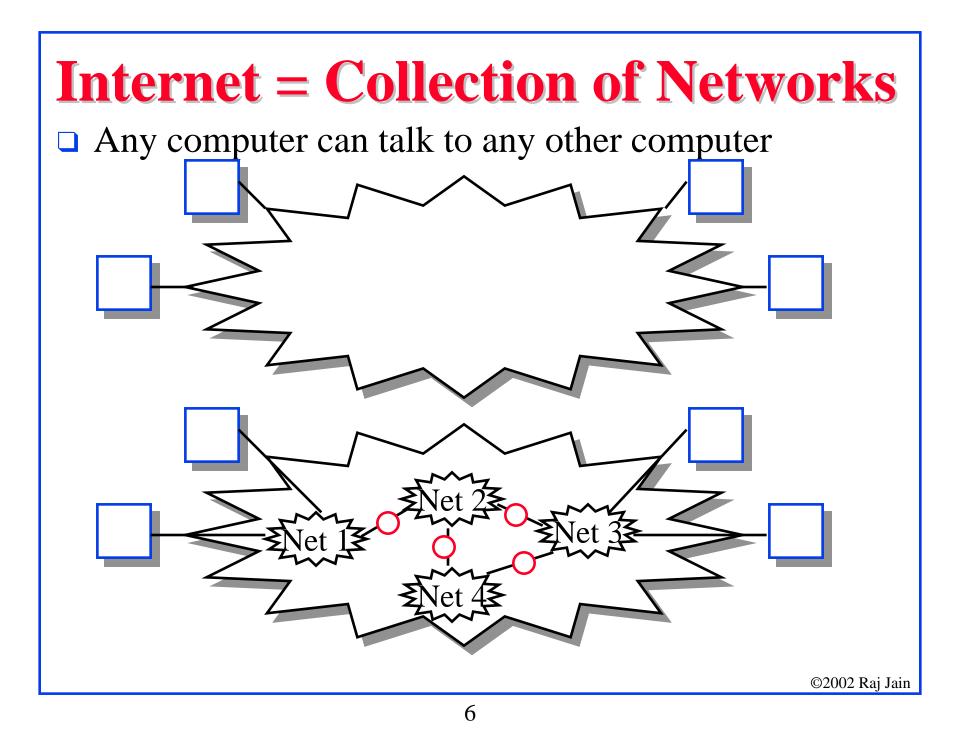


- □ Internetworking Protocol (IP)
- □ IP Addressing
- Domain Name System
- □ Routing Protocols: RIP, OSPF, BGP
- □ Transport Protocols: TCP, UDP

<b>TCP/IP Reference Model</b>									
TCP = Transport Control Protocol									
□ IP = Internet Protocol (Routing)									
TCP/IP Model	TCP/IP Protocols OSI Ref Model								
Application	FTP	Telne	<b>,</b>	HTTP		Application			
		Teme	ં 			Presentation			
Transport	ТСР		UDP			Session			
						Transport			
Internetwork	IP				Network				
Host to	Ether	Packet	P	oint-to-		Datalink			
Network	net	Radio		Point		Physical			
©2002 Raj Jain									

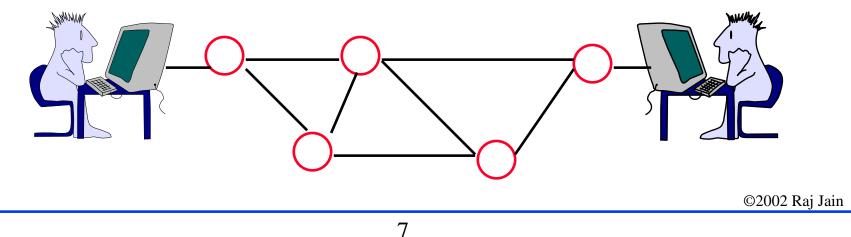






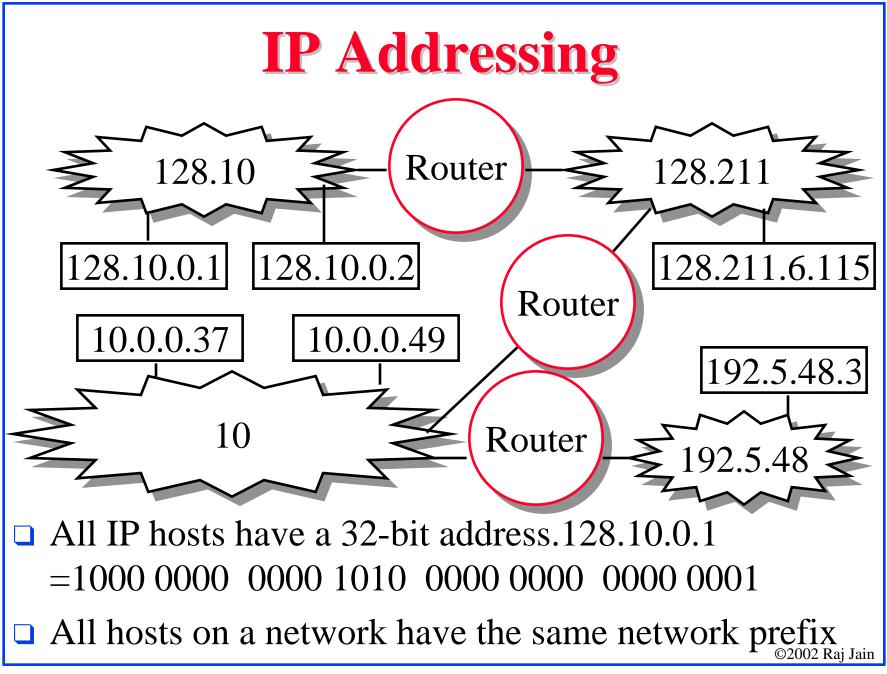
## **Internet Protocol (IP)**

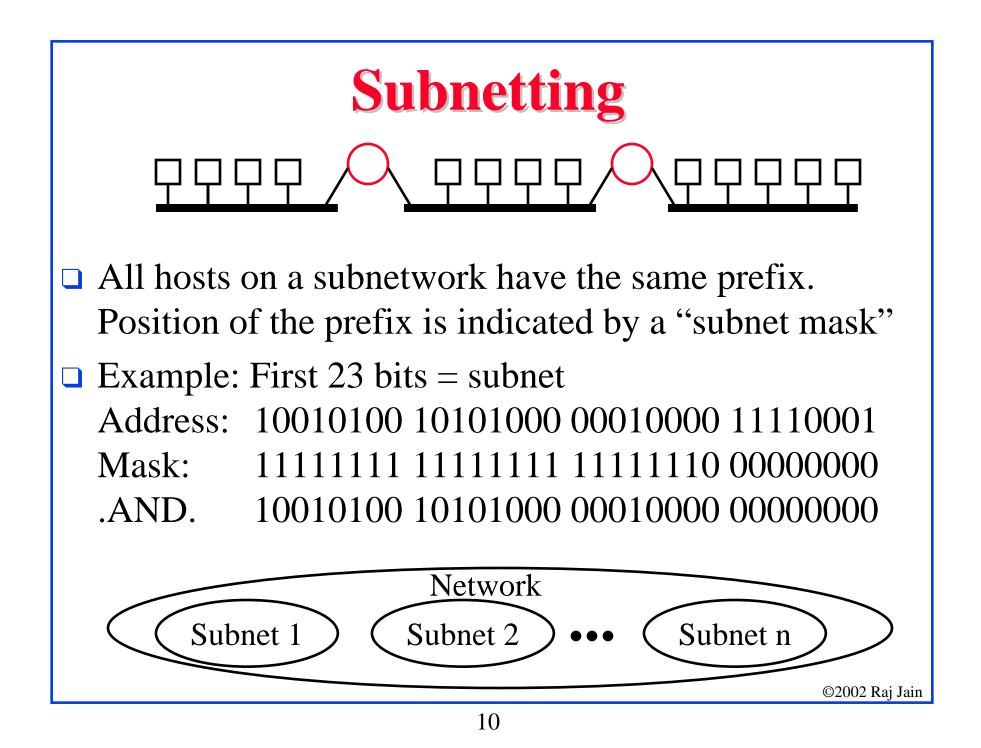
- Layer 3 protocol that *forwards* datagrams across internet
- Uses routing tables prepared by routing protocols, e.g., Open Shortest Path First (OSPF), Routing Information Protocol (RIP)
- Connectionless service vs connection-oriented (circuits)



## **IP Datagram Format**

Version Header Len Service Type	Total Length						
Identification	Flags	Fragment Offset					
Time to live Payload Type	Header Checksum						
Source IP Address							
<b>Destination IP Address</b>							
IP Options (May be o	Padding						
Data							
©2002 Raj Ja							





## **Forwarding an IP Datagram**

- Delivers datagrams to destination network (subnet)
- □ Routers maintain a "routing table" of "next hops"
- □ Next Hop field does not appear in the datagram

**\$** Net 2

R 1

 Table at R2:
 Destination
 Next Hop

 Net 1
 Forward to R1

 Net 2
 Deliver Direct

 Net 3
 Deliver Direct

 $\mathbf{R}2$ 

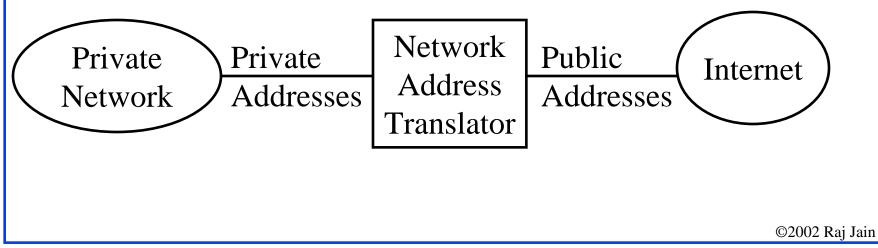
Net 4 Forward to R3

**♦**Net 3

**R**3

#### **Private Addresses**

- Any organization can use these inside their network Can't go on the internet. [RFC 1918]
- □ 10.0.0.0 10.255.255.255 (10/8 prefix)
- □ 172.16.0.0 172.31.255.255 (172.16/12 prefix)
- □ 192.168.0.0 192.168.255.255 (192.168/16 prefix)

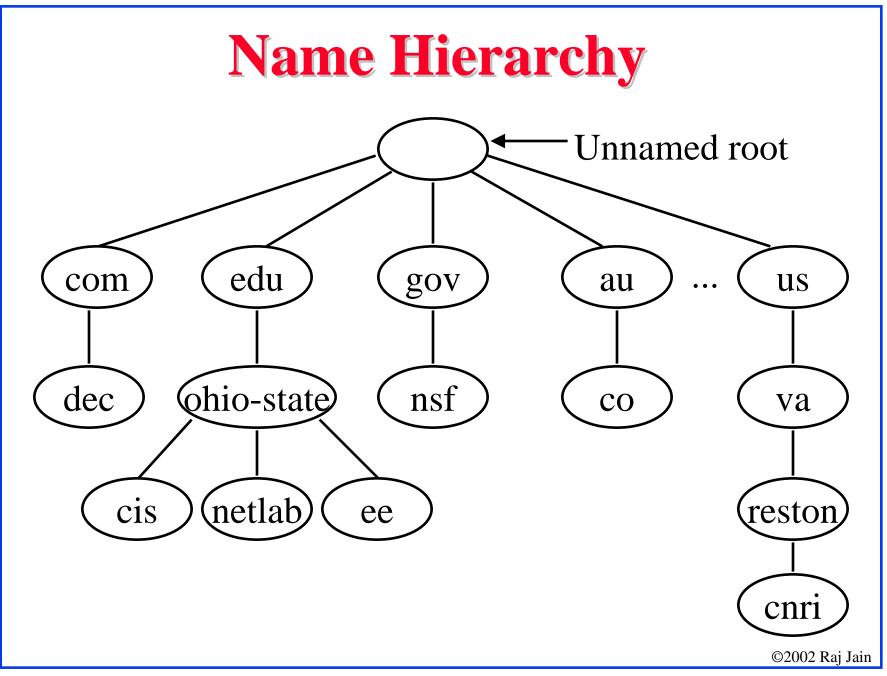


## **Domain Name Service**

**Computers use addresses** 

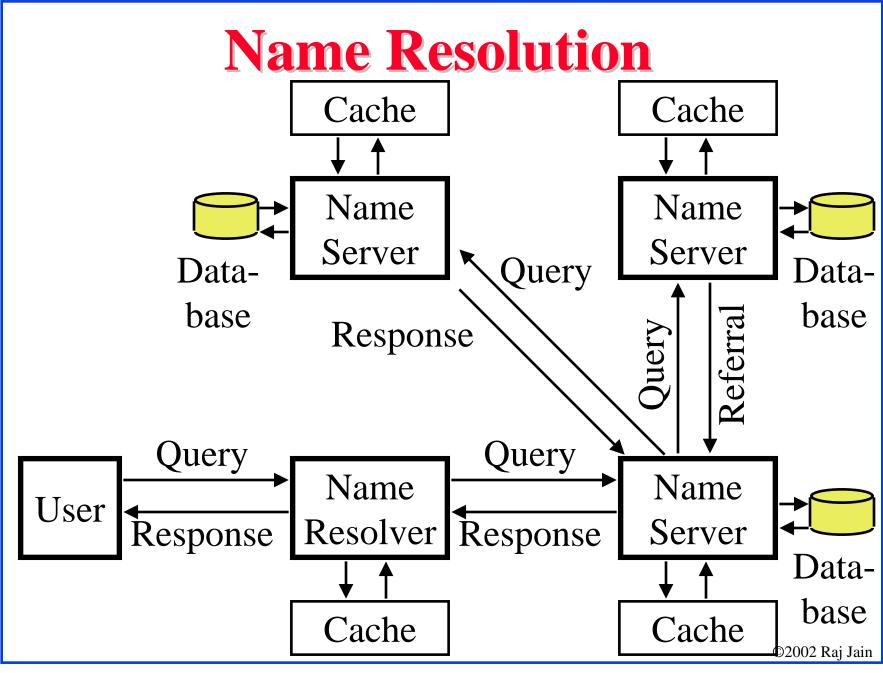
# ❑ Humans cannot remember IP addresses ⇒ Need names Example, Liberia for 164.107.51.28

- Simplest Solution: Each computer has a unique name and has a built in table of name to address translation
- □ Problem: Not scalable
- □ Solution: DNS (Adopted in 1983)
- Hierarchical Names: Liberia.cis.ohio-state.edu



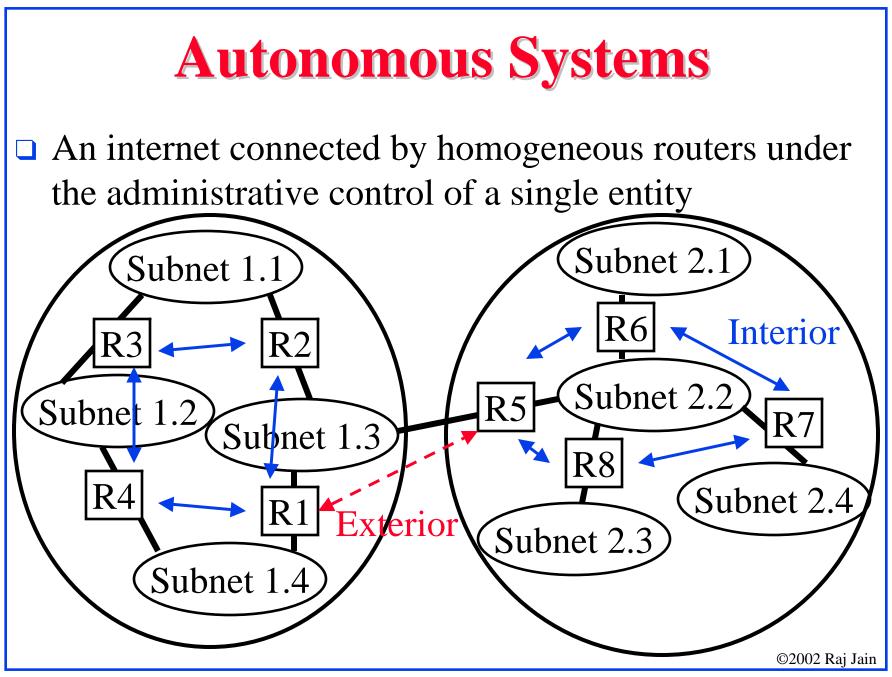
## **Name Hierarchy**

- Unique domain suffix is assigned by Internet Assigned Number Authority (IANA)
- The domain administrator has complete control over the domain
- No limit on number of sub-domains or number of levels
- computer.site.division.company.com computer.site.subdivision.division.company.com
- Name space is not related to physical interconnection, e.g., math.ohio-state and cis.ohio-state could be on the same floor or in different cities



## **Name Resolution (Cont)**

- Each computer has a name resolver routine, e.g., gethostbyname in UNIX
- □ Each resolver knows the name of a local DNS server
- □ Resolver sends a DNS request to the server
- DNS server either gives the answer, forwards the request to another server, or gives a referral
- □ Referral = Next server to whom request should be sent
- Servers respond to a full name only However, humans may specify only a partial name Resolvers may fill in the rest of the suffix, e.g., Liberia.cis = Liberia.cis.ohio-state.edu



## **Routing Protocols**

- Interior Router Protocol (IRP): Among routers internal to an autonomous system. Also known as IGP.
  - Examples: Routing Information Protocol (RIP),
     Open Shortest Path First (OSPF)
- Exterior Router Protocol (ERP): Among routers between autonomous systems. Also known as EGP.
  - Examples: Exterior Gateway Protocol (EGP), Border Gateway Protocol (BGP), Inter-Domain Routing Protocol (IDRP) Note: EGP is a class as well as an instance in that class.

### **Routing Information Protocol**

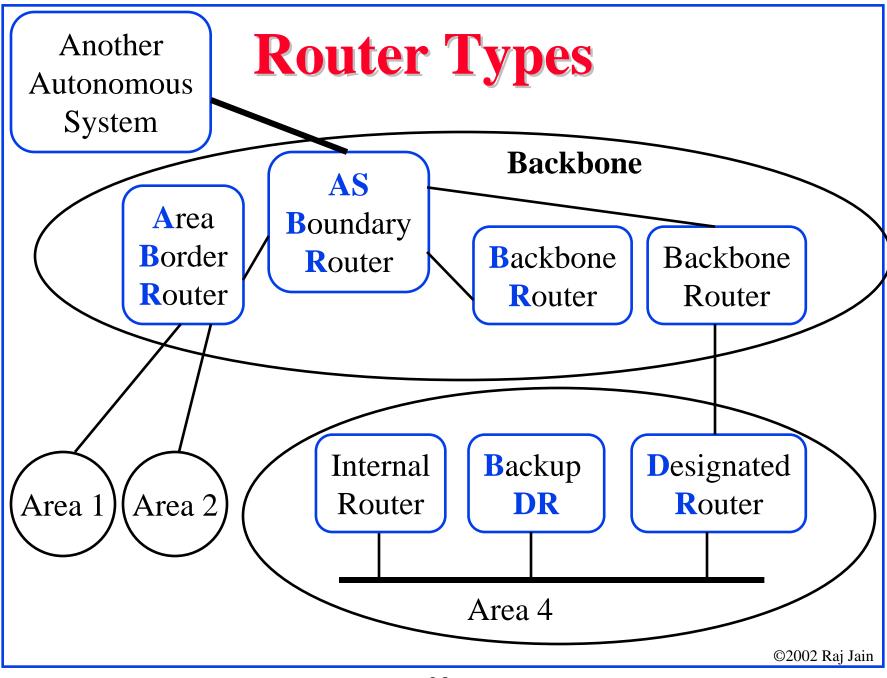
- □ RIP uses distance vector  $\Rightarrow$  A vector of distances to all nodes is sent to neighbors every 30 seconds
- Each router computes new distances and replaces entries with new lower hop counts

## **Shortcomings of RIP V1**

- □ Maximum network diameter = 15 hops
- Cost is measured in hops
   Only shortest routes. May not be the fastest route.
- Entire tables are broadcast every 30 seconds.
   Bandwidth intensive.
- Uses UDP with 576-byte datagrams.
   Need multiple datagrams.
   300-entry table needs 12 datagrams.
- An error in one routing table is propagated to all routers
- □ Slow convergence

## **Open Shortest Path First (OSPF)**

- Uses true metrics (not just hop count)
- □ Allows load balancing across equal-cost paths
- Authenticates route exchanges
- Quick convergence
- Large networks are subdivided into a backbone network and areas
- Each area has multiple subnets. Each subnet has a designated router.
- ❑ Link state routing ⇒ Each router broadcasts its connectivity with neighbors to entire area



# **Router Types (Cont)**

- Internal Router (IR): All interfaces belong to the same area
- □ Area Border Router (ABR): Interfaces to multiple areas
- □ Backbone Router (BR): Interfaces to the backbone
- Autonomous System Boundary Router (ASBR): Exchanges routing info with other autonomous systems
- Designated Router (DR): Generates link-state info about the subnet
- Backup Designated Router (BDR): Becomes DR if DR fails.

# **OSPF Operation**

- Periodic "Hello" packets are multicast on the subnet to find other routers and elect "designated router" and "backup designated router"
- Designated routers and routers on point-to-point links form "adjacency." Exchange "Link State Advertisements (LSAs)." New info flooded to all other adjacent routers in the area.
- Area border routers (ABRs) send "summary LSAs" to other ABRs
- Autonomous system border routers (ASBRs) use exterior routing protocol to exchange routing information

## **Border Gateway Protocol**

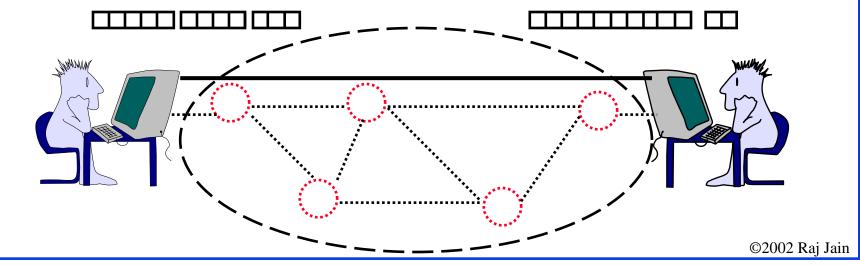
- □ Inter-autonomous system protocol [RFC 1267]
- Used since 1989 but not extensively until recently
- Advertises all transit ASs on the path to a destination address
- □ A router may receive multiple paths to a destination
   ⇒ Can choose the best path

## **BGP Operations**

- BGP systems initially exchange entire routing tables.
   Afterwards, only updates are exchanged.
- □ BGP messages have the following information:
  - □ Origin of path information: RIP, OSPF, ...
  - □ AS\_Path: List of ASs on the path to reach the dest
  - Next\_Hop: IP address of the border router to be used as the next hop to reach the dest
  - Unreachable: If a previously advertised route has become unreachable
- BGP speakers generate update messages to all peers when it selects a new route or some route becomes unreachable.

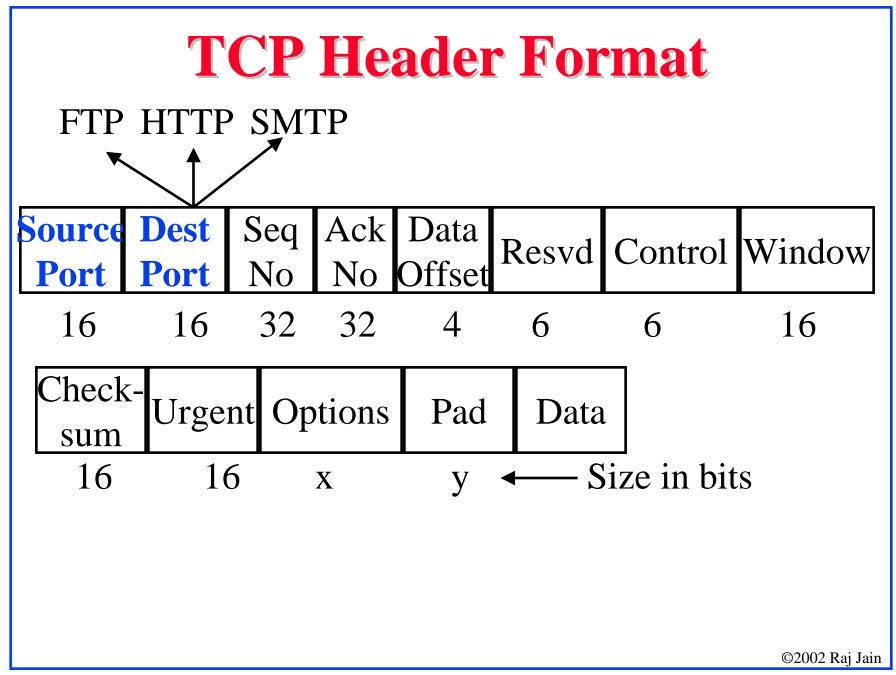
#### **TCP: Key Features**

- Point-to-point communication: Two end-points
- **Connection** oriented. Full duplex communication.
- Reliable transfer: Data is delivered in order Lost packets are retransmitted.
- □ **Stream** interface: Continuous sequence of octets



#### **Transport Control Protocol (TCP)**

- □ Key Services:
  - □ Send: Please send when convenient
  - Data stream push: Please send it all now, if possible.
  - Urgent data signaling: Destination TCP! please give this urgent data to the user
     (Urgent data is delivered in sequence. Push at the should be explicit if needed.)
  - Note: Push has no effect on delivery.
     Urgent requests quick delivery



#### **TCP Header**

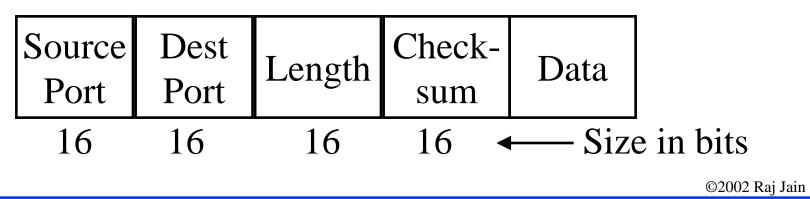
- Source Port (16 bits): Identifies source user process 20 = FTP, 23 = Telnet, 53 = DNS, 80 = HTTP, ...
- Destination Port (16 bits)
- Sequence Number (32 bits): Sequence number of the first byte in the segment.
- □ Ack number (32 bits): Next byte expected
- □ Data offset (4 bits): # of 32-bit words in the header
- □ Reserved (6 bits)
- Window (16 bits): Will accept [Ack] to [Ack]+[window]

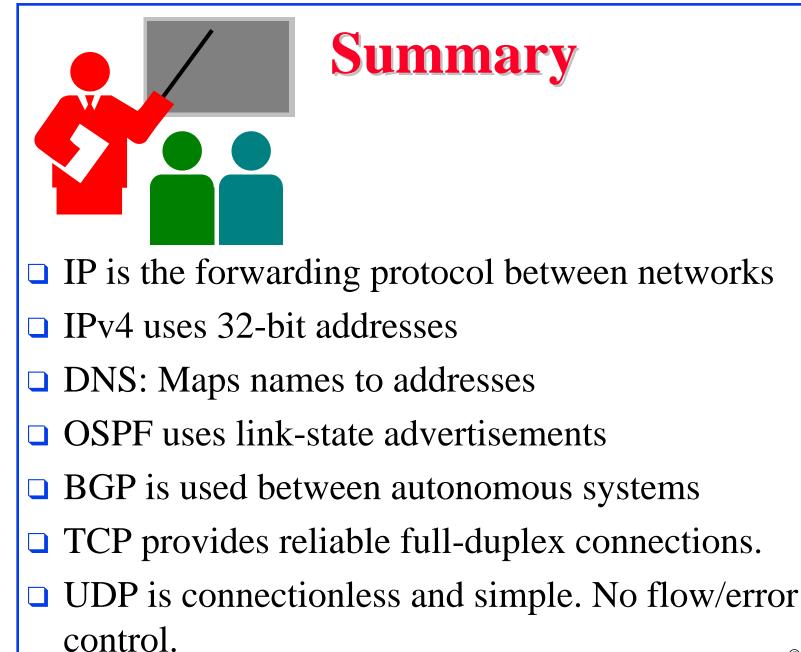
## **User Datagram Protocol (UDP)**

- □ **Connectionless** end-to-end service
- □ **Unreliable**: No flow control.

No error recovery (No acks. No retransmissions.)

- □ Used by network management and Audio/Video.
- Provides port addressing
- □ Error detection (Checksum) optional.





#### **Homework 2**

True or False?

ΤF

□ □ A sample IP address is 10.0.110.357

 $\Box$   $\Box$  Two computers cannot have the same IP address

 $\Box$   $\Box$  Two computers cannot have the same complete DNS name

□ □ IANA assigns all names used inside a company.

□ □ Each DNS server database stores all computer names in the world.

□ □ Routing tables used by IP are prepared using routing protocols like OSPF, BGP.

 $\Box$   $\Box$  RIP is used in small networks

□ □ OSPF area border routers connect to other autonomous systems.

□ □ OSPF Hellos are flooded through out the area.

□ □ BGP is used between autonomous systems

□ □ TCP delivers all packets to the destination exactly as received at the source.

**TCP** port numbers are related to applications using them.

**UDP** is unreliable transport protocol.

Marks = Correct Answers \_\_\_\_\_ - Incorrect Answers \_\_\_\_\_ = \_\_\_